





# Ranked Enumeration for MSO on Trees via Knowledge Compilation

Antoine Amarilli <sup>1</sup>, <u>Pierre Bourhis</u> <sup>234</sup>, Florent Capelli<sup>25</sup>, Mikael Monet<sup>234</sup>,

<sup>1</sup>Telecom Paris, <sup>2</sup>CNRS, <sup>3</sup>University of Lille, <sup>4</sup>INRIA Lille, <sup>5</sup>University of Artois

# **Querying Trees**

Trees are a classical data structure to represent data into different contexts.



**MSO** is the classical language to express Boolean queries over trees. The other classical formalism to express Boolean queries is **tree automata**. General MSO queries: MSO with **first order free variables** returning tuples of nodes

Extension of MSO queries and trees:

- Counting number of solutions
- Queries over **probabilistic** tree representations [Cohen et al., 2009]
- Enumeration of solutions for an MSO formula with first order variables

[Bagan, 2006, Kazana and Segoufin, 2013, Amarilli et al., 2017]

In SQL, it is classical to order the results using **ORDER** and to return a limited number of elements with **LIMIT**.

#### How can we efficiently compute queries with such operators?

This problem was formalized as computing top-k results for **ranked conjunctive queries** and more generally as **enumerating results in a specific order** [Deep and Koutris, 2019, Tziavelis et al., 2020, Deep et al., 2022, Tziavelis et al., 2022].

#### What about queries over trees?

Reducing the problem over trees to a problem over **circuits** [Amarilli et al., 2017]:

- 1. Build a **circuit** representing the solutions  $\varphi(T)$
- 2. Evaluate the problem through the circuit representation
- 3. These circuits fall in **restricted circuit classes** that allow for efficient complex operations

Given a circuit, how to efficiently perform ranked enumeration?

## **Preliminaries**

- Let *T* be a **binary** tree. Let N(T) be the nodes of the tree. Let  $\varphi$  be a MSO query and *X* be the set of first order free variables of  $\varphi$ .
- An **assignment** is a function from *X* to N(T). The set of assignments is denoted by  $\overline{N(T)^{X}}$
- A **partial assignment** is a partial function from *X* to *N*(*T*). A partial assignment can also be defined as a function from a subset of *X* to *N*(*T*).

A ranking function gives a score in **S** to each partial assignment. Example of **subset monotone** ranking function:

- A function  $\nu$  assigning to each node an integer
- For a partial assignment  $\tau$  in  $\overline{N(T)^{\gamma}}$

$$W(\tau) = \sum_{\mathbf{y} \in \mathbf{Y}} \nu(\tau(\mathbf{y}))$$

#### Definition (Subset Monotonicity [Tziavelis et al., 2022])

A (N(T), X)-ranking function w is subset-monotone if for every  $Y \subseteq X$ and partial assignments  $\tau_1, \tau_2 \in \overline{N(T)^Y}$  such that  $w(\tau_1) \leq w(\tau_2)$ , for every partial assignment  $\sigma \in \overline{N(T)^{X \setminus Y}}$  (so disjoint with  $\tau_1$  and  $\tau_2$ ), we have  $w(\sigma \times \tau_1) \leq w(\sigma \times \tau_2)$ .

- Let  $\varphi$  be an MSO query with X its first-order variables. Let T be a binary tree and N(T) its nodes. Let w be a (N(T), X) subset monotone ranking function.
- The problem RankEnum( $\varphi$ , T) is to enumerate the solutions in  $\varphi$ (T) in **nonincreasing** order given by w.

Enumeration algorithms are split in **two phases** 

- Preprocessing phase: Compute a data structure from φ and T and w.
- 2. Enumeration phase: Compute the next solution following the nonincreasing order induced by **w**

We measure the **data complexity** of an enumeration algorithm:

- 1. Preprocessing time: complexity of the preprocessing phase
- 2. Delay: worst case complexity of computing the next solution

We use the **RAM model** 

Representation of data using **logarithmic-sized words** Arithmetic operations take **constant time** Allocation of arrays in **constant time** More details in [Grandjean and Jachiet, 2022]

## **Multi-Valued Circuits**

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## **Circuit Restrictions**

#### **DNNF:**



(= no variable **x** has a path to two different inputs)



#### d-DNNF:

• × are all **decomposable**: The inputs are **independent** (= no variable *x* has a path to two different inputs)



are all **deterministic**:

The inputs are **mutually exclusive** (= no assignments are accepted by both gates)



#### **Smooth Circuit**



the valuations defined by the subcircuits are defined on the same set of variables. To smooth, we need to consider all valuations over the missing variables.

## Main Results for Querying circuits

#### Theorem

For any constant  $n \in \mathbb{N}$ , we can solve the *RankEnum* problem on an input smooth multivalued DNNF circuit **C** on domain **D** and variables **X** with  $|\mathbf{X}| = n$  and a subset-monotone  $(\mathbf{D}, \mathbf{X})$ -ranking function with **no preprocessing** and with **delay**  $O(|\mathbf{D}| \times |\mathbf{C}| + \log(K + 1))$ , where **K** is the number of assignments produced so far.

#### Theorem

We can solve the *RankEnum* problem on an input smooth multivalued **d-DNNF** circuit **C** on domain **D** and variables **X** with  $|\mathbf{X}| = n$  and a subset-monotone (**D**,**X**)-ranking function with preprocessing linear in  $|\mathbf{C}|$ 

and with delay  $O(\log(K + 1))$ , where K is the number of assignments produced so far.

We do ranked enumeration of partial assignments in **C**.

We want to skip the possible long paths of  $\uplus$  gates.

We associate to each gate **g** the following structures:

- an integer i<sub>g</sub> which counts the number of partial assignments already enumerated
- a **priority queue** *Q*<sub>*g*</sub> containing some partial assignments not yet enumerated
- a **table** *T<sub>g</sub>* containing the assignments already enumerated in nonincreasing order
- a table R<sub>g</sub> containing a Boolean indicating if the assignment has already been seen and added to Q<sub>g</sub> or not

- 1. Clean the circuit so that  $\times$  gates have exactly two children
- 2. Compute the **number of partial assignments** defined at each gate
- 3. Initialize the priority queue  $B_g$  used for the initialization
- 4. Initialize the priority queue  $Q_q$  storing elements of different forms following the type of the gate
- 5. Allocate the tables  $T_g$ ,  $R_g$  and initialize  $i_g$  at O

- *i*<sub>g</sub> = 0,
- T<sub>g</sub> and R<sub>g</sub> are empty
- in **Q**g appears
  - for a value gate:  $(p : w(\tau), d : (g, 1, \tau))$
  - for a  $\uplus$ -gate:  $(p : w(\tau), d : (g', 1, \tau))$  where  $\tau$  is a partial assignment and g' is the **descendant gate** accepting  $\tau$  and 1 is the **rank** of  $\tau$  when enumerated in g'.
  - for a  $\times$ -gate:  $(p: w(\tau_1 \times \tau_2), d: (1, 1, \tau_1, \tau_2))$ , where  $\tau_1$  is an assignment of the left child  $g_1$  and  $\tau_2$  is an assignment of the right child  $g_2$ . 1 is the rank of  $\tau_i$  when enumerated from  $g_i$ .

Key points:

- Arithmetic operations in O(1) (RAM Model)
- Initialisation of tables in constant time (RAM Model)
- Persistent priority queue Q with the following properties
  - $\cdot$  adding a pair (element, value) in O(1)
  - giving an maximum pair (element,value) respecting the nonincreasing order over the values in *O*(1)
  - union of two priority queues in O(1)
  - · deleting a maximum pair in  $O(\log |Q|)$
  - → Brodal Queue [Brodal, 1996]

Implementation of the operator Get(i, g) which returns the *i*-th partial assignment at the gate g.

- If  $i \leq i_g$ 
  - then use the structure  $T_g$  to find it.
  - Otherwise case distinction depending on whether the gate is a ×-gate or a ⊎-gate

- Pop the max element (g',j, au) of  ${\sf Q}_g$
- Add au to  $T_g(i_g+1)$
- $\tau' = \text{Get}(g', j + 1)$ ; Add  $(p : w(\tau'), d : (g', j + 1, \tau'))$  in  $Q_g$ .
- Increment *ig*
- Output  $\tau$

Let  $g_1$  and  $g_2$  be the two children of g.

- Pop the max element  $(j, m, au_1, au_2)$  of  $Q_g$
- Add  $au_{1} imes au_{2}$  to  $T_{g}(i_{g}+1)$
- $au_1' = { t Get}(g_1, j+1), \, au_2' = { t Get}(g_2, m+1)$ 
  - Check if  $au_1' imes au_2$  or  $au_1 imes au_2'$  were already seen by using  $extbf{R}_{ extbf{g}}$
  - If not add them to  $Q_g$  and update  $R_g$
- Increment *ig*
- Output  $\tau$

Number of gates got through the recursive call is linear in the number of variables

At each call of Get, the complexity comes from popping the max element which is in  $O(\log(|Q_g|))$ 

# Construction of the Circuit Representing the Answers of a MSO Query

#### Theorem

For any **MSO formula**  $\varphi$  with capture variables  $\alpha_1, \ldots, \alpha_k$ , given a **tree T**, we can build in  $O(|T| \times |A|)$  a **smoothed multi-valued d-DNNF** capturing exactly the set of tuples  $\{\langle \alpha_1 : n_1, \ldots, \alpha_k : n_k \rangle$  in the output of **A** on **T** 

This result works via a tree automaton translation of the MSO formula

- Automaton: "Select all node pairs  $(\alpha, \beta)$ "
- States:  $\{\emptyset, \alpha, \beta, \alpha\beta\}$
- Rules:  $\{\beta, \emptyset \longrightarrow \beta, \beta, \emptyset, \alpha : \mathbf{n} \longrightarrow \alpha\beta$ ...}

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#### Theorem

For any fixed MSO query  $Q(x_1, ..., x_n)$  with free first-order variables, given as input a tree **T** and a subset-monotone ranking function **w** on the partial assignments of  $x_1, ..., x_n$  to nodes of **T**, we can enumerate the answers to **Q** on **T** in nonincreasing order of scores according to **w** with a preprocessing time of O(|T|) and a delay of  $O(\log(K + 1))$ , where **K** is the number of answers produced so far enumerated.

## **Summary and Future Work**

- Established an algorithm for Ranked Enumeration of MSO queries over trees
- Approach: uses a circuit representation of the solutions as multivalued smooth d-DNNFs

Ranked Enumeration on d-DNNF circuits can be done with preprocessing in linear time in the size of the circuit and with delay  $O(\log(k + 1))$  where k is the number of assignments already enumerated.

#### **Future Work**

New types of queries to consider from databases:

- Direct Access
- Uniform Sampling
- Generalizing the enumeration of weighted MSO queries on words [Bourhis et al., 2021] to trees

• • • •

Incremental Maintenance of the preprocessing part when the tree is updated

Better understanding of the impact of the RAM Model [Grandjean and Jachiet, 2022]

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#### Thanks for your attention!



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