



# Regular Languages: Some New Problems and Algorithms

---

Antoine Amarilli

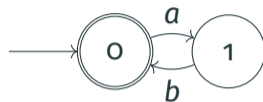
November 19, 2025

Joint work with: Corentin Barloy, Pierre Bourhis, İsmail İlkan Ceylan, Sven Dziadek, Octave Gaspard, Wolfgang Gatterbauer, Paweł Gawrychowski, Benoît Groz, Santiago Guzman Pro, Louis Jachiet, Sébastien Labbé, Neha Makhija, Kuldeep Meel, Stefan Mengel, Mikaël Monet, Martín Muñoz, Matthias Niewerth, Charles Paperman, Paul Raphaël, Tina Ringleb, Cristian Riveros, Sylvain Salvati, Luc Segoufin, Tim Van Bremen, Nicole Wein

# Regular languages

Regular languages are a robust framework for constant-memory computation:

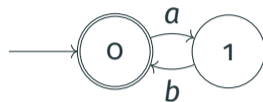
- Correspond to regular expressions, e.g.,  $(ab^*c|d)^*$
- Correspond to finite automata
  - Can be deterministic (DFA) or nondeterministic (NFA)



# Regular languages

Regular languages are a robust framework for constant-memory computation:

- Correspond to regular expressions, e.g.,  $(ab^*c|d)^*$
- Correspond to finite automata
  - Can be deterministic (DFA) or nondeterministic (NFA)



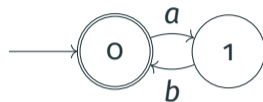
Key question: Membership problem

Given a word  $w$  and a regular language  $L$ , does  $w \in L$ ?

# Regular languages

Regular languages are a **robust** framework for **constant-memory** computation:

- Correspond to **regular expressions**, e.g.,  $(ab^*c|d)^*$
- Correspond to **finite automata**
  - Can be deterministic (DFA) or nondeterministic (NFA)



Key question: **Membership problem**

Given a **word**  $w$  and a **regular language**  $L$ , does  $w \in L$ ?

The **computational complexity** can be studied in two settings:

- **Data complexity:** the language  $L$  is fixed and the input is  $w$
- **Combined complexity:** the input is both  $w$  and some representation of  $L$

# Membership problem

What is the complexity of membership?

- In **data complexity**: can be decided in  $O(|w|)$  on an input word  $w$   
→  $O(1)$  possible for some languages [Aaronson et al., 2019]

# Membership problem

What is the complexity of membership?

- In **data complexity**: can be decided in  $O(|w|)$  on an input word  $w$   
→  $O(1)$  possible for some languages [Aaronson et al., 2019]
- In **combined complexity**:
  - Given a DFA  $A$ , can be decided in  $O(|w| + |A|)$  by running the DFA

# Membership problem

What is the complexity of membership?

- In **data complexity**: can be decided in  $O(|w|)$  on an input word  $w$   
→  $O(1)$  possible for some languages [Aaronson et al., 2019]
- In **combined complexity**:
  - Given a DFA  $A$ , can be decided in  $O(|w| + |A|)$  by running the DFA
  - Given an NFA  $A$ , can be decided in  $O(|w| \cdot |A|)$  by **state-set simulation**

# Membership problem

What is the complexity of membership?

- In **data complexity**: can be decided in  $O(|w|)$  on an input word  $w$   
→  $O(1)$  possible for some languages [Aaronson et al., 2019]
- In **combined complexity**:
  - Given a DFA  $A$ , can be decided in  $O(|w| + |A|)$  by running the DFA
  - Given an NFA  $A$ , can be decided in  $O(|w| \cdot |A|)$  by **state-set simulation**
  - **Conditional lower bound**: no general  $\Omega((|w| \cdot |A|)^{1-\epsilon})$  algorithm for any  $\epsilon > 0$  assuming SETH [Backurs and Indyk, 2016]

# Membership problem

What is the complexity of membership?

- In **data complexity**: can be decided in  $O(|w|)$  on an input word  $w$   
→  $O(1)$  possible for some languages [Aaronson et al., 2019]
- In **combined complexity**:
  - Given a DFA  $A$ , can be decided in  $O(|w| + |A|)$  by running the DFA
  - Given an NFA  $A$ , can be decided in  $O(|w| \cdot |A|)$  by **state-set simulation**
  - **Conditional lower bound**: no general  $\Omega((|w| \cdot |A|)^{1-\epsilon})$  algorithm for any  $\epsilon > 0$  assuming SETH [Backurs and Indyk, 2016]→ Better bounds possible for **specific language families**, e.g., subword/superword-closed languages [A., Manea, Ringleb, Schmid, 2025]

# Membership problem

What is the complexity of membership?

- In **data complexity**: can be decided in  $O(|w|)$  on an input word  $w$   
→  $O(1)$  possible for some languages [Aaronson et al., 2019]
- In **combined complexity**:
  - Given a DFA  $A$ , can be decided in  $O(|w| + |A|)$  by running the DFA
  - Given an NFA  $A$ , can be decided in  $O(|w| \cdot |A|)$  by **state-set simulation**
  - **Conditional lower bound**: no general  $\Omega((|w| \cdot |A|)^{1-\epsilon})$  algorithm for any  $\epsilon > 0$  assuming SETH [Backurs and Indyk, 2016]  
→ Better bounds possible for **specific language families**, e.g.,  
subword/superword-closed languages [A., Manea, Ringleb, Schmid, 2025]

This talk: study **extensions** of the membership problem

I will present **four extensions** of regular language membership...

- Membership for **partial words** and **probabilistic words**
- **Incremental maintenance** of membership
- **Enumeration** of word factors (beyond Boolean queries)
- Regular language problems on **graphs**

... and will sketch more directions at the end.

## Partial and Probabilistic Words

---

## Partial and probabilistic words

- **Partial word**: word with holes  
→ e.g.,  $a\_a\_$  on alphabet  $\Sigma = \{a, b\}$
- **Possible completions**: filling the holes with letters  
→ here, 4 possible completions
- **Partial membership** to a fixed language  $L$ : given a partial word  $w$ , **how many completions** of  $w$  belong to  $L$ ?

# Partial and probabilistic words

- **Partial word**: word with holes  
→ e.g.,  $a\_a\_$  on alphabet  $\Sigma = \{a, b\}$
- **Possible completions**: filling the holes with letters  
→ here, 4 possible completions
- **Partial membership** to a fixed language  $L$ : given a partial word  $w$ , **how many completions** of  $w$  belong to  $L$ ?

Generalization: **probabilistic words**

- Each hole specifies a **probability distribution** over the alphabet  
→ e.g.,  $w = a \begin{pmatrix} a : 1/2 \\ b : 1/2 \end{pmatrix} a \begin{pmatrix} a : 1/2 \\ b : 1/2 \end{pmatrix}$
- This defines a **probability distribution** on possible completions

## Partial and probabilistic words

- **Partial word**: word with holes  
→ e.g.,  $a\_a\_$  on alphabet  $\Sigma = \{a, b\}$
- **Possible completions**: filling the holes with letters  
→ here, 4 possible completions
- **Partial membership** to a fixed language  $L$ : given a partial word  $w$ , **how many completions** of  $w$  belong to  $L$ ?

Generalization: **probabilistic words**

- Each hole specifies a **probability distribution** over the alphabet  
→ e.g.,  $w = a \begin{pmatrix} a : 1/2 \\ b : 1/2 \end{pmatrix} a \begin{pmatrix} a : 1/2 \\ b : 1/2 \end{pmatrix}$
- This defines a **probability distribution** on possible completions

*Given a probabilistic word  $w$ , what is the **total probability** of the completions of  $w$  that belong to  $L$ ?*

## Results on membership for probabilistic words

Data complexity (fixed regular language  $L$ ):

## Results on membership for probabilistic words

**Data complexity** (fixed regular language  $L$ ): **in linear time** (up to arithmetic costs)

- Build a DFA for  $L$  (or just an **unambiguous automaton** or UFA)
- Do **dynamic programming**: read the probabilistic word  $w$  and remember the probability vector on the states

# Results on membership for probabilistic words

**Data complexity** (fixed regular language  $L$ ): **in linear time** (up to arithmetic costs)

- Build a DFA for  $L$  (or just an **unambiguous automaton** or UFA)
- Do **dynamic programming**: read the probabilistic word  $w$  and remember the probability vector on the states

In **combined complexity**:

- It is **#P-hard** in general but can be **approximated** (FPRAS) [Arenas et al., 2021]
- It is **in PTIME** when the input is a DFA or UFA
- Also PTIME for  $k$ -ambiguous automata? (following [Stearns and Hunt III, 1985])

Generalizations to **context-free grammars**: [A., Monet, Raphaël, Salvati, 2025]

## Dynamic Membership

---

# Dynamic membership for regular languages

- Fix a **regular language**  $L$ 
  - E.g.,  $L = (ab)^*$

# Dynamic membership for regular languages

- Fix a **regular language**  $L$   
→ E.g.,  $L = (ab)^*$
- Read an **input word**  $w$  with  $n := |w|$   
→ E.g.,  $w = abbbab$

# Dynamic membership for regular languages

- Fix a **regular language**  $L$ 
  - E.g.,  $L = (ab)^*$
- Read an **input word**  $w$  with  $n := |w|$ 
  - E.g.,  $w = abbbab$
- **Maintain** the membership of  $w$  to  $L$  under **substitution updates**
  - Initially, we have  $w \notin L$
  - Replace character at position 3 with  $a$ : we now have  $w \in L$
  - The **length**  $n$  never changes

# Dynamic membership for regular languages

- Fix a **regular language**  $L$ 
  - E.g.,  $L = (ab)^*$
- Read an **input word**  $w$  with  $n := |w|$ 
  - E.g.,  $w = abbbab$
- **Maintain** the membership of  $w$  to  $L$  under **substitution updates**
  - Initially, we have  $w \notin L$
  - Replace character at position 3 with  $a$ : we now have  $w \in L$
  - The **length**  $n$  never changes

## Theorem (General result via balanced trees)

*For any regular language  $L$  recognized by an NFA  $A$ , given a word  $w$ , we can maintain dynamic membership of  $w$  to  $L$  under substitution updates in  $O(\text{Poly}(|A|) \times \log |w|)$  per update.*

## Proof sketch of the $O(\log n)$ algorithm



## Proof sketch of the $O(\log n)$ algorithm

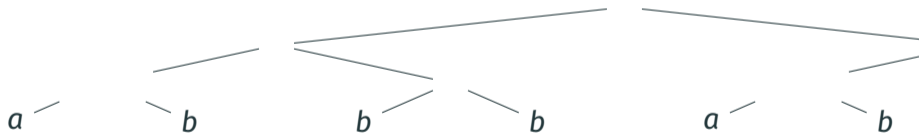


- Build a **balanced binary tree** on the input word  $w = abbbab$

## Proof sketch of the $O(\log n)$ algorithm



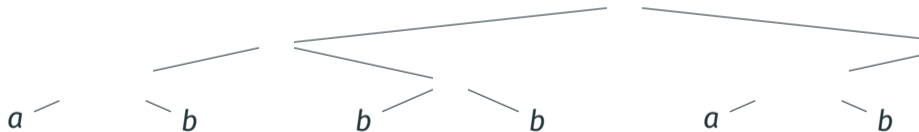
- Build a **balanced binary tree** on the input word  $w = abbbab$



## Proof sketch of the $O(\log n)$ algorithm



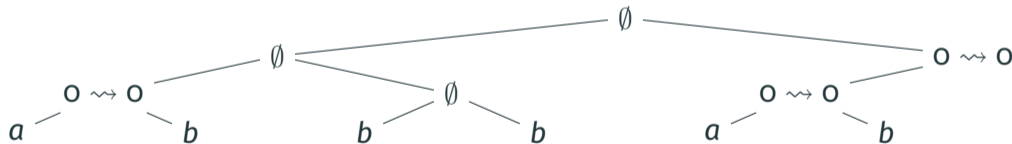
- Build a **balanced binary tree** on the input word  $w = abbbab$
- Label each node  $n$  by the **transition monoid** element: all pairs  $q \rightsquigarrow q'$  such that we can go from  $q$  to  $q'$  by reading the subword below  $n$



# Proof sketch of the $O(\log n)$ algorithm



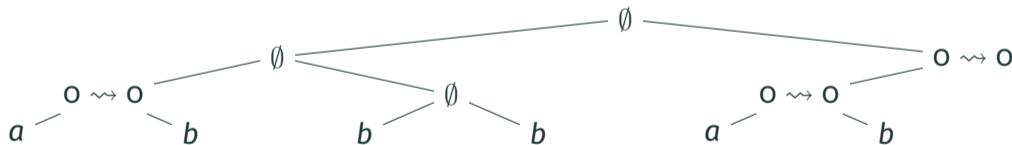
- Build a **balanced binary tree** on the input word  $w = abbbab$
- Label each node  $n$  by the **transition monoid** element: all pairs  $q \rightsquigarrow q'$  such that we can go from  $q$  to  $q'$  by reading the subword below  $n$



## Proof sketch of the $O(\log n)$ algorithm



- Build a **balanced binary tree** on the input word  $w = abbbab$
- Label each node  $n$  by the **transition monoid** element: all pairs  $q \rightsquigarrow q'$  such that we can go from  $q$  to  $q'$  by reading the subword below  $n$



- The **tree root** describes if  $w \in L$
- We can update the tree for each substitution in  $O(\log n)$
- Can be improved to  $O(\log n / \log \log n)$

## Improving on $O(\log n)$ for some languages

For our language  $L = (ab)^*$  we can handle updates in  $O(1)$ :

## Improving on $O(\log n)$ for some languages

For our language  $L = (ab)^*$  we can handle updates in  $O(1)$ :

- Check that  $n$  is even
- Count violations:  $a$ 's at even positions and  $b$ 's at odd positions
- Maintain this counter in constant time
- We have  $w \in L$  iff there are no violations

## Improving on $O(\log n)$ for some languages

For our language  $L = (ab)^*$  we can handle updates in  $O(1)$ :

- Check that  $n$  is **even**
- Count **violations**:  $a$ 's at **even positions** and  $b$ 's at **odd positions**
- Maintain this counter **in constant time**
- We have  $w \in L$  iff **there are no violations**

Question:

*What is the data complexity of dynamic membership, depending on the fixed regular language  $L$ ?*

## Summary of our results [A., Jachiet, Paperman, 2021]

**QLZG:** in  $O(1)$

**QSG:** in  $O(\log \log n)$   
not in  $O(1)$ ?

All: in  $\Theta(\log n / \log \log n)$

- We identify a class **QLZG** of regular languages:
  - for any language **in QLZG**, dynamic membership is **in  $O(1)$**
  - for any language **not in QLZG**, we can reduce from a problem that we **conjecture is not in  $O(1)$**

## Summary of our results [A., Jachiet, Paperman, 2021]

**QLZG:** in  $O(1)$

**QSG:** in  $O(\log \log n)$   
not in  $O(1)$ ?

All: in  $\Theta(\log n / \log \log n)$

- We identify a class **QLZG** of regular languages:
  - for any language **in QLZG**, dynamic membership is **in  $O(1)$**
  - for any language **not in QLZG**, we can reduce from a problem that we **conjecture is not in  $O(1)$**
- We identify a class **QSG** of regular languages:
  - for any language **in QSG**, the problem is **in  $O(\log \log n)$**
  - for any language **not in QSG**, it is **in  $\Omega(\log n / \log \log n)$**  (lower bound: [Skovbjerg Frandsen et al., 1997])

# Summary of our results [A., Jachiet, Paperman, 2021]

**QLZG:** in  $O(1)$

**QSG:** in  $O(\log \log n)$   
not in  $O(1)$ ?

All: in  $\Theta(\log n / \log \log n)$

- We identify a class **QLZG** of regular languages:
  - for any language **in QLZG**, dynamic membership is **in  $O(1)$**
  - for any language **not in QLZG**, we can reduce from a problem that we **conjecture is not in  $O(1)$**
- We identify a class **QSG** of regular languages:
  - for any language **in QSG**, the problem is **in  $O(\log \log n)$**
  - for any language **not in QSG**, it is **in  $\Omega(\log n / \log \log n)$**  (lower bound: [Skovbjerg Frandsen et al., 1997])
- The problem is always in  **$O(\log n / \log \log n)$**

## Summary of our results [A., Jachiet, Paperman, 2021]

**QLZG:** in  $O(1)$

**QSG:** in  $O(\log \log n)$   
not in  $O(1)$ ?

All: in  $\Theta(\log n / \log \log n)$

- We identify a class **QLZG** of regular languages:
  - for any language **in QLZG**, dynamic membership is **in  $O(1)$**
  - for any language **not in QLZG**, we can reduce from a problem that we **conjecture is not in  $O(1)$**
- We identify a class **QSG** of regular languages:
  - for any language **in QSG**, the problem is **in  $O(\log \log n)$**
  - for any language **not in QSG**, it is **in  $\Omega(\log n / \log \log n)$**  (lower bound: [Skovbjerg Frandsen et al., 1997])
- The problem is always in  **$O(\log n / \log \log n)$**

Generalizations to **trees**: [A., Barloy, Jachiet, Paperman, 2025] and Labbé's PhD

## Enumeration of Factors

---

## Enumeration of factors

- Membership of a word  $w$  to a language  $L$  is a **Boolean** query: yes/no answer
- What if we want to find the **matches** of  $L$  in  $w$ ?

# Enumeration of factors

- Membership of a word  $w$  to a language  $L$  is a **Boolean** query: yes/no answer
- What if we want to find the **matches** of  $L$  in  $w$ ?

## Factor enumeration problem:

- **Fix:** regular language  $L$
  - **Input:** word  $w = a_1 \cdots a_n$
  - **Output:** enumerate all pairs  $[i, j)$  such that  $a_i \cdots a_{j-1} \in L$
- This is like `re.findall` but returning all pairs (including overlapping ones)

# Enumeration of factors

- Membership of a word  $w$  to a language  $L$  is a **Boolean** query: yes/no answer
- What if we want to find the **matches** of  $L$  in  $w$ ?

## Factor enumeration problem:

- **Fix:** regular language  $L$
  - **Input:** word  $w = a_1 \cdots a_n$
  - **Output:** enumerate all pairs  $[i, j]$  such that  $a_i \cdots a_{j-1} \in L$
- This is like `re.findall` but returning all pairs (including overlapping ones)

There can be  $\Theta(n^2)$  results, so we want an **output-sensitive algorithm**

- **Preprocessing:** worst-case running time before the first result
- **Delay** worst-case time between results

# Complexity of factor enumeration

Tractable in **data complexity** or in **combined complexity** with a **DFA**:

**Theorem (follows from [Florenzano et al., 2018])**

*Given a word  $w$  and a **DFA**  $A$ , we can enumerate the factors in  $w$  that match  $A$  with preprocessing  $O(|w| \times |A|)$  and delay  $O(1)$ .*

# Complexity of factor enumeration

Tractable in **data complexity** or in **combined complexity** with a **DFA**:

**Theorem (follows from [Florenzano et al., 2018])**

*Given a word  $w$  and a **DFA**  $A$ , we can enumerate the factors in  $w$  that match  $A$  with preprocessing  $O(|w| \times |A|)$  and delay  $O(1)$ .*

We can show (with more effort) tractability in **combined complexity** for **NFAs**:

**Theorem ([A., Bourhis, Mengel, Niewerth, 2019a])**

*For a **NFA**  $A$ , we can enumerate the factors of  $w$  that match  $A$  with preprocessing  $O(|w| \times \text{Poly}(|A|))$  and delay  $O(\text{Poly}(|A|))$ .*

# Complexity of factor enumeration

Tractable in **data complexity** or in **combined complexity** with a **DFA**:

**Theorem (follows from [Florenzano et al., 2018])**

*Given a word  $w$  and a **DFA**  $A$ , we can enumerate the factors in  $w$  that match  $A$  with preprocessing  $O(|w| \times |A|)$  and delay  $O(1)$ .*

We can show (with more effort) tractability in **combined complexity** for **NFAs**:

**Theorem ([A., Bourhis, Mengel, Niewerth, 2019a])**

*For a **NFA**  $A$ , we can enumerate the factors of  $w$  that match  $A$  with preprocessing  $O(|w| \times \text{Poly}(|A|))$  and delay  $O(\text{Poly}(|A|))$ .*

Beyond factor listing: generalizes to **automata with capture variables**

Generalizations to **tree automata** [A., Bourhis, Mengel, Niewerth, 2019b] and **context-free grammars**: [A., Jachiet, Muñoz, Riveros, 2022]

## Regular Languages on Graphs

---

## Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$

# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$

$$\Sigma = \{a, b\}$$

# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$

$$\Sigma = \{a, b\}$$

# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$

$$\Sigma = \{a, b\}$$

$$L = a^* b a^*$$

# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$
- **Graph database**  $D = (V, E)$ 
  - **Vertices**  $V$  and **edges**  $E \subseteq V \times \Sigma \times V$

$$\Sigma = \{a, b\}$$

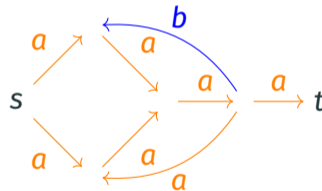
$$L = a^* b a^*$$

# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$
- **Graph database**  $D = (V, E)$ 
  - **Vertices**  $V$  and **edges**  $E \subseteq V \times \Sigma \times V$

$$\Sigma = \{a, b\}$$

$$L = a^* b a^*$$

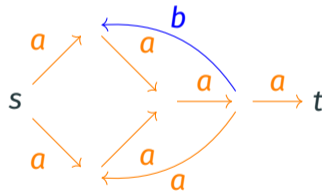


# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$
- **Graph database**  $D = (V, E)$ 
  - **Vertices**  $V$  and **edges**  $E \subseteq V \times \Sigma \times V$
- We have  $D \models \text{RPQ}_L(s, t)$  for endpoints  $s, t$  if:
  - We have a **walk**  $w$  in  $D$  from the **source**  $s$  to the **target**  $t$
  - The concatenation of the edge labels of  $w$  is **in**  $L$

$$\Sigma = \{a, b\}$$

$$L = a^* b a^*$$

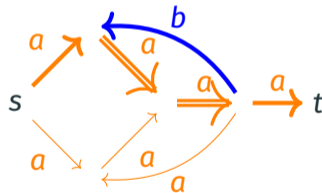


# Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$
- **Graph database**  $D = (V, E)$ 
  - **Vertices**  $V$  and **edges**  $E \subseteq V \times \Sigma \times V$
- We have  $D \models \text{RPQ}_L(s, t)$  for endpoints  $s, t$  if:
  - We have a **walk**  $w$  in  $D$  from the **source**  $s$  to the **target**  $t$
  - The concatenation of the edge labels of  $w$  is **in**  $L$

$$\Sigma = \{a, b\}$$

$$L = a^* b a^*$$

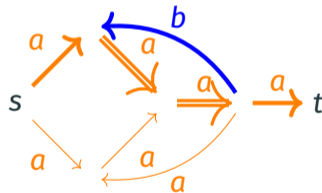


## Regular Path Queries (RPQs)

- Fix an finite **alphabet**  $\Sigma$
- **Regular path query**  $\text{RPQ}_L$ 
  - Given by a **regular language**  $L$  on  $\Sigma$
- **Graph database**  $D = (V, E)$ 
  - **Vertices**  $V$  and **edges**  $E \subseteq V \times \Sigma \times V$
- We have  $D \models \text{RPQ}_L(s, t)$  for endpoints  $s, t$  if:
  - We have a **walk**  $w$  in  $D$  from the **source**  $s$  to the **target**  $t$
  - The concatenation of the edge labels of  $w$  is **in**  $L$
  - Note:  $w$  is not necessarily a **simple path**

$$\Sigma = \{a, b\}$$

$$L = a^* b a^*$$



# Evaluating RPQs on graph databases

Consider the generalization of the **membership problem** (in data complexity)

- **Fix:** a **regular language**  $L$  giving the regular path query  $\text{RPQ}_L$
- **Input** a **graph database**  $D$ , source  $s$ , target  $t$
- **Output:** decide whether  $D \models \text{RPQ}_L(s, t)$

# Evaluating RPQs on graph databases

Consider the generalization of the **membership problem** (in data complexity)

- **Fix:** a **regular language**  $L$  giving the regular path query  $\text{RPQ}_L$
- **Input** a **graph database**  $D$ , source  $s$ , target  $t$
- **Output:** decide whether  $D \models \text{RPQ}_L(s, t)$

This can be solved **in PTIME**:

- Proof 1: write  $\text{RPQ}_L$  in **Datalog** and evaluate on  $D$
- Proof 2: see  $D$  as an NFA and build the **product automaton** with an NFA for  $L$

# Evaluating RPQs on graph databases

Consider the generalization of the **membership problem** (in data complexity)

- **Fix:** a **regular language**  $L$  giving the regular path query  $\text{RPQ}_L$
- **Input** a **graph database**  $D$ , source  $s$ , target  $t$
- **Output:** decide whether  $D \models \text{RPQ}_L(s, t)$

This can be solved **in PTIME**:

- Proof 1: write  $\text{RPQ}_L$  in **Datalog** and evaluate on  $D$
- Proof 2: see  $D$  as an NFA and build the **product automaton** with an NFA for  $L$

Many possible **generalizations** of membership on graph databases:

- I will focus on one: the **smallest witness** problem
- What is the smallest **sub-database** of  $D$  that satisfies  $\text{RPQ}_L$ ?

# Smallest Witness for RPQs

- **Decision problem**  $SW_L$  for a fixed regular language  $L$ :
  - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$

# Smallest Witness for RPQs

- **Decision problem**  $\text{SW}_L$  for a fixed regular language  $L$ :
  - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$
  - **Output**: is there a subdatabase  $D' \subseteq D$  with  $\leq k$  edges with  $D' \models \text{RPQ}_L(s, t)$

# Smallest Witness for RPQs

- **Decision problem**  $SW_L$  for a fixed regular language  $L$ :
    - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$
    - **Output**: is there a subdatabase  $D' \subseteq D$  with  $\leq k$  edges with  $D' \models RPQ_L(s, t)$
- What is the complexity of  $SW_L$  depending on the language  $L$ ?

# Smallest Witness for RPQs

- **Decision problem**  $SW_L$  for a fixed regular language  $L$ :
  - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$
  - **Output**: is there a subdatabase  $D' \subseteq D$  with  $\leq k$  edges with  $D' \models RPQ_L(s, t)$

→ **What is the complexity of  $SW_L$  depending on the language  $L$ ?**

First results:

- $SW_L$  is always **in NP**
  - **Guess** the subdatabase  $D'$  with  $|D'| \leq k$  and **verify**  $D' \models RPQ_L(s, t)$

# Smallest Witness for RPQs

- **Decision problem**  $SW_L$  for a fixed regular language  $L$ :
  - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$
  - **Output**: is there a subdatabase  $D' \subseteq D$  with  $\leq k$  edges with  $D' \models RPQ_L(s, t)$

→ **What is the complexity of  $SW_L$  depending on the language  $L$ ?**

First results:

- $SW_L$  is always **in NP**
  - **Guess** the subdatabase  $D'$  with  $|D'| \leq k$  and **verify**  $D' \models RPQ_L(s, t)$
- If  $L$  is a **finite language**, then  $SW_L$  is **in PTIME**
  - Polynomial number of possible matches so we can **bruteforce**

# Smallest Witness for RPQs

- **Decision problem**  $SW_L$  for a fixed regular language  $L$ :
  - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$
  - **Output**: is there a subdatabase  $D' \subseteq D$  with  $\leq k$  edges with  $D' \models RPQ_L(s, t)$

→ **What is the complexity of  $SW_L$  depending on the language  $L$ ?**

First results:

- $SW_L$  is always **in NP**
  - **Guess** the subdatabase  $D'$  with  $|D'| \leq k$  and **verify**  $D' \models RPQ_L(s, t)$
- If  $L$  is a **finite language**, then  $SW_L$  is **in PTIME**
  - Polynomial number of possible matches so we can **bruteforce**
- For  $L = a^*$ , we have that  $SW_L$  is...

# Smallest Witness for RPQs

- **Decision problem**  $SW_L$  for a fixed regular language  $L$ :
  - **Input**: graph database  $D$ , vertices  $s$  and  $t$ , integer  $k \in \mathbb{N}$
  - **Output**: is there a subdatabase  $D' \subseteq D$  with  $\leq k$  edges with  $D' \models RPQ_L(s, t)$

→ **What is the complexity of  $SW_L$  depending on the language  $L$ ?**

First results:

- $SW_L$  is always **in NP**
  - **Guess** the subdatabase  $D'$  with  $|D'| \leq k$  and **verify**  $D' \models RPQ_L(s, t)$
- If  $L$  is a **finite language**, then  $SW_L$  is **in PTIME**
  - Polynomial number of possible matches so we can **bruteforce**
- For  $L = a^*$ , we have that  $SW_L$  is... **in PTIME**
  - Compute the **shortest path** from  $s$  to  $t$  and check that it has  $\leq k$  edges

# Tractability for modularity constraints

$$L = (a^q)^* a^r$$

## Tractability for modularity constraints

$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

# Tractability for modularity constraints

$L = (a^q)^* a^r$  (st-walk of length  $r \bmod q$  with min. #distinct edges)

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $SW_L$  is *in PTIME*

# Tractability for modularity constraints

$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $\text{SW}_L$  is *in PTIME*

Proof sketch:

- An optimal walk  $w$  will not have too many *detours*

# Tractability for modularity constraints

$L = (a^q)^* a^r$  (st-walk of length  $r \bmod q$  with min. #distinct edges)

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $SW_L$  is **in PTIME**

Proof sketch:

- An optimal walk  $w$  will not have too many **detours**
  - **Detour**: taking a new edge  $(u, v)$  then going back to a vertex already reachable from  $u$

# Tractability for modularity constraints

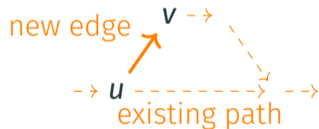
$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $\text{SW}_L$  is **in PTIME**

Proof sketch:

- An optimal walk  $w$  will not have too many **detours**
  - **Detour**: taking a new edge  $(u, v)$  then going back to a vertex already reachable from  $u$



# Tractability for modularity constraints

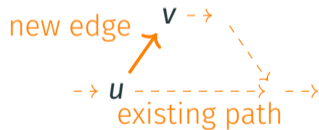
$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $SW_L$  is **in PTIME**

Proof sketch:

- An optimal walk  $w$  will not have too many **detours**
  - **Detour**: taking a new edge  $(u, v)$  then going back to a vertex already reachable from  $u$
  - Only useful to **change the remainder** of the length



# Tractability for modularity constraints

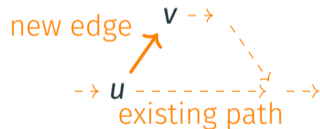
$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $SW_L$  is **in PTIME**

Proof sketch:

- An optimal walk  $w$  will not have too many **detours**
  - **Detour**: taking a new edge  $(u, v)$  then going back to a vertex already reachable from  $u$
  - Only useful to **change the remainder** of the length
  - After  $O(\log q)$  detours, **all possible remainders** achieved



# Tractability for modularity constraints

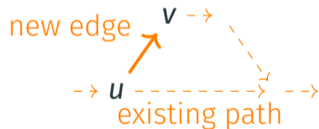
$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $\text{SW}_L$  is **in PTIME**

Proof sketch:

- An optimal walk  $w$  will not have too many **detours**
  - **Detour**: taking a new edge  $(u, v)$  then going back to a vertex already reachable from  $u$
  - Only useful to **change the remainder** of the length
  - After  $O(\log q)$  detours, **all possible remainders** achieved
- The **cutwidth** of a graph spanned by walk  $w$  is bounded by  $O(\text{\#detours of } w)$



# Tractability for modularity constraints

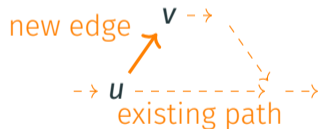
$$L = (a^q)^* a^r \quad (\text{st-walk of length } r \bmod q \text{ with min. \#distinct edges})$$

## Theorem ([A., Groz, Wein, 2025])

For any fixed  $q > 0$  and  $0 \leq r < q$ , letting  $L = (a^q)^* a^r$ , the problem  $\text{SW}_L$  is **in PTIME**

Proof sketch:

- An optimal walk  $w$  will not have too many **detours**
  - **Detour**: taking a new edge  $(u, v)$  then going back to a vertex already reachable from  $u$
  - Only useful to **change the remainder** of the length
  - After  $O(\log q)$  detours, **all possible remainders** achieved
- The **cutwidth** of a graph spanned by walk  $w$  is bounded by  $O(\#\text{detours of } w)$
- Bounded-cutwidth subgraphs can be found by **dynamic programming**



## **Other Directions and Future Work**

---

## Many other directions (talk to me to know more!)

Many generalizations of the **membership problem** of words to regular languages:

- Partial and probabilistic words
  - What about **RPQs on probabilistic graphs**? [A., van Bremen, Gaspard, Meel, 2025]

## Many other directions (talk to me to know more!)

Many generalizations of the **membership problem** of words to regular languages:

- Partial and probabilistic words
  - What about **RPQs on probabilistic graphs**? [A., van Bremen, Gaspard, Meel, 2025]
- Dynamic membership
  - What about **other updates** (insert/delete, cut and paste...)
  - What about **trees**? **graphs**?

## Many other directions (talk to me to know more!)

Many generalizations of the **membership problem** of words to regular languages:

- Partial and probabilistic words
  - What about **RPQs on probabilistic graphs**? [A., van Bremen, Gaspard, Meel, 2025]
- Dynamic membership
  - What about **other updates** (insert/delete, cut and paste...)
  - What about **trees? graphs?**
- Enumeration
  - What about **incremental maintenance** of enumeration structures?  
→ [A., Bourhis, Mengel, Niewerth, 2019b], [A., Dziadek, Segoufin, 2025]

## Many other directions (talk to me to know more!)

Many generalizations of the **membership problem** of words to regular languages:

- Partial and probabilistic words
  - What about **RPQs on probabilistic graphs**? [A., van Bremen, Gaspard, Meel, 2025]
- Dynamic membership
  - What about **other updates** (insert/delete, cut and paste...)
  - What about **trees? graphs?**
- Enumeration
  - What about **incremental maintenance** of enumeration structures?
    - [A., Bourhis, Mengel, Niewerth, 2019b], [A., Dziadek, Segoufin, 2025]
- RPQs on graphs
  - **Resilience**: can we find the **minimum number of facts to kill all L-walks**?
    - [A., Gatterbauer, Makhija, Monet, 2025]

## Many other directions (talk to me to know more!)

Many generalizations of the **membership problem** of words to regular languages:

- Partial and probabilistic words
  - What about **RPQs on probabilistic graphs**? [A., van Bremen, Gaspard, Meel, 2025]
- Dynamic membership
  - What about **other updates** (insert/delete, cut and paste...)
  - What about **trees? graphs?**
- Enumeration
  - What about **incremental maintenance** of enumeration structures?
    - [A., Bourhis, Mengel, Niewerth, 2019b], [A., Dziadek, Segoufin, 2025]
- RPQs on graphs
  - **Resilience**: can we find the **minimum number of facts to kill all L-walks**?
    - [A., Gatterbauer, Makhija, Monet, 2025]
- Other problems: Tuple testing, conditional membership, **topological sorts** [A., Paperman, 2018], **perfect matchings**, simple paths, enumerating big results...

## Many other directions (talk to me to know more!)

Many generalizations of the **membership problem** of words to regular languages:

- Partial and probabilistic words
  - What about **RPQs on probabilistic graphs**? [A., van Bremen, Gaspard, Meel, 2025]
- Dynamic membership
  - What about **other updates** (insert/delete, cut and paste...)
  - What about **trees? graphs?**
- Enumeration
  - What about **incremental maintenance** of enumeration structures?  
→ [A., Bourhis, Mengel, Niewerth, 2019b], [A., Dziadek, Segoufin, 2025]
- RPQs on graphs
  - **Resilience**: can we find the **minimum number of facts to kill all L-walks**?  
→ [A., Gatterbauer, Makhija, Monet, 2025]
- Other problems: Tuple testing, conditional membership, **topological sorts** [A., Paperman, 2018], **perfect matchings**, simple paths, enumerating big results...

**Thanks for your attention!**

### References

---

- Aaronson, S., Grier, D., and Schaeffer, L. (2019). A quantum query complexity trichotomy for regular languages. In *FOCS*.
- Amarilli, A., Barloy, C., Jachiet, L., and Paperman, C. (2025a). Dynamic membership for regular tree languages. In *MFCS*.
- Amarilli, A., Bourhis, P., Mengel, S., and Niewerth, M. (2019a). Constant-Delay Enumeration for Nondeterministic Document Spanners. In *ICDT*.
- Amarilli, A., Bourhis, P., Mengel, S., and Niewerth, M. (2019b). Enumeration on trees with tractable combined complexity and efficient updates. In *PODS*.

## References ii

- Amarilli, A., Dziadek, S., and Segoufin, L. (2025b). Constant-time dynamic enumeration of word infixes in a regular language.
- Amarilli, A., Gatterbauer, W., Makhija, N., and Monet, M. (2025c). Resilience for regular path queries: Towards a complexity classification. In *PODS*.
- Amarilli, A., Groz, B., and Wein, N. (2025d). Edge-minimum walk of modular length in polynomial time. In *ITCS*.
- Amarilli, A., Jachiet, L., Muñoz, M., and Riveros, C. (2022). Efficient enumeration algorithms for annotated grammars. In *PODS*.
- Amarilli, A., Jachiet, L., and Paperman, C. (2021). Dynamic membership for regular languages. In *ICALP*.

## References iii

- Amarilli, A., Manea, F., Ringleb, T., and Schmid, M. L. (2025e). Linear time subsequence and supersequence regex matching. In *MFCS*.
- Amarilli, A., Monet, M., Raphaël, P., and Salvati, S. (2025f). On the complexity of language membership for probabilistic words. Under review.
- Amarilli, A. and Paperman, C. (2018). Topological sorting under regular constraints. In *ICALP*.
- Amarilli, A., van Bremen, T., Gaspard, O., and Meel, K. S. (2025g). Approximating queries on probabilistic graphs. *LMCS*. To appear.
- Arenas, M., Croquevielle, L. A., Jayaram, R., and Riveros, C. (2021). #NFA admits an FPRAS: Efficient enumeration, counting, and uniform generation for logspace classes. *Journal of the ACM*, 68(6).

- Backurs, A. and Indyk, P. (2016). Which regular expression patterns are hard to match? In *FOCS*.
- Florenzano, F., Riveros, C., Ugarte, M., Vansummeren, S., and Vrgoc, D. (2018). Constant Delay Algorithms for Regular Document Spanners. In *PODS*.
- Skovbjerg Frandsen, G., Miltersen, P. B., and Skyum, S. (1997). Dynamic word problems. *JACM*, 44(2).
- Stearns, R. E. and Hunt III, H. B. (1985). On the equivalence and containment problems for unambiguous regular expressions, regular grammars and finite automata. *SIAM Journal on Computing*, 14(3).