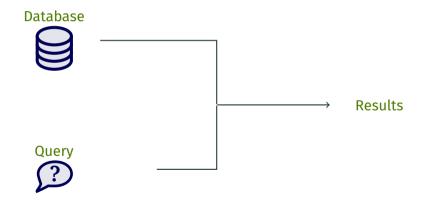


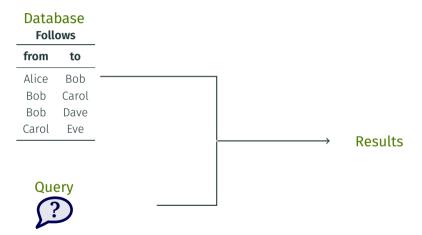
# Efficient Enumeration of Query Answers via Circuits

Antoine Amarilli

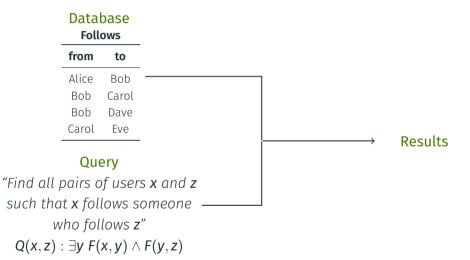
October 17, 2024

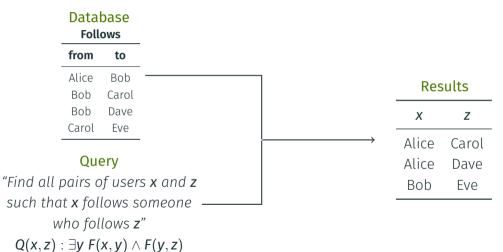
Inria Lille











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• Combined complexity: the query and database are given as input

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- Combined complexity: the query and database are given as input
- Data complexity: the query is fixed, the input is only the data
  - $\rightarrow$  Motivation: the data is usually much larger than the query

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- $\rightarrow$  We need a **better measure of complexity**

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How to measure the running time of algorithms producing a large collection of answers?

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Database D Step 1: Preprocessing in O(101)

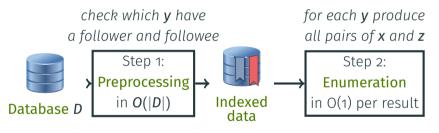
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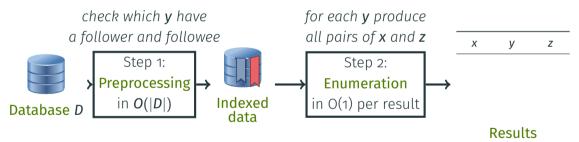
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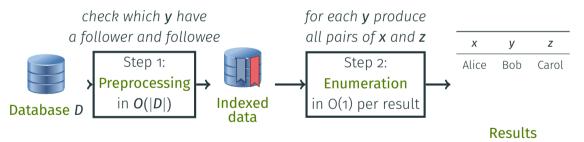
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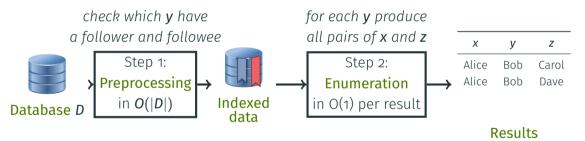
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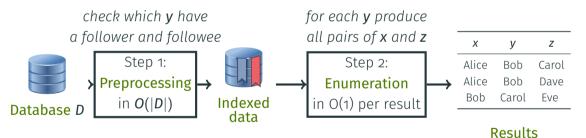
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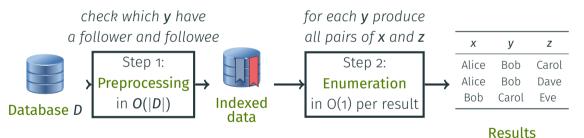
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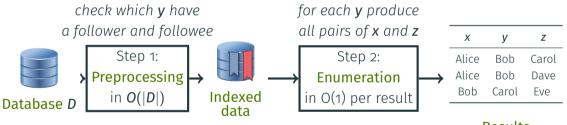
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 $\rightarrow$  Tests **if there is an answer** in time O(|D|)

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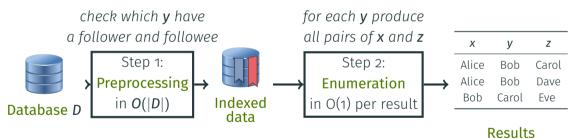


Results

- $\rightarrow$  Tests **if there is an answer** in time O(|D|)
- $\rightarrow$  Computes the **first** *k* **answers** in time O(|D| + k)

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 $\rightarrow$  Tests **if there is an answer** in time O(|D|)

- $\rightarrow$  Computes the **first** *k* **answers** in time O(|D| + k)
- $\rightarrow$  Computes all answers in time O(|D| + m) for m the number of answers

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Database D			
Follows			
from	to		
Alice	Bob		
Bob	Carol		
Bob	Dave		
Carol	Eve		

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 $O_{\rm out} = O(D)$ 

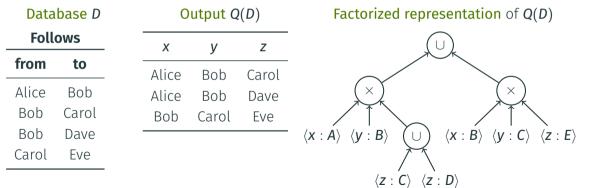
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Follows		U	Output $Q(D)$			
		X	у	Z		
from	to	Alice	Bob	Carol		
Alice	Bob	Alice	Bob	Dave		
Bob	Carol	Bob	Carol	Eve		
Bob	Dave					
Carol	Eve					

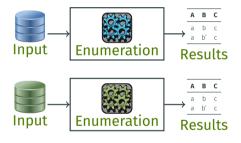
Databasa D

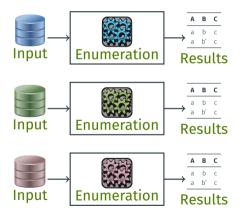
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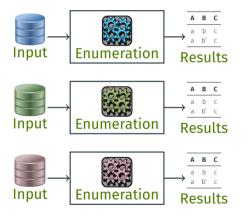






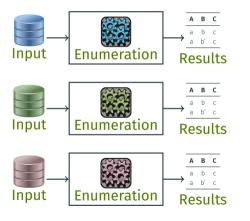


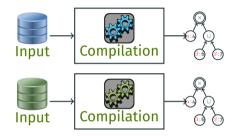
## WITHOUT factorized representations:



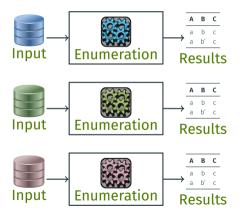


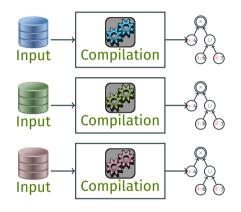
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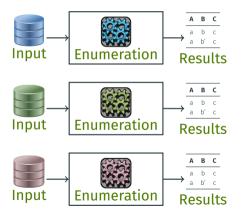


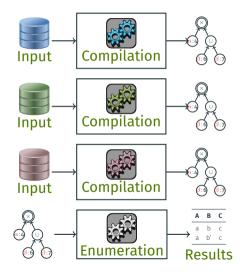
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- Summary and future work

Conjunctive queries

Other settings

Summary and future work

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Foll	ows	S	Subscribed	
а	b		b	С
а	b′		b	с′
a'	b′		b′	С′
а″	b″			

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Follows		Subscribed		
а	b		b	С
а	b′		b	С′
a'	b′		b′	С′
<i>a</i> ″	b″			

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- Database **D** on the left

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- Query  $Q_2(x, y, z)$  : Follows $(x, y) \land$  Subscribed(y, z)
- Database **D** on the left
- There are **four answers**:

 $(a,b,c),(a,b,c^\prime),(a,b^\prime,c^\prime),(a^\prime,b^\prime,c^\prime)$ 

Acyclic CQs: the Gaifman graph is acyclic

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 $Q_3(x,z): F(x,y), F(y,z), F(z,x)$ 

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 $Q_{2}(x,y): F(x,x), S(x,y), F(y,x)$   $\bigcap_{x \longrightarrow y} y \qquad x \longrightarrow y$ 

Cyclic CQs:  $Q_3(x,z) : F(x,y), F(y,z), F(z,x)$   $x \xrightarrow{} y \qquad x \xrightarrow{} y$  $z \qquad z \qquad z$ 

Acyclic CQs: the Gaifman graph is acyclic

 $Q_1(x, y, z) : F(x, y), S(y, z)$  $x \longrightarrow y \longrightarrow z \qquad x \longrightarrow x$ 

$$\longrightarrow y \longrightarrow z \qquad \qquad x \longrightarrow y \longrightarrow z$$

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Cyclic CQs:

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$$z \qquad z \qquad z$$

Intuition: the cyclic queries seem harder (e.g., searching for a triangle in an input directed graph)

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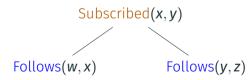
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We can generalize **acyclic CQs** to arbitrary arity (=  $\alpha$ -acyclic Gaifman hypergraph)

Fact: a CQ is acyclic iff it has a join tree:

- The vertices are the **atoms** of the query
- For each variable, its occurrences form a connected subtree
- (For experts: width-1 generalized hypertree decomposition of the Gaifman hypergraph)

Take the query: Q(w, x, y, z) : Follows $(w, x) \land$  Subscribed $(x, y) \land$  Follows(y, z)



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Subscribed(x, y)
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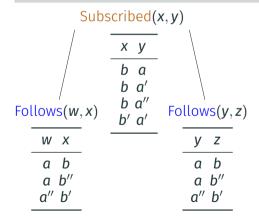
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#### Theorem ([Yannakakis, 1981])

Subscribed(x, y)		
Follows(w, x)	x y b a b a' b a''	Follows(y, z)
w x	b' a'	y z
a b a b'' a'' b'		a b a b" a" b'

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- Do **semijoins** on the tree **bottom-up**:
  - $\rightarrow$  On every node *n*, for each child *n'*, keep only the tuples of *R<sub>n</sub>* that have a match in *R<sub>n'</sub>*

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Subs	scribed()	x,y)
	х у	
Follows(w, x)	b a <del>b a'</del> b a'' <del>b' a'</del>	Follows(y, z)
w x		y z
a b a b'' a'' b'		a b a b" a" b'

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1/ )

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Subs	scribed()	x,y)
Follows(w, x)	x y b a b a' b a''	Follows(y, z)
$\frac{10000}{W} \times \frac{10000}{X}$	<u>b' a'</u>	$\overline{V z}$
a b a b''		a b a b''
a'' b'		a'' b'

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- Do semijoins on the tree top-down

1/ )

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Subscribed(x, y)		
	х у	
Follows(w, x)	b a <del>b a'</del> b a'' <del>b' a'</del>	Follows(y, z)
W X		y z
a b <del>a b''</del> <del>a'' b'</del>		a b a b'' a'' b'

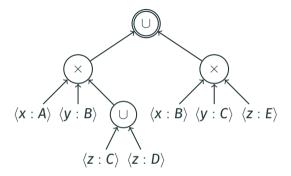
- On every node *n*, write a **copy** *R*<sub>*n*</sub> of the relation of the corresponding atom
- Do **semijoins** on the tree **bottom-up**:
  - $\rightarrow$  On every node *n*, for each child *n'*, keep only the tuples of *R<sub>n</sub>* that have a match in *R<sub>n'</sub>*
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17

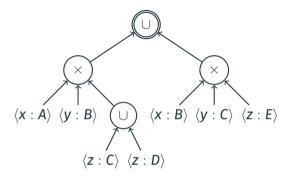
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	х у	
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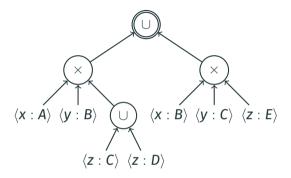
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- Join together all relations to get the full result



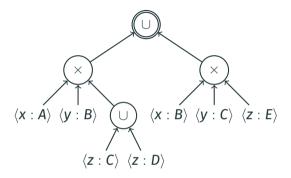
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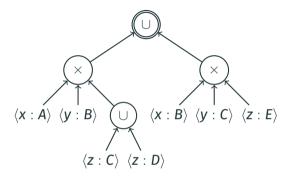
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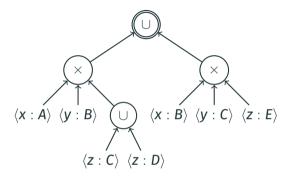


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Conditions on d-representations:

- Deterministic: all unions are disjoint
- Normal: no union is an input to a union

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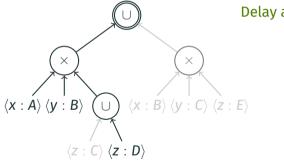
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#### Theorem ([Olteanu and Závodnỳ, 2015], Theorem 4.11)

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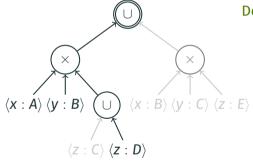
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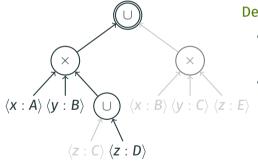


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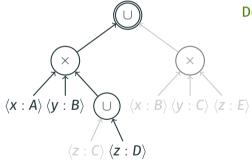


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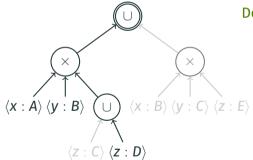


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Note: normal deterministic d-representations also allow us to:

- Count the number of solutions in linear time
- Access the *i*-th solution, given *i*, in logarithmic time

#### Theorem

Given an acyclic CQ **Q** and database **D**, we can compute a **deterministic normal d-representation of** Q(D) in time  $O(|Q| \times |D|)$  and hence enumerate Q(D) with linear preprocessing and constant delay

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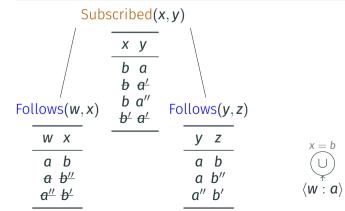
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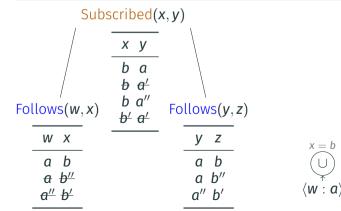
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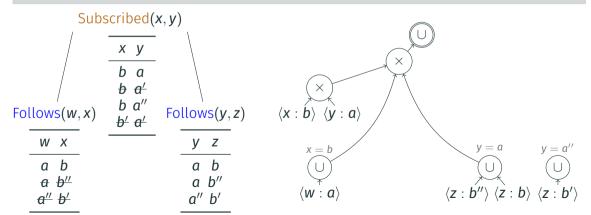
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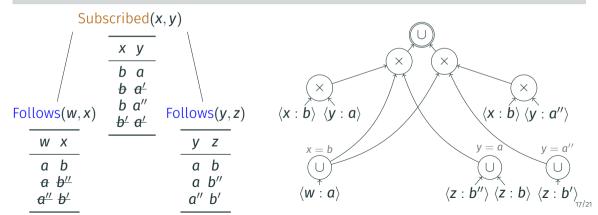
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Conjunctive queries

Other settings

Summary and future work

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 $\rightarrow$  Ask me if you want to know more!

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- We have seen enumeration algorithms to produce query answers in streaming
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#### Thanks for your attention!

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# Enumeration for CQs with projections

General CQs extend **full CQs** by making it possible to **project away** some variables:

```
Q(x,z) : \exists y \text{ Follows}(x,y) \land \text{Follows}(y,z)
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A CQ is **free-connex** if it is acyclic and admits a **join tree** which is **free-connex**: there is a **connected subtree** of tree nodes whose union is **exactly** the free variables

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For any fixed free-connex CQ **Q**, given a database **D**, we can enumerate **Q**(**D**) with **linear preprocessing** and **constant delay** 

This can also be shown via deterministic normal d-representations

- The query is **minimized**: can always be done without loss of generality
- The query is without self joins: uses only each relation name once
  - $\rightarrow Q(x, y, z)$ : Follows $(x, y) \land$  Subscribed(y, z) but not Q(x, y, z): Follows $(x, y) \land$  Follows(y, z)

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## Theorem ([Bagan et al., 2007, Carmeli and Segoufin, 2023])

Let **Q** be a **self-join free CQ** enumerable with linear preprocessing and constant delay:

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  - $\rightarrow\,$  for  ${\it k}={\rm 3}:$  we can find triangles in undirected graphs in linear time
- If Q is acyclic but not free-connex, then we can multiply n-by-n matrices in O(n<sup>2</sup>)
  - $\rightarrow\,$  we can even do it on sparse matrices

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Q(t, x, y, z, u, u', v, v', w, w') : R(t, t), R(x, y), R(y, z), R(z, x), R(u, u'), R(v, v'), R(w, w')  $x \longrightarrow y \qquad u \longrightarrow u'$   $\bigcap_{t} \qquad \bigvee_{z} \qquad w \longrightarrow v'$   $t \qquad z \qquad w \longrightarrow w'$ (Evample from [Derkholz et al. 2000]

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Open problem: dichotomy on CQs with self-joins? see [Carmeli and Segoufin, 2023]

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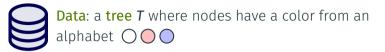
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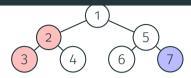
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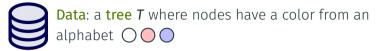
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Open problem: dichotomy on UCQs? see [Carmeli and Kröll, 2021]



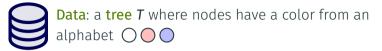




Query Q in monadic second-order logic (MSO)

- $\cdot P_{\odot}(x)$  means "x is blue"
- $\cdot x \rightarrow y$  means "x is the parent of y" Equivalent formalism: tree automata

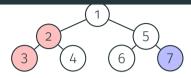
"Find the pairs of a pink node and a blue node?"  $Q(x,y) := P_{\odot}(x) \land P_{\odot}(y)$ 





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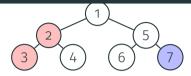




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Result: Enumerate all pairs (a, b) of nodes of T such that Q(a, b) holds

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Data complexity: Measure efficiency as a function of *T* (the query *Q* is fixed)

## **Results for MSO on trees**

### Theorem [Bagan, 2006, Kazana and Segoufin, 2013]

We can enumerate the answers of MSO queries on trees with **linear-time preprocessing** and **constant delay**.

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### Theorem (A., Bourhis, Jachiet, Mengel, ICALP'17)

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Note that the d-representation is **no longer normal**, but we show with some effort:

### Theorem (A., Bourhis, Jachiet, Mengel, ICALP'17)

For any fixed schema  $S = (x_1, ..., x_k)$ , the tuples of a deterministic d-representation with schema S can be enumerated with linear preprocessing and constant delay



#### Data: a text T

Antoine Amarilli Description Name Antoine Amarilli. Handle: a3nm. Identity Born 1990-02-07. French national. Appearance as of 2017. Auth OpenPGP. OpenId. Bitcoin. Contact Email and XMPP a3nm@a3nm.net Affiliation Associate professor of computer science (office C201-4) in the DIG team of Télécom ParisTech, 46 rue Barrault, F-75634 Paris Cedex 13, France. Studies PhD in computer science awarded by Télécom ParisTech on March 14, 2016. Former student of the École normale supérieure. test@example.com More Résumé Location Other sites Blogging: a3nm.net/blog Git: a3nm.net/git ...



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Query: a pattern P given as a regular expression

 $P := \Box [a-z0-9.]^* @ [a-z0-9.]^* \Box$ 



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**Output:** the list of **substrings** of **T** that match **P**:

 $[186,200\rangle,\ [483,500\rangle,\ \ldots$ 



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### Goal:

- be very efficient in T (constant-delay)
- be reasonably efficient in P (polynomial-time)

### Theorem (A., Bourhis, Mengel, Niewerth, ICDT'19; see also PODS'19)

We can enumerate all matches of an input **nondeterministic automaton with captures** on an input **text** with

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- Preprocessing linear in the text and polynomial in the automaton
- Delay constant in the text and polynomial in the automaton
- Generalizes earlier result on deterministic automata [Florenzano et al., 2018]
- To make the algorithm polynomial in the **(nondeterministic) automaton**, we need efficient enumeration for a certain kind of **non-deterministic d-representations**

Efficient enumeration is now being studied in **many settings** in data management (sometimes with weaker guarantees than linear preprocessing and constant delay):

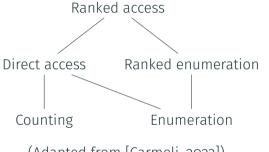
- For regular path queries [Martens and Trautner, 2018, David et al., 2024]
- For compressed structures:
  - Compressed trees [Lohrey and Schmid, 2024]
  - SLP-compressed documents [Schmid and Schweikardt, 2021, Muñoz and Riveros, 2023]
- For visibly pushdown languages [Muñoz and Riveros, 2022]
- For **context-free languages** with annotations [Peterfreund, 2021], [A., Jachiet, Muñoz, Riveros, 2023]

There are also software implementations [Riveros et al., 2023]

## Introduction: From enumeration to more general tasks

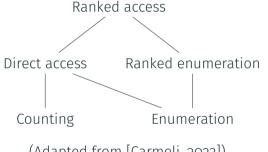
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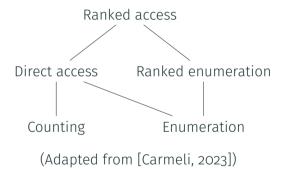
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(Adapted from [Carmeli, 2023])

- **Direct access**: getting the *i*-th answer
- **Counting** the answers
- Ranked enumeration: enumerating in a prescribed order
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Another question: maintain an enumeration structure under updates to the data

- Most works study self-join-free CQs under **lexicographic orders** and aim for **logarithmic** access time or delay:
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For **MSO** queries on trees:

- Ranked enumeration shown with logarithmic delay on words [Bourhis et al., 2021]
- Recent extension to trees [A., Bourhis, Capelli, Monet, 2024]

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For MSO queries on trees, aiming for logarithmic update time:

- On words, linear preprocessing and constant delay enumeration is possible under insert/delete updates [Niewerth and Segoufin, 2018]
- On **trees**, linear preprocessing and constant delay enumeration is possible under **substitution updates** [A., Bourhis, Mengel, 2018] and possibly more