

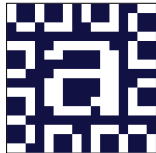
Leveraging the Structure of Uncertain Data

Tirer parti de la structure des données incertaines

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March 14th, 2016



Databases

Computers often use **databases** to **store** data and **query** it

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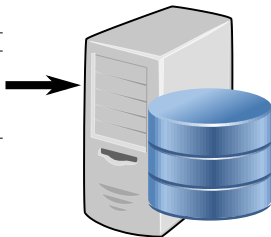


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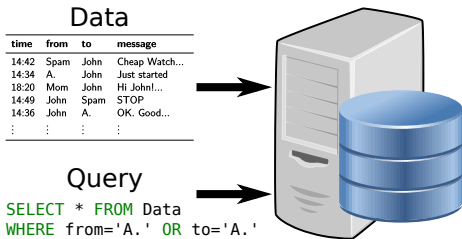
Data

time	from	to	message
14:42	Spam	John	Cheap Watch...
14:34	A.	John	Just started
18:20	Mom	John	Hi John!...
14:49	John	Spam	STOP
14:36	John	A.	OK. Good...
⋮	⋮	⋮	⋮



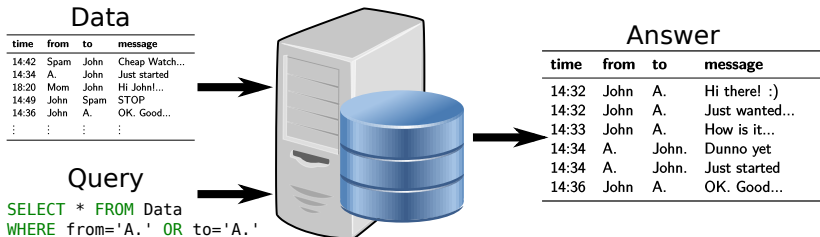
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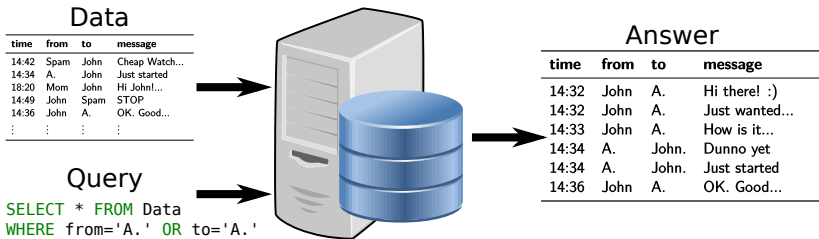
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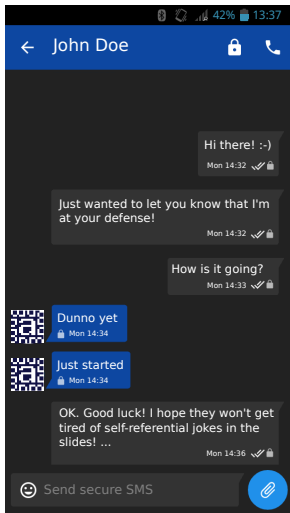
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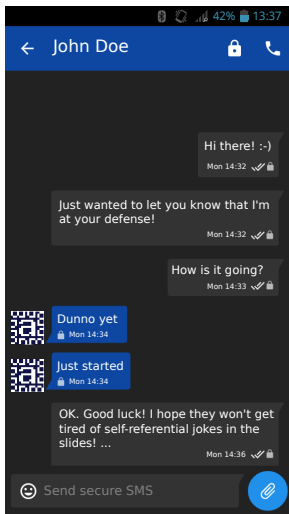


→ Let's see a few **examples...**

Database example: SMS on Android



Database example: SMS on Android



time	from	to	message
14:32	John	A.	Hi there! :-)
14:32	John	A.	Just wanted...
14:33	John	A.	How is it...
14:34	A.	John	Dunno yet
14:34	A.	John	Just started
14:36	John	A.	OK. Good...

In reality...

```
CREATE TABLE sms (_id INTEGER, thread_id INTEGER,  
address TEXT, address_device_id INTEGER, person INTEGER,  
date INTEGER, date_sent INTEGER, protocol INTEGER,  
read INTEGER, status INTEGER, type INTEGER,  
reply_path_present INTEGER,  
delivery_receipt_count INTEGER, subject TEXT, body TEXT,  
mismatched_identities TEXT, service_center TEXT,  
date_delivery_received INTEGER);
```

In reality...

```
CREATE TABLE sms (_id INTEGER, thread_id INTEGER,
  address TEXT, address_device_id INTEGER, person INTEGER,
  date INTEGER, date_sent INTEGER, protocol INTEGER,
  read INTEGER, status INTEGER, type INTEGER,
  reply_path_present INTEGER,
  delivery_receipt_count INTEGER, subject TEXT, body TEXT,
  mismatched_identities TEXT, service_center TEXT,
  date_delivery_received INTEGER);
```

```
INSERT INTO sms VALUES(
  14041,224,'+33611210549',1,NULL,1451921855098,
  1451921849000,0,1,-1,-2147483628,0,0,NULL,
  'Hi there!',NULL,'+33609002960',0);
```

```
INSERT INTO sms VALUES(
  14042,224,'+33611210549',1,NULL,1451921945081,
  1451921945081,NULL,1,-1,-2147483561,NULL,0,NULL,
  'Just wanted...',NULL,NULL,0);
```

Database example: Wikipedia

Recent changes

- Naza; 14:48 . . (-59) . . 98.115.58.241
- HK Olimpija Ljubljana (2004); 14:48 . . (+4) . . 86.58.36.235
- Monster High; 14:48 . . (+18) . . 66.244.123.117
- List of songs recorded by Celine Dion; 14:48 . . (+25) . . 79.94.26.185
- Biodegradable waste; 14:48 . . (+5) . . 59.90.26.215

Database example: Wikipedia

Recent changes

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title	time	size	user
Naza	14:48	-59	92.115.58.241
HK Olimpija Ljubljana (2004)	14:48	+4	86.58.36.235
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List of songs recorded by Celine Dion	14:48	+25	79.94.26.185
Biodegradable waste	14:48	+5	59.90.26.215

In reality...

```
CREATE TABLE mw_recentchanges (rc_id INT(8),
  rc_timestamp VARCHAR(14), rc_cur_time VARCHAR(14),
  rc_user INT(10), rc_user_text VARCHAR(255),
  rc_namespace INT(11), rc_title VARCHAR(255),
  rc_comment VARCHAR(255), rc_minor TINYINT(3),
  rc_bot TINYINT(3), rc_new TINYINT(3),
  rc_cur_id INT(10), rc_this_oldid INT(10),
  rc_last_oldid INT(10), rc_type TINYINT(3),
  rc_moved_to_ns TINYINT(3), rc_moved_to_title VARCHAR(255),
  rc_patrolled TINYINT(3), rc_ip CHAR(15),
  rc_old_len INT(10), rc_new_len INT(10),
  rc_deleted TINYINT(1), rc_logid INT(10),
  rc_log_type VARCHAR(255), rc_log_action VARCHAR(255),
  rc_params BLOB,
);
```

In reality...

```
CREATE TABLE mw_recentchanges (rc_id INT(8),
  rc_timestamp VARCHAR(14), rc_cur_time VARCHAR(14),
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  rc_deleted TINYINT(1), rc_logid INT(10),
  rc_log_type VARCHAR(255), rc_log_action VARCHAR(255),
  rc_params BLOB,
);

INSERT INTO mw_recentchanges VALUES
(1, '20160314144837', '20160314144827', 1, '92.115.58.241', 0,
'Naza', '', 0, 0, 0, 1, 2, 1, 0, 0, '', 1, '92.115.58.241',
559, 500, 0, 0, NULL, NULL, '');

INSERT INTO mw_recentchanges VALUES
(2, '20160314144842', '20160314144842', 1, '66.244.123.117', 2,
'Monster High', '', 0, 0, 1, 2, 3, 0, 1, 0, '', 1, '66.244.123.117',
102, 120, 0, 0, NULL, NULL, '');
```

Uncertainty



- Databases usually assume that data is
 - complete
 - crisp
 - certain
 - correct
- In many situations, this is not the case...

Example: Never-Ending Language Learning

Web



Example: Never-Ending Language Learning

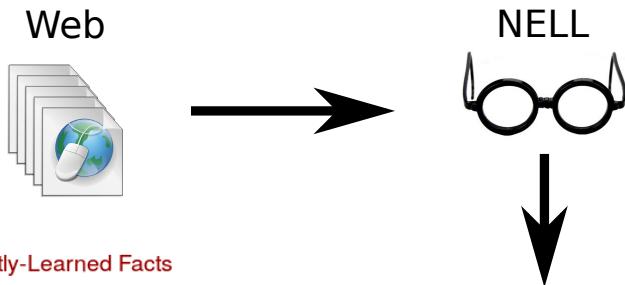
Web



NELL



Example: Never-Ending Language Learning



Recently-Learned Facts

Refresh

instance	iteration	date learned	confidence
kampioenschap van zwitserland is a sports race	955	20-oct-2015	95.0
cochran mill nature center is an aquarium	955	20-oct-2015	96.9
kozy shack chocolate pudding is a kind of candy	956	23-oct-2015	90.3
red delicious apple tree is a plant	955	20-oct-2015	92.8
sale miami dade county is a sport	955	20-oct-2015	99.1
chicken001 eat black beans	955	20-oct-2015	100.0
wrigley field is the home venue for the sports team chicago cubs	959	07-nov-2015	100.0
lorena ochoa is a person who has residence in the geopolitical location mexico	958	03-nov-2015	100.0
umass lowell river hawks hired john calipari	955	20-oct-2015	98.4
nuggets participated in the event games	955	20-oct-2015	100.0

Many sources of uncertainty

- Errors in sources:



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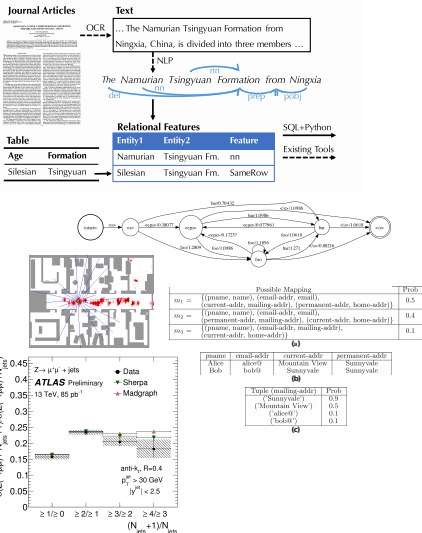
- Anaphora resolution:

*“Obama told Hollande that **he** was not a spying target”*

- Incompleteness

Many uncertain data applications

- Information extraction
- Machine learning
- Speech recognition
- Data integration
- Crowdsourcing
- ...



Uncertainty applied to PhD defenses

Who will attend this PhD defense?

Uncertainty applied to PhD defenses

Who will attend this PhD defense?

Statistics

Number of people invited

Uncertainty applied to PhD defenses

Who will attend this PhD defense?

Statistics

Number of people invited

87

Uncertainty applied to PhD defenses

Who will attend this PhD defense?

Statistics

Number of people invited 87

Number of definite **yes** answers

Uncertainty applied to PhD defenses

Who will attend this PhD defense?

Statistics

Number of people invited 87

Number of definite **yes** answers 46

Uncertainty applied to PhD defenses

Who will attend this PhD defense?

Statistics

Number of people invited 87

Number of definite **yes** answers 46

Number of definite **no** answers

Uncertainty applied to PhD defenses

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Number of people invited	87
Number of definite yes answers	46
Number of definite no answers	14

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Number of uncertain answers	

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Number of additional people showing up	

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List of the people
who **may** show up:

- Dave
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- Tat
- ...
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- A **possible world** is an actual outcome
- **Simplest method**: write out all possible worlds

List of the people
who **may** show up:

- Dave → 27 uncertain people
- Guy → 134 217 728 possibilities
- Tat → If the list of people is **incomplete**,
- ... **infinitely many** possible completions
- more?

Uncertainty representation and semantics

Uncertain databases represent **implicitly** the possible worlds

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→ Probabilities

Dave	0.4
Guy	0.3
Tat	0.2
⋮	

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→ Logical constraints

- If someone comes to the defense then they will also come to the drinks

Summary of uncertainty goals

- **End goal:** A database system with **first-class** uncertainty
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 - Get uncertain query results

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Uncertain data

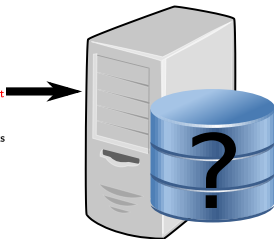
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How many people
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Uncertain answer
42 ±5 with 80% confidence

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- **Computing** numerical probabilities
- **Reasoning** with logical constraints

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Why are uncertainty and probabilities challenging?

Uncertain attendees

Dave	0.4
Guy	0.3
Tat	0.2
Ell	0.1
⋮	

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Dave	0.4
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People who should meet

Dave	Guy
Ell	Tat
Ell	Guy

Why are uncertainty and probabilities challenging?

Uncertain attendees

Dave	0.4
Guy	0.3
Tat	0.2
Ell	0.1

⋮

People who should meet

Dave	Guy
Ell	Tat
Ell	Guy

What is the probability that one of the pairs can meet?

Computing probabilities

Ell Tat
0.1 0.2



Guy Dave
0.3 0.4

Computing probabilities

Ell Tat
0.1 0.2



$$0.1 \times 0.2$$

Guy Dave
0.3 0.4

Computing probabilities

Ell Tat
0.1 0.2



$$0.1 \times 0.2 = 0.02$$

Guy Dave
0.3 0.4

Computing probabilities

Ell Tat
0.1 0.2



Guy Dave
0.3 0.4



Computing probabilities

Ell Tat
0.1 0.2



$$0.1 \times 0.2$$

Guy Dave
0.3 0.4



Computing probabilities

Ell Tat
0.1 0.2

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Guy Dave
0.3 0.4

Computing probabilities

Ell Tat
0.1 0.2

$$0.1 \times 0.2 = 0.02$$

$$0.3 \times 0.4$$

Guy Dave
0.3 0.4

Computing probabilities

Ell Tat
0.1 0.2

$$0.1 \times 0.2 = 0.02$$

$$0.3 \times 0.4 = 0.12$$

Guy Dave
0.3 0.4

Computing probabilities

Ell _____ Tat
0.1 0.2

$$0.1 \times 0.2 = 0.02$$

$$0.3 \times 0.4 = 0.12$$

$$1 - (1 - 0.02) \times (1 - 0.12)$$

Guy _____ Dave
0.3 0.4

Computing probabilities

Ell _____ Tat
0.1 0.2

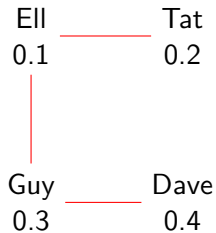
$$0.1 \times 0.2 = 0.02$$

$$0.3 \times 0.4 = 0.12$$

$$1 - (1 - 0.02) \times (1 - 0.12) = 0.1376$$

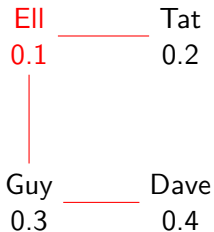
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0.3 0.4

Computing probabilities

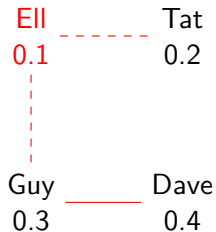


Computing probabilities

If **EII** is missing:



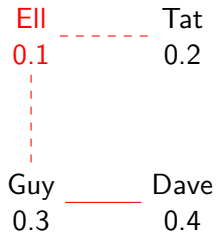
Computing probabilities



If **EII** is missing:

$$0.3 \times 0.4$$

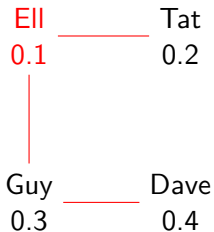
Computing probabilities



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$$0.3 \times 0.4 = 0.12$$

Computing probabilities

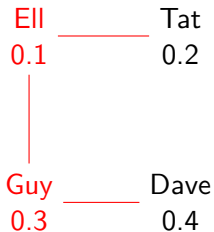


If **EII** is missing:

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If **EII** is here:

Computing probabilities



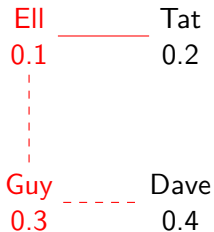
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If **Guy** is missing:

Computing probabilities



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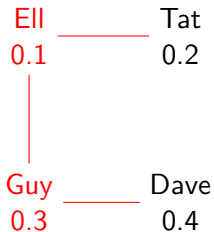
$$0.3 \times 0.4 = 0.12$$

If **EII** is here:

If **Guy** is missing:

We need Tat: 0.2

Computing probabilities



If **EII** is missing:

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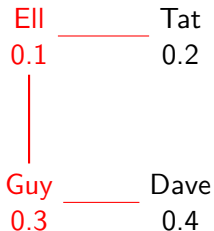
If **EII** is here:

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If **Guy** is here:

Computing probabilities



If **Eli** is missing:

$$0.3 \times 0.4 = 0.12$$

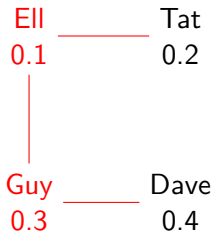
If **Eli** is here:

If **Guy** is missing:

We need Tat: 0.2

If **Guy** is here: **success!**

Computing probabilities



If **Eli** is missing:

$$0.3 \times 0.4 = 0.12$$

If **Eli** is here:

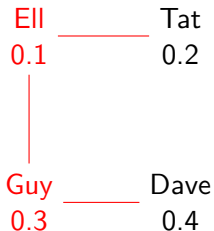
If **Guy** is missing:

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If **Guy** is here: **success!**

Total:

Computing probabilities



If **EII** is missing:

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If **EII** is here:

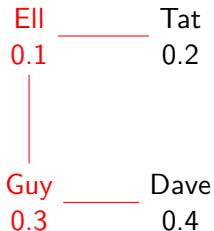
If **Guy** is missing:

We need Tat: 0.2

If **Guy** is here: **success!**

$$\text{Total: } (1 - 0.1) \times 0.12$$

Computing probabilities



If **EII** is missing:

$$0.3 \times 0.4 = 0.12$$

If **EII** is here:

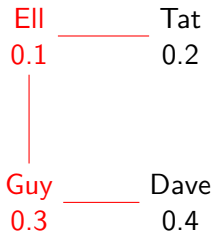
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We need Tat: 0.2

If **Guy** is here: **success!**

$$\text{Total: } (1 - 0.1) \times 0.12 + 0.1 \times$$

Computing probabilities



If **EII** is missing:

$$0.3 \times 0.4 = 0.12$$

If **EII** is here:

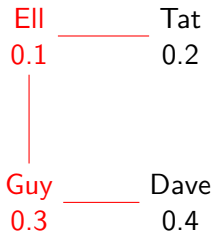
If **Guy** is missing:

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$$\begin{aligned} \text{Total: } & (1 - 0.1) \times 0.12 \\ & + 0.1 \times (0.3 + (1 - 0.3) \times 0.2) \end{aligned}$$

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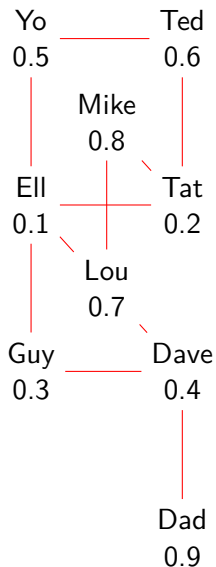
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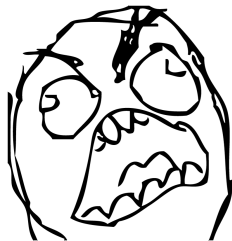
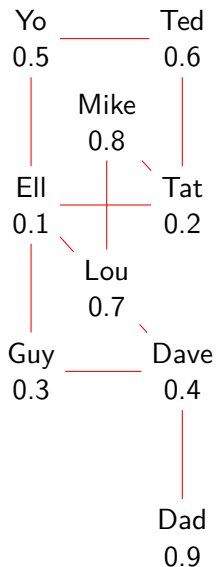
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$$\begin{aligned} \text{Total: } & (1 - 0.1) \times 0.12 \\ & + 0.1 \times (0.3 + (1 - 0.3) \times 0.2) \\ & = 0.152 \end{aligned}$$

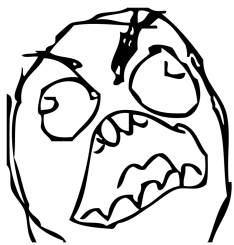
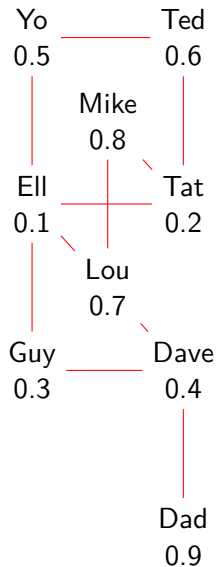
Computing probabilities



Computing probabilities



Computing probabilities



- This task is **intractable** (#P-hard)
- Many other tasks on uncertain data are intractable or even **undecidable**

My PhD topic

- Make it easier to use uncertain data
by making assumptions on the **structure** of data

My PhD topic

→ Make it easier to use uncertain data
by making assumptions on the **structure** of data

0.1 ——— 0.2

0.3 ——— 0.4

0.5 0.6
| |
| |
| |
| |
| |
| |
0.7 0.8

My PhD topic

→ Make it easier to use uncertain data
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0.1 ——— 0.2

● $0.1 \times 0.2 = 0.02$

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→ $1 - (1 - 0.02) \times \dots \times (1 - 0.48)$

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→ $1 - (1 - 0.02) \times \dots \times (1 - 0.48)$
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Table of contents

- 1 Databases
- 2 Uncertainty
- 3 Overview of my PhD Research**
- 4 Probabilities and Provenance on Trees and Treelike Instances
- 5 Conclusion

Roadmap

I investigated various **kinds** of uncertain data:

Roadmap

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Partially ordered data. Representation and querying

- Possibility and certainty on **ordered relations**
Preprint: A., Ba, Deutch, Senellart 2016
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Other work: (A. 2014, 2015a,b; A., Allauzen, Mohri 2015; A., Amsterdamer, Milo 2014a,b; A., Maniu, Senellart 2015; A., Galárraga, Preda, Suchanek 2014; Talaika, Biega, A., Suchanek 2015; Tang, A., Senellart, Bressan 2014a,b)

Uncertain ordered relations

Food

tiramisu kougelhopf

bretzel

munster

Drinks

champagne

riesling

Uncertain ordered relations

Food

- I partially know guest preferences

tiramisu kougelhopf

bretzel

munster

Drinks

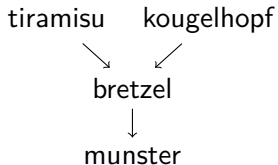
champagne

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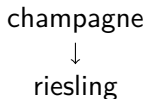
Uncertain ordered relations

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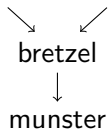
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Uncertain ordered relations

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tiramisu kougelhopf



- I **partially know** guest preferences
- What should my parents bring?

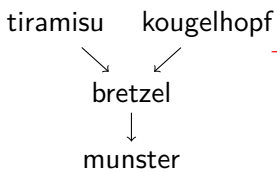
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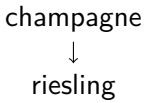
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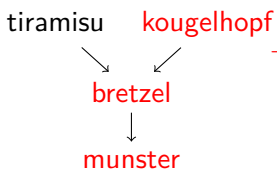
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Uncertain ordered relations

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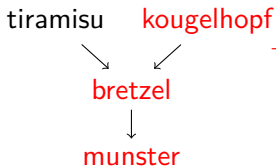
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Possible:

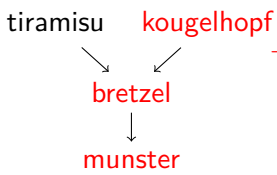


Drinks



Uncertain ordered relations

Food

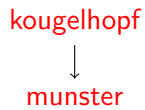


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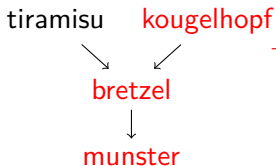


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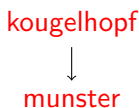
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Not possible:



Drinks



→ I **extended** relational algebra (bag semantics, including aggregation) to uncertain ordered data

→ I **showed** complexity results for possible and certain answers depending on the query and data

Uncertain numerical values

- How much **food** do people eat?

Uncertain numerical values

- How much **food** do people eat?
- Let's ask **friends** who defended recently

Uncertain numerical values

small
sweet

tiny
both

small
salty

medium
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- Some **order relations** are implied

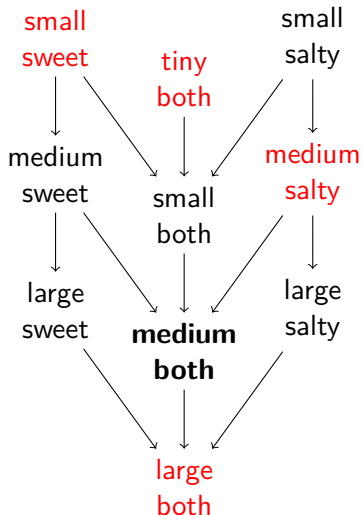
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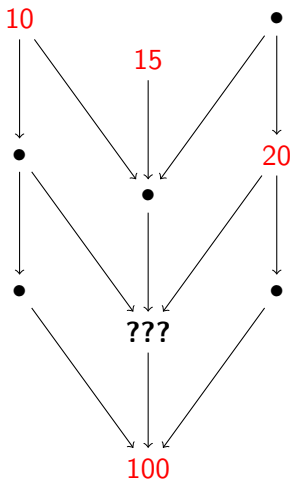
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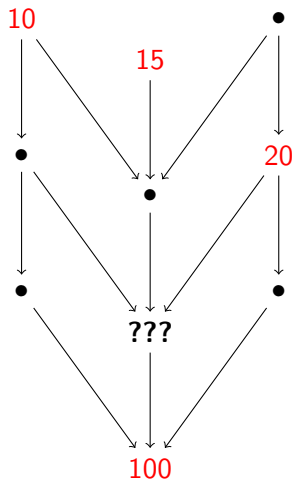
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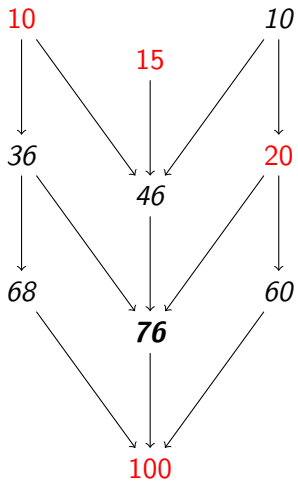
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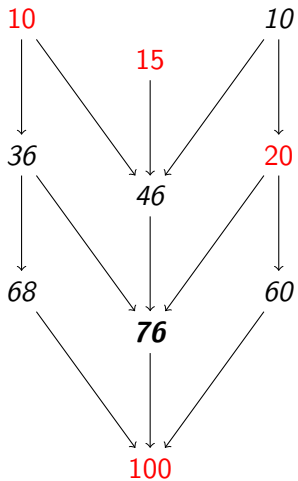
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- I **extended** interpolation to posets based on integration on polytopes
- I **showed** hardness of the problem and identified **tractable cases**

Open-world query answering



Incomplete data:

- Fabian **advises** Luis
- Fabian is **at the defense**
- Fabian is **in DBWeb**

Open-world query answering



Incomplete data:

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Logical constraints:

- People at the defense will have drinks
- All DBWeb students will have drinks
- If your advisor is in DBWeb then you are a DBWeb student

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Is the following query **certain**?

- Will a DBWeb student meet their advisor at the drinks?

Open-world query answering



Incomplete data:

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- Fabian is **in DBWeb**
- **Fabian comes to the drinks**



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Is the following query **certain**?

→ Will a DBWeb student meet their advisor at the drinks?

Open-world query answering



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Is the following query **certain**?

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→ For which **constraint languages** is this task decidable?

Expressive open-world query answering

Different **communities** use different kinds of **constraints**:

- Constraints with facts of **arity** > 2

Expressive open-world query answering

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 - Everyone can invite **at most one** person
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Expressive open-world query answering

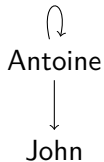
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 - Constraints with **number restrictions**
 - Everyone can invite **at most one** person
 - Students have **at most two** advisors
- I **proposed** a language that **combines** these features (with some restrictions on the higher-arity rules)
- I **showed** that query answering for the language is **decidable**

Query answering assuming finiteness

Consider the guests to the defense, \longrightarrow shows who invites whom

Data:

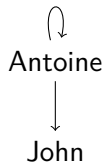


Rules:

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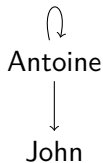
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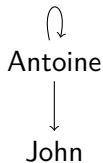
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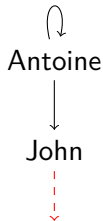
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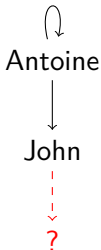
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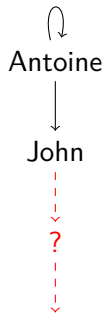
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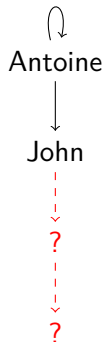
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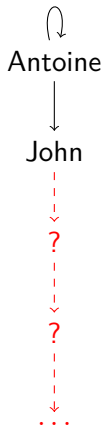
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- Each guest invites **someone**
 - Nobody is invited by two **people**
- \rightarrow Is this **sensible**?

Query answering assuming finiteness

Consider the guests to the defense, \longrightarrow shows who invites whom

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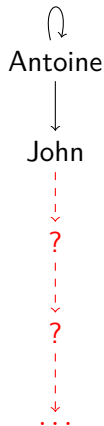
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Finite open-world query answering

- I study the following constraints on **arbitrary arity**:
 - **Inclusion dependencies** with **one** exported element

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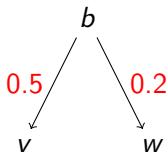
- 1 Databases
- 2 Uncertainty
- 3 Overview of my PhD Research
- 4 Probabilities and Provenance on Trees and Treelike Instances**
- 5 Conclusion

Tuple-independent databases (TID)

S		
<i>a</i>	<i>a</i>	1
<i>b</i>	<i>v</i>	0.5
<i>b</i>	<i>w</i>	0.2

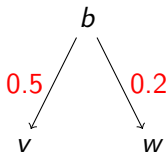
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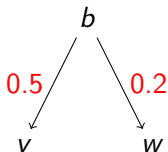
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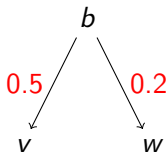
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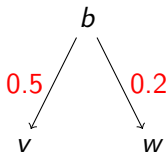


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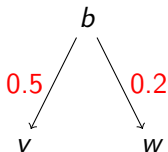


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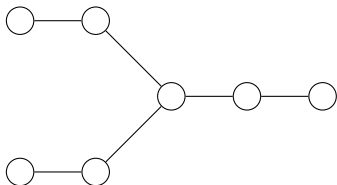
Is there a **smaller class** \mathcal{I} such that PQE is tractable for a **larger** \mathcal{Q} ?

Trees and treelike instances

- **Idea:** let \mathcal{I} be **treelike instances** (constant bound on **treewidth**)

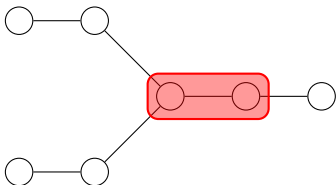
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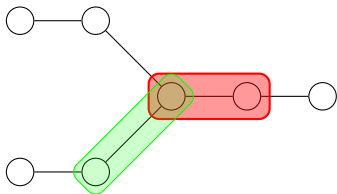
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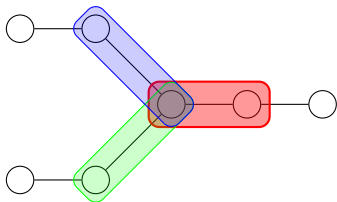
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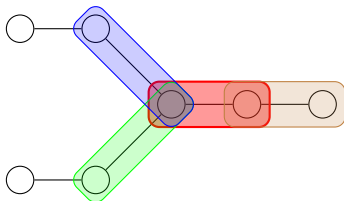
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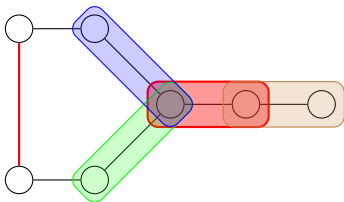
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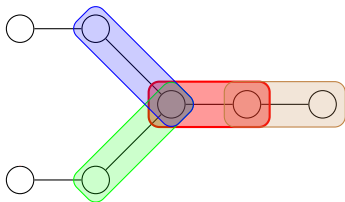
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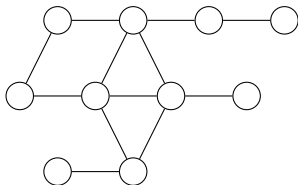
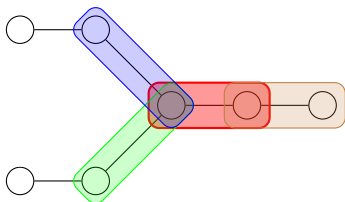
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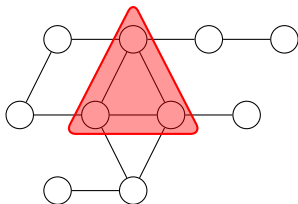
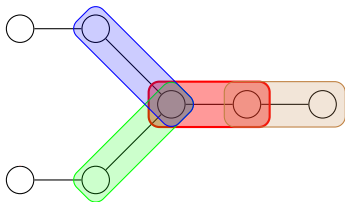
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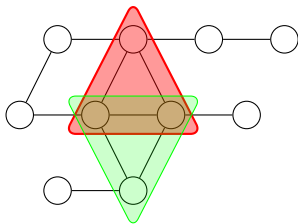
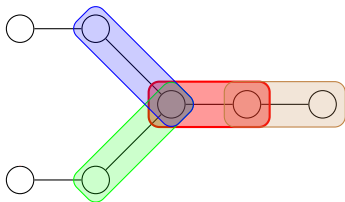
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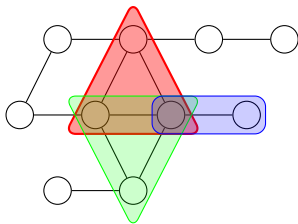
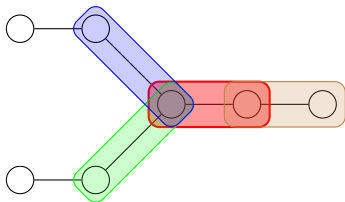
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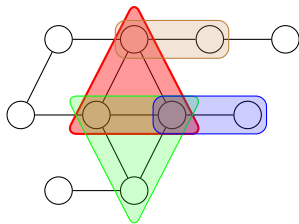
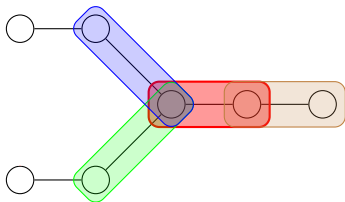
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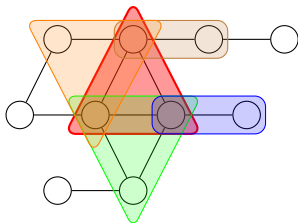
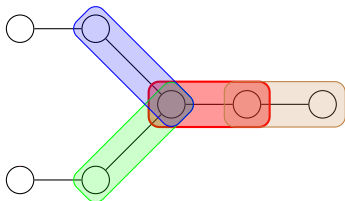
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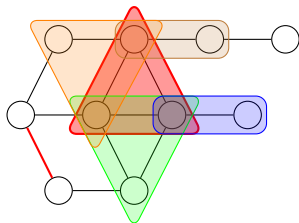
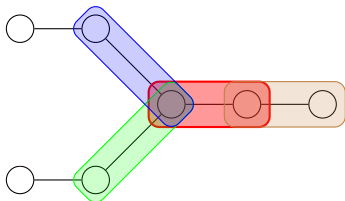
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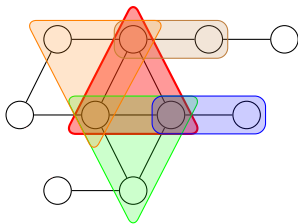
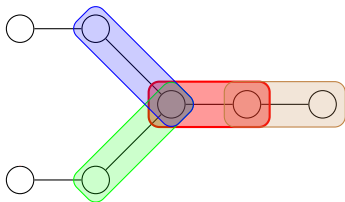
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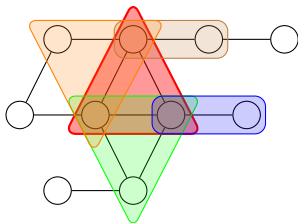
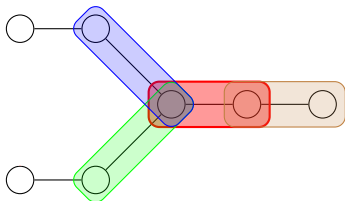
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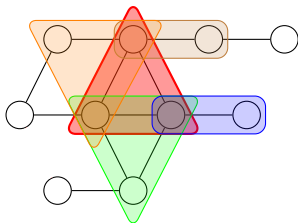
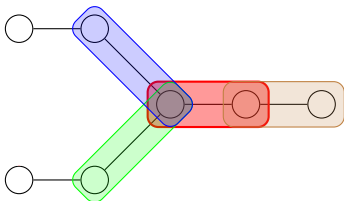
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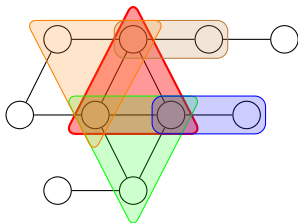
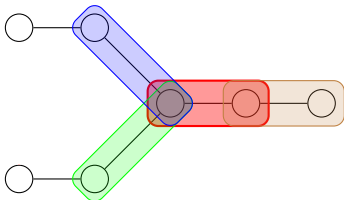
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An **instance-based** dichotomy result:

Upper bound.

For \mathcal{I} the **treelike** instances and \mathcal{Q} the **MSO queries**

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Lower bound.

For **any** unbounded-tw family \mathcal{I} and \mathcal{Q} the **FO queries**

→ PQE is **#P-hard under RP reductions** assuming:

- Signature **arity is 2** (graphs)
- High-tw instances in \mathcal{I} are **easily constructible**

Technical tool: lineages

The **lineage** of a query q on an instance I :

- Boolean function ϕ whose **variables** are the facts of I
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→ **Lineage:** $f_2 \wedge ((g_2 \wedge h_1) \vee (g_3 \wedge h_2))$

→ For all $\nu : I \rightarrow \{0, 1\}$ we have $\nu(\phi) = 1$ **iff** $\{F \in I \mid \nu(F) = 1\} \models q$

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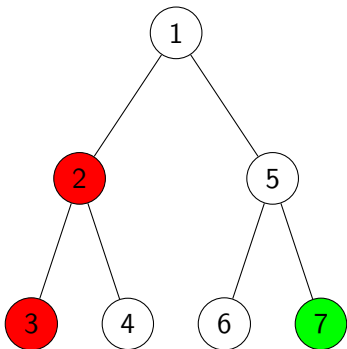
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Uncertain trees

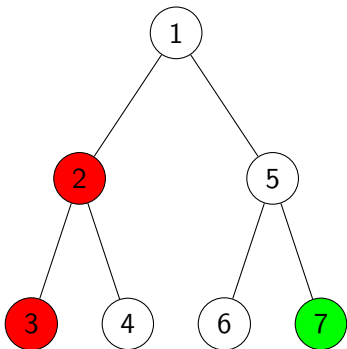
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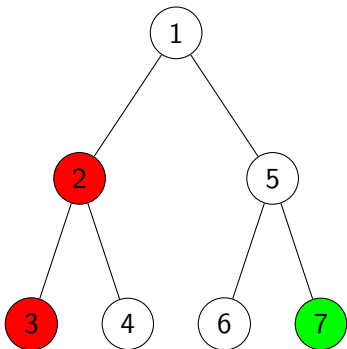
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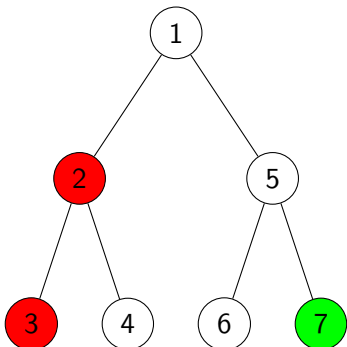
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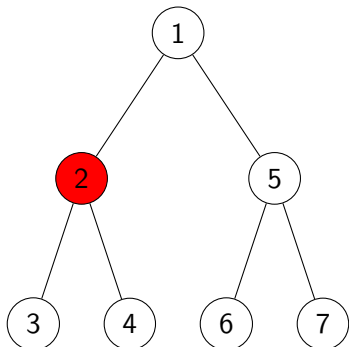


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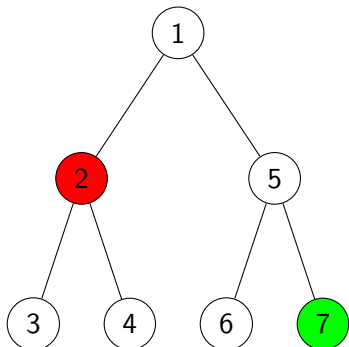


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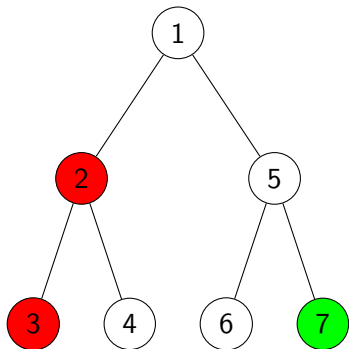
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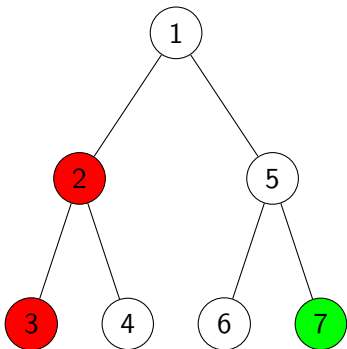
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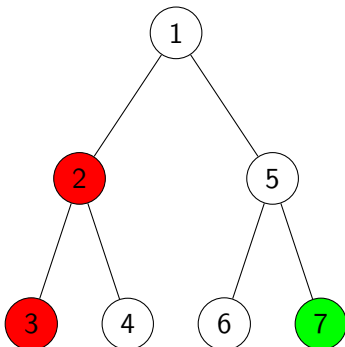
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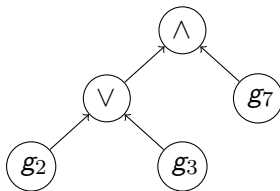
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- We have a **linear-size** (and **treelike**) arithmetic **circuit** instead of a polynomial-size $\mathbb{N}[X]$ -formula

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Generalises to **pc-tables** with **treelike** correlations

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Proven by extracting arbitrary graphs as **minors** of high-treewidth families using (Chekuri, Chuzhoy 2014)

Table of contents

- 1 Databases
- 2 Uncertainty
- 3 Overview of my PhD Research
- 4 Probabilities and Provenance on Trees and Treelike Instances
- 5 Conclusion**

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- I **showed** an **instance-based dichotomy** for probabilistic data including extensions to semiring provenance and correlations

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- Probabilistic query answering
 - Tractability in **combined complexity** for some queries
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Thanks for your attention!





Main publications:

- (A., Amsterdamer, Milo 2014a) **ICDT'14** (A. 2014) **AMW'14**
(A., Benedikt 2015a) **IJCAI'15** (A., Bourhis, Senellart 2015) **ICALP'15**
(A., Benedikt 2015b) **LICS'15** (A., Bourhis, Senellart 2016) **PODS'16**

Image sources

- Slides 2 and 14:
<https://openclipart.org/download/163711/database-server.svg>
- Slide 3: SMSSecure <https://smssecure.org/> and AOSP
<https://source.android.com/>
- Slide 7: <https://openclipart.org/download/36529/interrogation.svg>
- Slide 8: <http://rtw.ml.cmu.edu/>,
<https://openclipart.org/download/25537/HMTL.svg>, and
<https://twitter.com/cmunell>
- Slide 9: <https://en.wikipedia.org/wiki/Template:Disputed>
- Slide 10: Zhang 2015, p. 9, Dong, Halevy, Yu 2009, p. 4,
https://atlas.web.cern.ch/Atlas/GROUPS/PHYSICS/CONFNOTES/ATLAS-CONF-2015-041/fig_06b.png,
<https://code.google.com/p/transducersaurus/wiki/CascadeTutorial>,
<https://www.cs.washington.edu/robotics/mcl/>
- Slide 16:
<https://diaryofawhinyguy.files.wordpress.com/2013/01/rage-guy.png>
- Slide 17: <http://mylolface.com/assets/faces/happy-everything-went-better-than-expected.jpg>





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-  **Amarilli, Antoine (2015b)**. “Structurally Tractable Uncertain Data”. In: *Proc. PhD Symposium of SIGMOD/PODS*. URL: <http://arxiv.org/abs/1507.04955>.
-  **Amarilli, Antoine, Cyril Allauzen, Mehryar Mohri (2015)**. *Minimum Bayesian Risk Methods for Automatic Speech Recognition*. United States Patent 9123333. URL: <https://a3nm.net/publications/amarilli2014minimum.pdf>.






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-  Amarilli, Antoine, Yael Amsterdamer, Tova Milo (2014a). “On the Complexity of Mining Itemsets from the Crowd Using Taxonomies”. In: *Proc. ICDT*. URL: <http://arxiv.org/abs/1312.3248>.
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-  Amarilli, Antoine, Michael Benedikt (2015a). “Combining Existential Rules and Description Logics”. In: *Proc. IJCAI*. URL: <http://arxiv.org/abs/1505.00326>.
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Our main result on trees

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For any bottom-up (nondet) *tree automaton* A and input *tree* T , we can build a *provenance circuit* of A on T in *linear time* in A and T .

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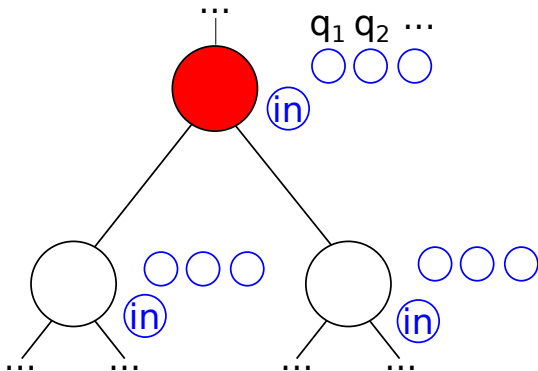
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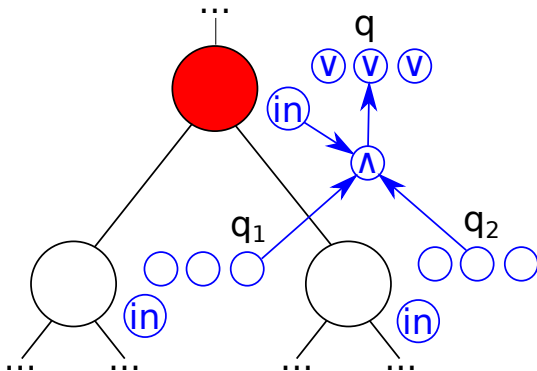


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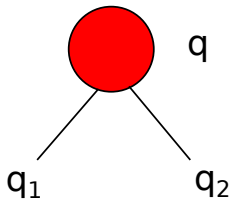
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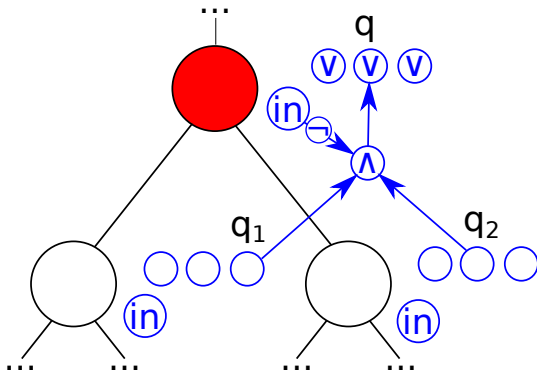


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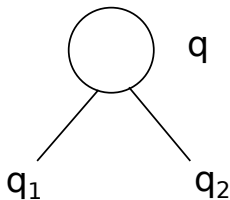
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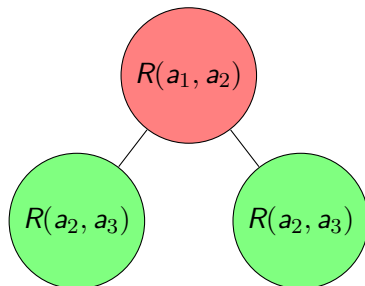
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- Treelike instance I
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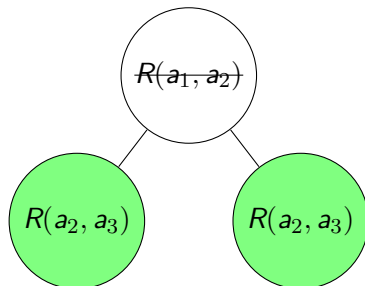
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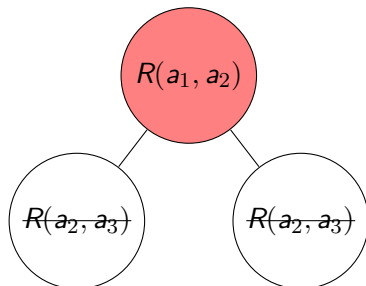
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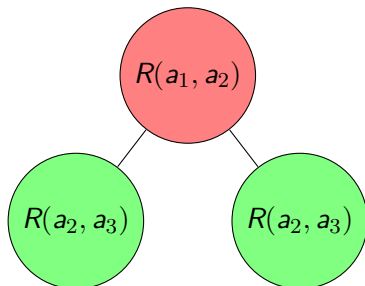
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Our main result on treelike instances

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For any fixed *MSO query* q and $k \in \mathbb{N}$,
for any input *instance* I of *treewidth* $\leq k$,
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Probability evaluation

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Corollary

Probabilistic query evaluation of MSO queries on treelike instances is in linear time up to arithmetic operations.

Encoding treelike instances (Chaudhuri, Vardi 1992)

Instance:

N

*a b**b c**c d**d e**e f*

S

*a c**b e*

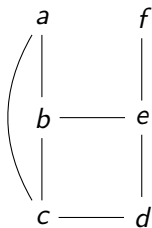
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<i>d</i>	<i>e</i>
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Gaifman graph:

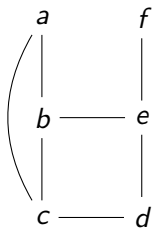


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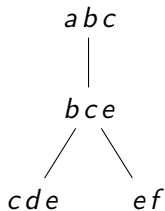
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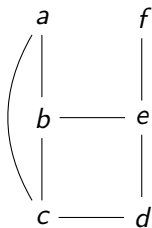
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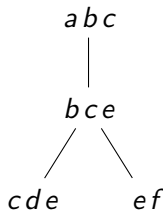
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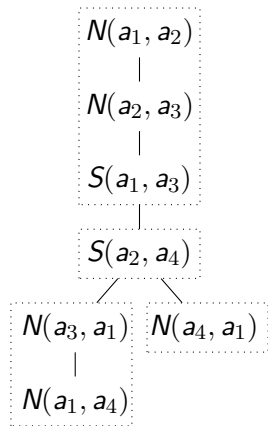
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 - For **monotone** queries, we can construct **positive** circuits

Universal provenance

- **Universal** semiring of polynomials $(\mathbb{N}[X], +, \times, 0, 1)$
 - The provenance for $\mathbb{N}[X]$ can be **specialized** to any $K[X]$

Universal provenance

- **Universal** semiring of polynomials $(\mathbb{N}[X], +, \times, 0, 1)$
 - The provenance for $\mathbb{N}[X]$ can be **specialized** to any $K[X]$
- Captures many **useful semirings**:
 - counting the number of **matches** of a query
 - computing the **security level** of a query result
 - computing the **cost** of a query result

$\mathbb{N}[X]$ -provenance example

R		
<i>a</i>	<i>b</i>	x_1
<i>b</i>	<i>c</i>	x_2
<i>d</i>	<i>e</i>	x_3
<i>e</i>	<i>d</i>	x_4
<i>f</i>	<i>f</i>	x_5

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$$\exists x y z R(x, y) \wedge R(y, z)$$

→ PosBool[X]-provenance:

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- **Definition** of provenance for conjunctive queries:
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<i>f</i>	<i>f</i>	x_5

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How is $\mathbb{N}[X]$ **more expressive** than PosBool[X]?

- **Coefficients**: counting multiple matches
- **Exponents**: using facts multiple times

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- What fails for MSO and Datalog?
- **Unbounded** maximal multiplicity of fact uses

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More expressive formalism: **Block-Independent Disjoint** instances:

<u>name</u>	city	iso	p
pods	san francisco	us	0.8
pods	los angeles	us	0.2
icalp	rome	it	0.1
icalp	florence	it	0.9

pc-tables

More generally, **pc-tables** to represent **arbitrary correlations**

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date	teacher	room	
04	John	C42	$\neg x_1$
04	Jane	C42	x_1
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11	Jane	C017	$x_2 \wedge x_1$
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x_1 John gets sick

→ Probability 0.1

x_2 Room C017 is available

→ Probability 0.2

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“Tree-like” refers to the **underlying instance**, adding facts to represent variable **occurrences** and **co-occurrences**

Idea: extracting topological minors

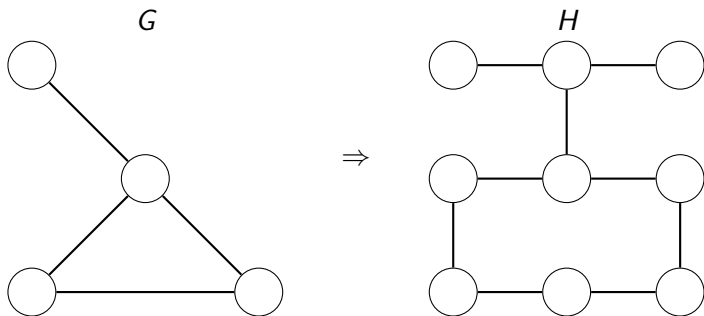
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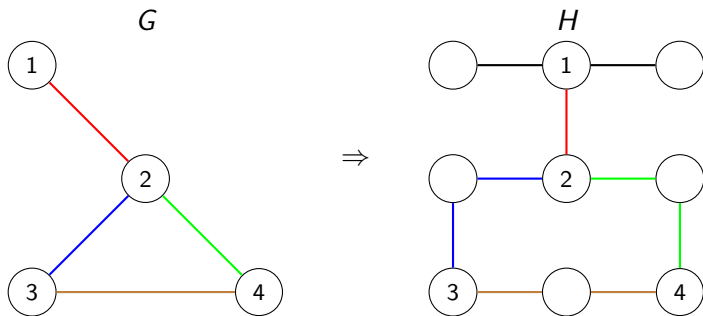
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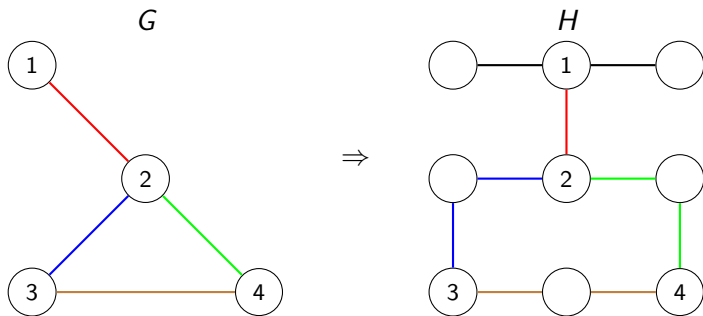
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- Let G be a planar graph of degree ≤ 3
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- Map vertices to vertices
- Map edges to vertex-disjoint paths

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More recently:

Theorem ((Chekuri, Chuzhoy 2014))

*There is a certain constant $c \in \mathbb{N}$ such that
for any planar graph G of degree ≤ 3 ,
for any graph H of *treewidth* $\geq |G|^c$,
 G is a topological minor of H and
we can embed G in H (with high probability) in PTIME in $|H|$.*

Intuition for our result: reduction

- Choose a **problem** from which to reduce:
 - Must be **#P-hard** on planar degree-3 graphs
 - Must be encodable to an **FO query** q (more later)
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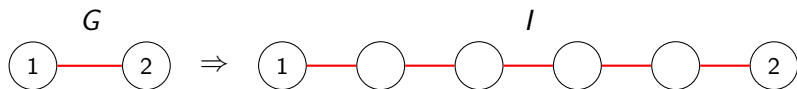
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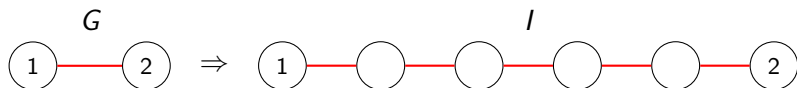
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- Construct a **probability valuation** π of I such that:
 - Unnecessary edges of I are removed
 - Probability eval for q **gives the answer** to the hard problem

Technical issue



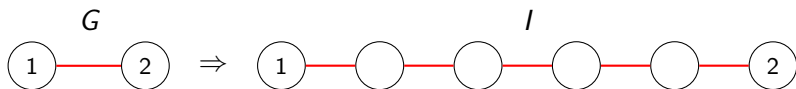
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 - q must answer the hard problem on G **despite subdivisions**
- Our q restricts to a **subset of the worlds** of known weight and gives the right answer **up to renormalization**
- For **non-probabilistic** evaluation, using FO does **not work** (Frick, Grohe 2001)
- Lower bounds for non-probabilistic evaluation are for **MSO** (Ganian et al. 2014)

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- This **UCQ with inequalities** is hard in a weaker sense (no polynomial-size OBDD representations of provenance)
- We **don't know** whether it's $\#P$ -hard (because of subdivisions)