Problem statement	Undecidability	Decidability	Adding FDs	Conclusion
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# Combining Existential Rules and Description Logics

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 Problem statement
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 Decidability
 Adding FDs
 Conclusion

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 Open-world query answering (QA)

Open-world query answering:

• We are given:

Relational instance I (ground facts) Constraints  $\Sigma$ Boolean conjunctive query q 
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• We ask:

- Consider all possible completions  $J \supseteq I$
- Restrict to those that satisfy the constraints  $\boldsymbol{\Sigma}$
- $\rightarrow$  Is q certain among them?



Open-world query answering: - query entailment or containment

• We are given:

Relational instance *I* (ground facts) – A-Box Logical constraints  $\Sigma$  – T-Box Boolean conjunctive query *q* 

- We ask:
  - Consider all possible completions  $J \supseteq I$
  - Restrict to those that satisfy the constraints  $\boldsymbol{\Sigma}$
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# Decidable constraint languages for QA

### Rich description logics (DLs) Frontier-guarded existential rules



### Decidable constraint languages for QA

Rich description logics (DLs) Frontier-guarded existential rules

 $\mathsf{Emp} \sqsubseteq \mathsf{CEO} \sqcup (\exists \mathsf{Mgr}^-.\mathsf{Emp}) \qquad \forall pwv \operatorname{Acpt}(p, w, v) \to \exists f \operatorname{Trip}(p, f, v)$ 

Problem statement	Undecidability 0000	Decidability 00000	Adding FDs	Conclusion
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# Decidable constraint languages for QA

Rich description logics (DLs)	Frontier-guarded existential rules	
$Emp \sqsubseteq CEO \sqcup (\exists Mgr^Emp)$	$\forall pwv \operatorname{Acpt}(p, w, v) \rightarrow \exists f \operatorname{Trip}(p, f, v)$	
Arity-two only 🍞	Arbitrary arity 🔊	

Problem statement	Undecidability	Decidability	Adding FDs	Conclusion
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Decidable constraint languages for QA

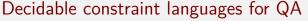
Rich description logics (DLs)Frontier-guarded existential rules $Emp \sqsubseteq CEO \sqcup (\exists Mgr^-.Emp)$  $\forall pwv \operatorname{Acpt}(p, w, v) \rightarrow \exists f \operatorname{Trip}(p, f, v)$ Arity-two only ??Arbitrary arity Rich (disjunction, etc.)Poor (conjunction and implication)





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 $\rightarrow\,$  QA is decidable for either language



- QA is decidable for rich DLs (i.e., expressible in GC<sup>2</sup>, guarded two-variable first-order logic with counting)
- QA is decidable for frontier-guarded existential rules



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- $\rightarrow$  Is QA decidable for rich DLs + some classes of rules?



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We show:



- QA is decidable for rich DLs (i.e., expressible in GC<sup>2</sup>, guarded two-variable first-order logic with counting)
- QA is decidable for frontier-guarded existential rules
- $\rightarrow$  Is QA decidable for rich DLs + some classes of rules?

We show:

- QA is undecidable for rich DLs and frontier-guarded rules
- QA with rich DLs is decidable for some new rule classes
- Functional dependencies can be added under some conditions

Problem statement	Undecidability	Decidability	Adding FDs	Conclusion
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- Ondecidability
  - 3 Decidability



### 5 Conclusion



Theorem

QA is undecidable for rich DLs and frontier-guarded rules

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#### Problem:

- DLs can express Funct ( $\leftrightarrow$  functional dependencies, FDs)
- Frontier-guarded can express inclusion dependencies (IDs)
- Implication of IDs and FDs is undecidable [Mitchell, 1983]
- Implication reduces to QA [Calì et al., 2003]

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#### Problem:

- DLs can express Funct ( $\leftrightarrow$  functional dependencies, FDs)
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- Implication of IDs and FDs is undecidable [Mitchell, 1983]
- Implication reduces to QA [Calì et al., 2003]
- $\rightarrow$  Restrict to frontier-one rules:  $\forall x \mathbf{y} \ \phi(\mathbf{x}, \mathbf{y}) \rightarrow \exists \mathbf{z} \ \psi(\mathbf{x}, \mathbf{z})$



# Undecidability of frontier-one plus DLs

- Restrict to frontier-one rules:  $\forall x \mathbf{y} \ \phi(\mathbf{x}, \mathbf{y}) \rightarrow \exists \mathbf{z} \ \psi(\mathbf{x}, \mathbf{z})$
- QA for frontier-one IDs plus FDs is decidable (separability).



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Theorem

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# Undecidability of frontier-one plus DLs

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#### However:

# Theorem

### QA is undecidable for rich DLs and frontier-one rules

### Problem:

- Rule heads and bodies may contain cycles
- We have Funct assertions
- $\rightarrow$  We can build a grid and encode tiling problems

Problem statement	Undecidability	Decidability	Adding FDs	Conclusion
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Undecidability	of frontier-on	e plus DLs:	proof	

● finite set of colors: ■, ■, ■

Problem statement	Undecidability ○○●○	Decidability 00000	Adding FDs	Conclusion
Undecidability	of frontier-on	e plus DLs:	proof	

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The tiling problem is:

• input: initial configuration:

|--|--|--|

Problem statement	Undecidability 0000	Decidability 00000	Adding FDs	Conclusion
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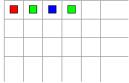


### The tiling problem is:

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• output: is there an infinite tiling?



Problem statement	Undecidability ○○●○	Decidability 00000	Adding FDs	Conclusion
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Problem statement	Undecidability ○○●○	Decidability 00000	Adding FDs	Conclusion
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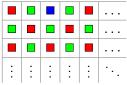


### The tiling problem is:

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|--|

• output: is there an infinite tiling?



 $\rightarrow$  Undecidable for some sets of colors and configurations



- Functional relations D for down and R for right
- Unary predicate T for tiles and  $C_{\Box}$  for each color

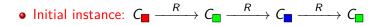


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• Initial instance: 
$$C_{\blacksquare} \xrightarrow{R} C_{\blacksquare} \xrightarrow{R} C_{\blacksquare} \xrightarrow{R} C_{\blacksquare}$$



- Functional relations D for down and R for right
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- DL constraints for the pairs, e.g.,  $C_{\blacksquare} \sqcap \exists R. C_{\blacksquare} \sqsubseteq \bot$
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• Frontier-one rule: 
$$\forall x \ T(x) \Rightarrow \exists yzw$$
  $\begin{array}{c} T(x) & \xrightarrow{R} & T(y) \\ \downarrow D & & \downarrow D \\ T(z) & \xrightarrow{R} & T(w) \end{array}$ 



- Undecidability of frontier-one plus DLs: proof, cont'd
  - Functional relations D for down and R for right
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 $\rightarrow$  There is an extension of the instance iff there is a tiling

Problem statement

Undecidability

Decidability

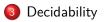
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#### 5 Conclusion



Idea: prohibit cycles in existential rules:

- R(x, y) S(y, z) T(z, x) is a cycle
- R(z, x, y) S(x, y, w) is also a cycle



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Formally:

• Berge cycle: cycle in the atom-variable incidence graph



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T(z, x)

S(v, z)

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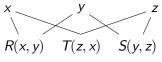
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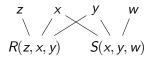
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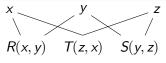
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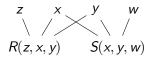
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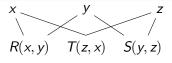
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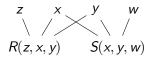
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#### Theorem

QA is decidable for non-looping frontier-one rules + rich DLs



• Shred *R*(*a*, *b*, *c*) to *R*<sub>1</sub>(*f*, *a*), *R*<sub>2</sub>(*f*, *b*), *R*<sub>3</sub>(*f*, *c*)





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    - Rewrite  $\forall \mathbf{x} \mathbf{y} \ \phi(\mathbf{x}, \mathbf{y}) \Rightarrow \exists \mathbf{z} \ \psi(\mathbf{x}, \mathbf{z}) \text{ to } \forall \mathbf{x} \ \phi'(\mathbf{x}) \Rightarrow \psi'(\mathbf{x})$ ,



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      - $\rightarrow \exists yzf \ T(x,y) \land R_1(f,x) \land R_2(f,x) \land R_3(f,z) \land A(z) \\ \rightarrow (\exists y \ T(x,y)) \land (\exists f \ R_1(f,x) \land R_2(f,x) \land (\exists z \ R_3(f,z) \land A(z)))$

 $\rightarrow$  Reduces to QA for GC<sup>2</sup>: decidable [Pratt-Hartmann, 2009]

Problem statement	Undecidability 0000	Decidability 00000	Adding FDs 00000	Conclusion
Decidability of	head-non-loc	ping frontier	-one and DL	s

Head-non-looping frontier-one rules: no cycles in head

Problem statement	Undecidability	Decidability	Adding FDs Conclusion	
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Decidability of head-non-looping frontier-one and DLs

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Theorem

QA is decidable for head-non-looping frontier-one rules + rich DLs

Proble 000	Problem statement Undecidability 000 000		Decidability 00000		Adding FDs 00000	Conclusion		
-		<b>C</b> 1			~			

Decidability of head-non-looping frontier-one and DLs

Head-non-looping frontier-one rules: no cycles in head

Theorem

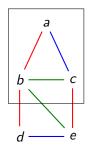
QA is decidable for head-non-looping frontier-one rules + rich DLs

Basic idea:

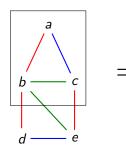
- If there is a counterexample model to QA, we can unravel it
  - $\rightarrow$  It is still a counterexample
  - $\rightarrow$  It has no cycles (except in the instance part)

 $\rightarrow$  Looping rule bodies can only match on the instance part

Problem statement	Undecidability 0000	Decidability 00000	Adding FDs	Conclusion
Head-non-loop	ing frontier-	one and DLs	: unraveling	



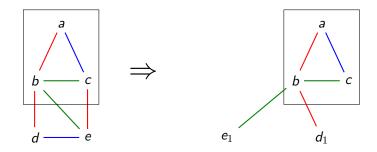
Problem statement	Undecidability 0000	Decidability 00000	Adding FDs	Conclusion
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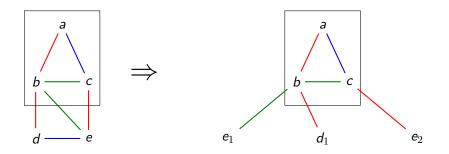




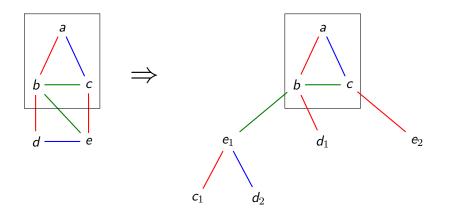




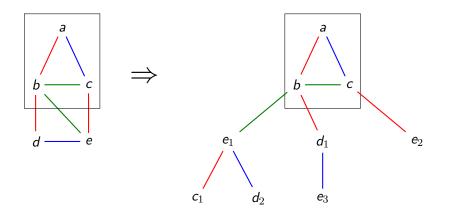




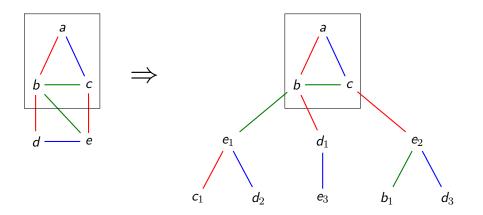




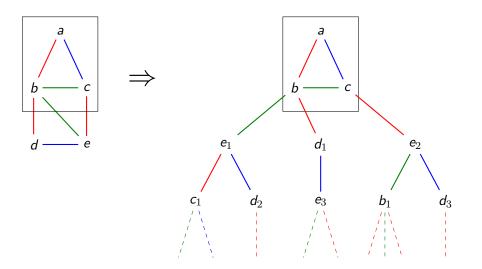














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- Consider all possible self-homomorphisms of the body
  - $\rightarrow$  Ex.:  $R(x, y) \land S(y, z) \land T(z, x)$  gives  $R(x, y) \land S(y, x) \land T(x, x)$



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$$\rightarrow \text{ Ex.: } R(x, y) \land S(y, z) \land T(z, x) \text{ gives } R(x, y) \land S(y', z) \land T(z', x') \\ \land x = a \land x' = a \land y = b \land y' = b \land z = c \land z' = c$$



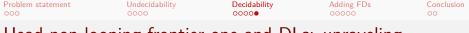
Head-non-looping frontier-one and DLs: unraveling

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 $\rightarrow$  Keep the resulting fully non-looping rules



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 $\rightarrow$  Keep the resulting fully non-looping rules

 $\rightarrow\,$  QA for the shredded instance, treefied rules, query, and axioms is equivalent to QA for the original instance, rules, query

Problem statement	Undecidability 0000	Decidability 00000	Adding FDs	Conclusion
Table of con	tents			

Problem statement

Ondecidability

3 Decidability

4 Adding FDs



 Problem statement
 Undecidability
 Decidability
 Adding FDs
 Conclusion

 Adding functional dependencies

We have shown:

Theorem

*QA* is *decidable* for head-non-looping frontier-one rules + rich DLs

Problem statement Undecidability Occord Decidability Occord Adding FDs Conclusion Occord Conclusion

We have shown:

#### Theorem

QA is decidable for head-non-looping frontier-one rules + rich DLs

- We have functional dependencies Funct(R) on binary relations
- Could we also allow FDs on higher-arity relations? Ex.: Talk[*speaker*, *session*] determines Talk[*title*]



# Undecidability of linear frontier-one and FDs

Linear: single-atom head and body: implies non-looping.



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Theorem

QA for FDs and linear frontier-one rules is undecidable.



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Theorem QA for FDs and linear frontier-one rules is undecidable.

#### Proof ideas:

- Reduce from implication of unary FDs and frontier-2 IDs
- Leverage variable reuse and FDs to export two variables: to encode the ID  $R[1,2] \subseteq R[3,4]$  with the FD  $R[1] \rightarrow R[2]$ , write  $R(x, y, z, w) \Rightarrow R(x, y', x, y')$ : we must have y = y'
- $\rightarrow$  We need an additional restriction for decidability

Problem stat	tement	Undecidability 0000	Decidability 00000	Adding FDs 00●00	Conclusion
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Consider QA under single-head rules  $\Sigma$  and FDs  $\Phi$ 

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**Examples:** for the FD  $R[1] \rightarrow R[3]$ :

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- $T(y) \Rightarrow R(x, y, z) U(z)$  is... not allowed (not single-head)

Problem statement Undecidability Occord Decidability Occord Occor

# Decidability for non-conflicting FDs

We know from [Calì et al., 2012]:

#### Theorem

*QA decidable* for single-head frontier-guarded + non-conflicting FDs

 Problem statement
 Undecidability
 Decidability
 Adding FDs
 Conclusion

 Ooco
 Ooco
 Ooco
 Ooco
 Ooco
 Ooco

We know from [Calì et al., 2012]:

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 $QA \ decidable$  for single-head frontier-guarded + non-conflicting FDs

We have shown:

Theorem

QA is decidable for head-non-looping frontier-one rules + rich DLs

 Problem statement
 Undecidability
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QA is decidable for head-non-looping frontier-one rules + rich DLs

We show:

Theorem

QA is decidable for:

- Rich DL constraints (with Funct)
- Single-head (hence, head-non-looping) frontier-one rules
- Non-conflicting FDs (on higher-arity predicates)



- Non-conflicting: the FDs are not violated in the chase
- Unraveling is a bit like chasing



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- if  $S' \subsetneq S$ , for S' an FD determiner
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### Decidability for non-conflicting FDs: proof ideas

- Non-conflicting: the FDs are not violated in the chase
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- if  $S' \subsetneq S$ , for S' an FD determiner
  - $\rightarrow$  ignore this fact (it's not required by the constraints)
- if S' = S for S' an FD determiner
  - → copy only one such fact, distinguish its other elements (no equality between them is required by the constraints)

Problem statement	Undecidability 0000	Decidability 00000	Adding FDs 00000	Conclusion
Table of cor	itents			

- Ondecidability
- 3 Decidability





Problem statement Undecidability Occidability Occidabilit

Undecidability

Decidability 00000 Adding FDs

Conclusion • 0

# Summary of results

- Open-world query answering (QA) under:
  - Rich DL constraints
  - Existential rules
- For which rule classes is QA decidable with rich DLs?

Undecidability

Decidability 00000 Adding FDs

Conclusion • O

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Undecidability

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Adding FDs

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- $\rightarrow\,$  QA is decidable for head-non-looping frontier-one + rich DLs
- $\rightarrow$  Can add non-conflicting FDs
  - What about QA on finite models?
  - Could we have an expressive frontier-one language? (FDs, disjunctions... like DLs but higher-arity)

#### Undecidability 0000

Decidability 00000 Adding FDs

Conclusion

- Adding transitive and order relations to existential rules<sup>1</sup>
  - $\rightarrow$  QA for frontier-guarded is decidable with transitive relations
  - $\rightarrow$  Also for order relations (with atom-covered requirement)

- <sup>2</sup>With Michael Benedikt, [Amarilli and Benedikt, 2015], LICS'15
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Undecidability 0000 Decidability 00000 Adding FDs

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  - $\rightarrow\,$  Frontier-one IDs and FDs are finitely controllable up to closure

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- Database tasks on treelike instances<sup>3</sup>
  - Tractable probability evaluation, semiring provenance circuits
  - $\rightarrow$  Necessity of bounded treewidth, via grid minor results
  - $\rightarrow\,$  Query-specific tree decompositions for richer safe classes?

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  - $\rightarrow\,$  Query-specific tree decompositions for richer safe classes?
- Also: partially ordered databases, crowdsourcing, and more!

<sup>&</sup>lt;sup>1</sup>With Michael Benedikt, ongoing work

<sup>&</sup>lt;sup>2</sup>With Michael Benedikt, [Amarilli and Benedikt, 2015], LICS'15

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# Summary of the other things I do

- Adding transitive and order relations to existential rules<sup>1</sup>
  - $\rightarrow$  QA for frontier-guarded is decidable with transitive relations
  - $\rightarrow$  Also for order relations (with atom-covered requirement)
- QA on finite models<sup>2</sup>
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#### Thanks for your attention!

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