



Enumeration on Trees under Relabelings

Antoine Amarilli¹, Pierre Bourhis², Stefan Mengel³

March 27th, 2018

¹Télécom ParisTech

²CNRS CRISTAL

³CNRS CRIL

Problem statement

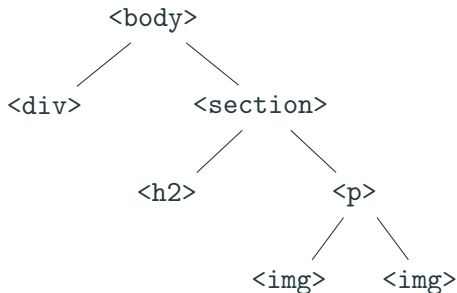
Problem: Query evaluation on trees

- **Tree** on a fixed alphabet
- Boolean **query** to test a property of the tree

Problem: Query evaluation on trees

- **Tree** on a fixed alphabet
- Boolean **query** to test a property of the tree

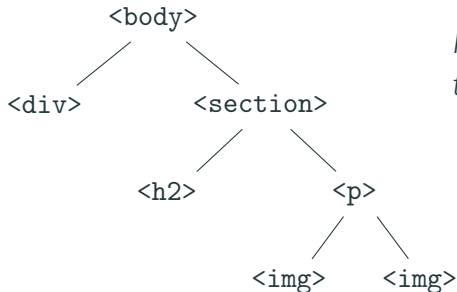
Example tree



Problem: Query evaluation on trees

- **Tree** on a fixed alphabet
- Boolean **query** to test a property of the tree

Example tree



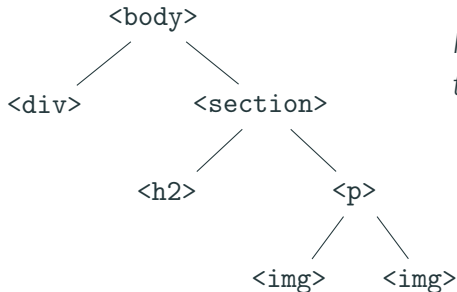
Example query

*Is there an **h2** header and an **image** that are in the same section?*

Problem: Query evaluation on trees

- **Tree** on a fixed alphabet
- Boolean **query** to test a property of the tree

Example tree



Example query

*Is there an **h2** header and an **image** that are in the same section?*

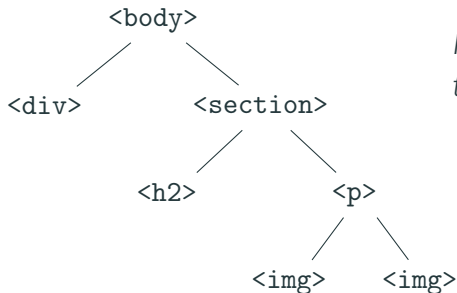
Example answer

→ YES

Problem: Query evaluation on trees

- **Tree** on a fixed alphabet
- Boolean **query** to test a property of the tree

Example tree



Example query

Is there an **h2** header and an **image** that are in the same section?

Example answer

→ **YES**

→ **Theorem:** For **monadic second-order** (MSO) queries, we can check if the query is true or not in **linear time** in the input tree

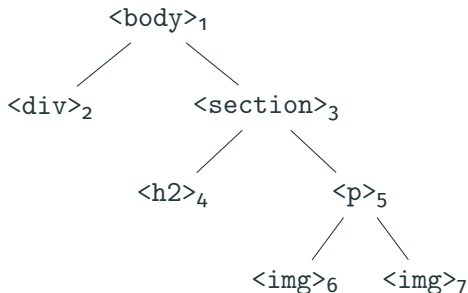
Problem: Non-Boolean query evaluation on trees

- **Tree** on a fixed alphabet
- **Non-Boolean query** to find tuples of nodes satisfying a property

Problem: Non-Boolean query evaluation on trees

- **Tree** on a fixed alphabet
- **Non-Boolean query** to find tuples of nodes satisfying a property

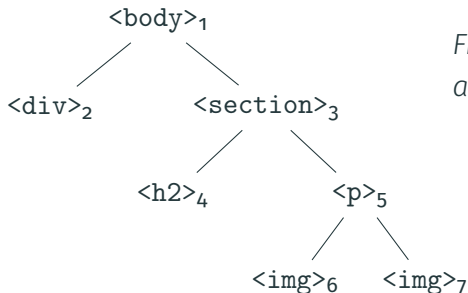
Example tree



Problem: Non-Boolean query evaluation on trees

- **Tree** on a fixed alphabet
- **Non-Boolean query** to find tuples of nodes satisfying a property

Example tree



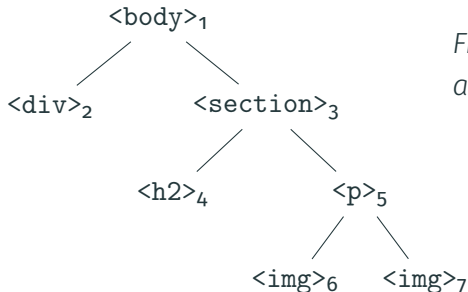
Example query

Find all pairs of an **h2** header and an **image** in the same section

Problem: Non-Boolean query evaluation on trees

- **Tree** on a fixed alphabet
- **Non-Boolean query** to find tuples of nodes satisfying a property

Example tree



Example query

Find all pairs of an **h2** header and an **image** in the same section

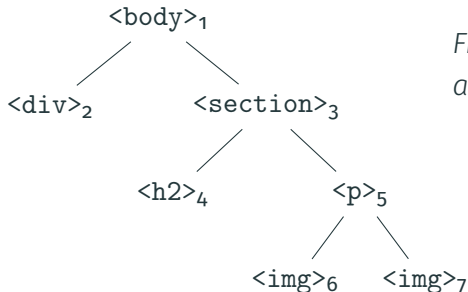
Example answer

→ {⟨4, 6⟩, ⟨4, 7⟩}

Problem: Non-Boolean query evaluation on trees

- **Tree** on a fixed alphabet
- **Non-Boolean query** to find tuples of nodes satisfying a property

Example tree



Example query

Find all pairs of an **h2** header and an **image** in the same section

Example answer

→ {⟨4, 6⟩, ⟨4, 7⟩}

→ **Corollary:** For each possible tuple, we can check in **linear time** if it is an answer to the query

Enumerating all answers

→ There can be **lots of answers!**

- “*Find all pairs of ...*”: output size can be $O(|T|^2)$

Enumerating all answers

→ There can be **lots of answers!**

- “Find all pairs of ...”: output size can be $O(|T|^2)$

Q query evaluation

Search

Enumerating all answers

→ There can be **lots of answers!**

- “Find all pairs of ...”: output size can be $O(|T|^2)$

Q query evaluation

Search

Results **1 - 20** of **10,514**

Enumerating all answers

→ There can be **lots of answers!**

- “Find all pairs of ...”: output size can be $O(|T|^2)$

Q query evaluation

Search

Results **1 - 20** of **10,514**

...

Enumerating all answers

→ There can be **lots of answers!**

- “Find all pairs of ...”: output size can be $O(|T|^2)$

 query evaluation

Search

Results **1 - 20** of **10,514**

...

View (previous 20 | [next 20](#)) ([20](#) | [50](#) | [100](#) | [250](#) | [500](#))

Enumerating all answers

→ There can be **lots of answers!**

- “Find all pairs of ...”: output size can be $O(|T|^2)$

Q query evaluation

Search

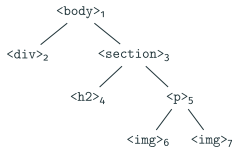
Results **1 - 20** of **10,514**

...

View (previous 20 | [next 20](#)) ([20](#) | [50](#) | [100](#) | [250](#) | [500](#))

→ **Solution:** Enumerate answers **one after the other**

Enumeration

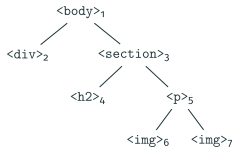


Tree

$$\exists s \text{ section}(s) \wedge$$
$$s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$$
$$h2(x) \wedge \text{img}(y)$$

Query

Enumeration



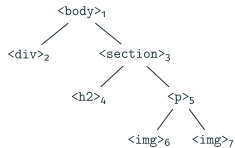
Tree

$$\exists s \text{ section}(s) \wedge$$
$$s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$$
$$h2(x) \wedge \text{img}(y)$$

Query

Phase 1:
Preprocessing

Enumeration

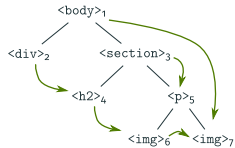


Tree

$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

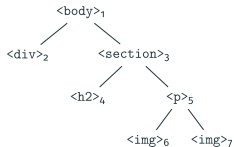
Query

Phase 1:
Preprocessing



Indexed
tree

Enumeration

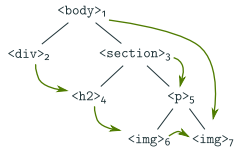


Tree

$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

Query

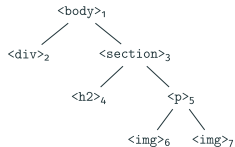
Phase 1:
Preprocessing



Indexed
tree

Phase 2:
Enumeration

Enumeration

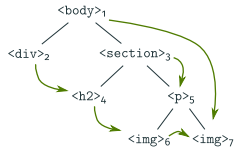


Tree

$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

Query

Phase 1:
Preprocessing



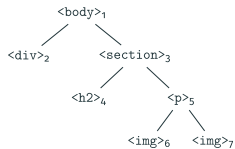
Indexed
tree

Phase 2:
Enumeration

{<4, 6>}

Results

Enumeration

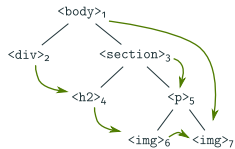


Tree

$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

Query

Phase 1:
Preprocessing



Indexed
tree

0011



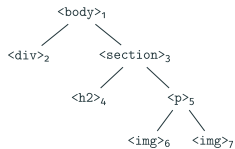
State

Phase 2:
Enumeration

{<4, 6>}

Results

Enumeration

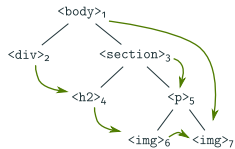


Tree

$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

Query

Phase 1:
Preprocessing



Indexed
tree

0011



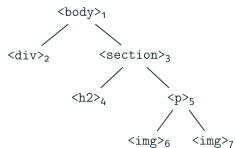
State

Phase 2:
Enumeration

{`<4, 6>`,

Results

Enumeration

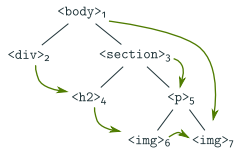


Tree

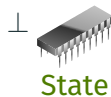
$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

Query

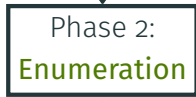
Phase 1:
Preprocessing



Indexed
tree



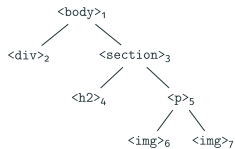
State



$\{\langle 4, 6 \rangle, \langle 4, 7 \rangle\}$

Results

Enumeration

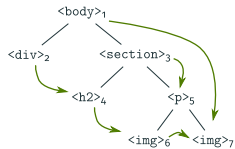


Tree

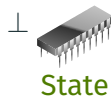
$\exists s \text{ section}(s) \wedge$
 $s \rightsquigarrow x \wedge s \rightsquigarrow y \wedge$
 $h2(x) \wedge \text{img}(y)$

Query

Phase 1:
Preprocessing



Indexed
tree



State

Phase 2:
Enumeration

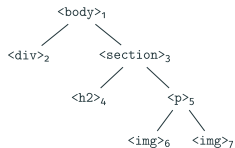
$\{\langle 4, 6 \rangle, \langle 4, 7 \rangle\}$

Results

Theorem (Bagan'06; Kazana & Segoufin'13)

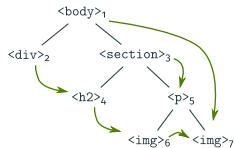
We can enumerate the answers of any MSO query with preprocessing **linear** in the input tree and **constant** delay between each answer

Handling updates



Tree T

Phase 1:
Preprocessing



Indexed
tree

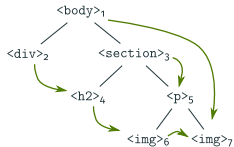
- Trees are often **updated**, even after we have preprocessed them

Handling updates



Tree T

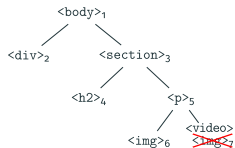
Phase 1:
Preprocessing



Indexed
tree

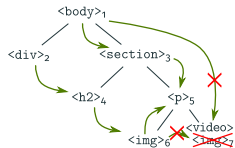
- Trees are often **updated**, even after we have preprocessed them

Handling updates



Tree T

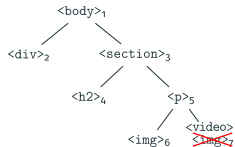
Phase 1:
Preprocessing



Indexed
tree

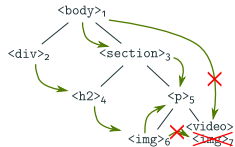
- Trees are often **updated**, even after we have preprocessed them

Handling updates



Tree T

Phase 1:
Preprocessing



Indexed
tree

- Trees are often **updated**, even after we have preprocessed them

Work

Data

Delay

Updates

[Bagan, 2006],

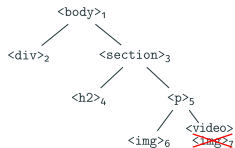
trees

$O(1)$

$O(T)$ (from scratch)

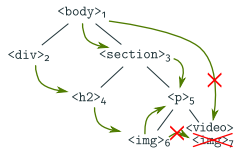
[Kazana and Segoufin, 2013]

Handling updates



Tree T

Phase 1:
Preprocessing



Indexed
tree

- Trees are often **updated**, even after we have preprocessed them

Work

Data

Delay

Updates

[Bagan, 2006],

trees

$O(1)$

$O(T)$ (from scratch)

[Kazana and Segoufin, 2013]

[Losemann and Martens, 2014]

trees

$O(\log^2 T)$

$O(\log^2 T)$

Handling updates



- Trees are often **updated**, even after we have preprocessed them

Work

Data

Delay

Updates

[Bagan, 2006],

trees

$O(1)$

$O(T)$ (from scratch)

[Kazana and Segoufin, 2013]

[Losemann and Martens, 2014]

trees

$O(\log^2 T)$

$O(\log^2 T)$

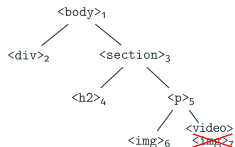
[Losemann and Martens, 2014]

words

$O(\log T)$

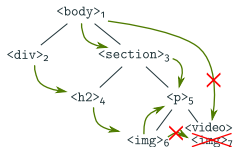
$O(\log T)$

Handling updates



Tree T

Phase 1:
Preprocessing



Indexed
tree

- Trees are often **updated**, even after we have preprocessed them

Work

Data

Delay

Updates

[Bagan, 2006],

trees

$O(1)$

$O(T)$ (from scratch)

[Kazana and Segoufin, 2013]

[Losemann and Martens, 2014]

trees

$O(\log^2 T)$

$O(\log^2 T)$

[Losemann and Martens, 2014]

words

$O(\log T)$

$O(\log T)$

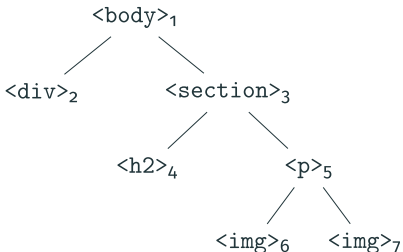
[Niewerth and Segoufin, 2018]

words

$O(1)$

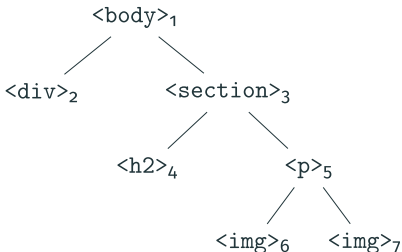
$O(\log T)$

Relabelings



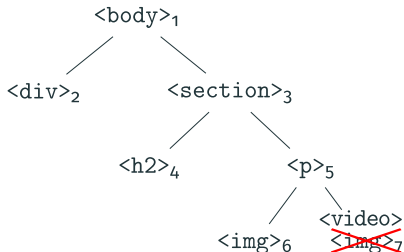
- We focus on **relabeling updates**:
change the label of a node

Relabelings



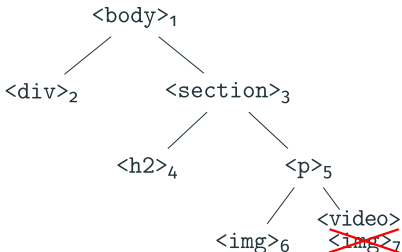
- We focus on **relabeling updates**:
change the label of a node
- **Example**: relabel node 7 to `<video>`

Relabelings



- We focus on **relabeling updates**:
change the label of a node
- **Example**: relabel node 7 to `<video>`

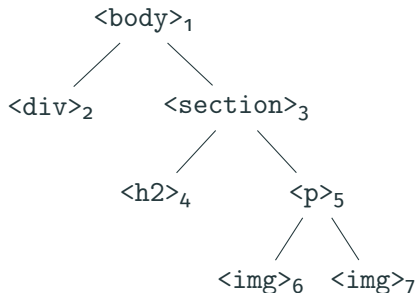
Relabelings



- We focus on **relabeling updates**:
change the label of a node
- **Example**: relabel node 7 to `<video>`
- The tree's **structure** never changes

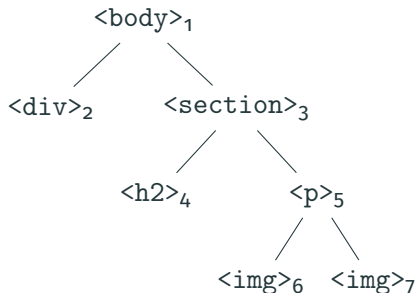
What are relabelings good for?

- **Parameterized queries:**
 - **Example:** “Find all images in a *user-selected* section”



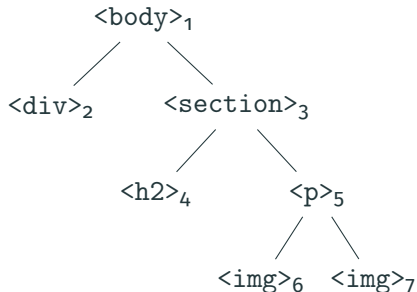
What are relabelings good for?

- **Parameterized queries:**
 - **Example:** “Find all images in a *user-selected* section”
- **Write down** the user parameters as labels on the tree



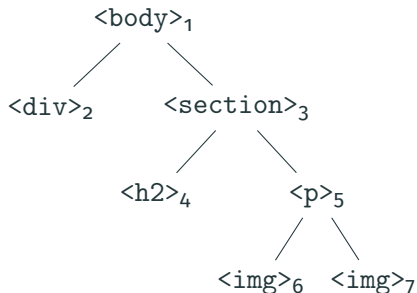
What are relabelings good for?

- **Parameterized queries:**
 - **Example:** *“Find all images in a user-selected section”*
 - **Write down** the user parameters as labels on the tree
 - **Relabel** when they change



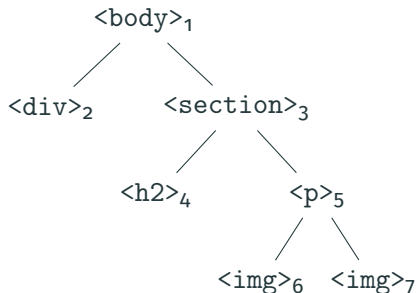
What are relabelings good for?

- **Parameterized queries:**
 - **Example:** *“Find all images in a user-selected section”*
 - **Write down** the user parameters as labels on the tree
 - **Relabel** when they change
- **Group-by with aggregation:**
 - **Example:** *“For each section, what is the total size of images”*



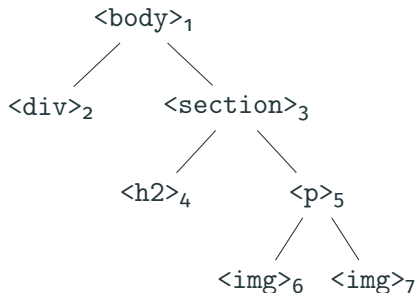
What are relabelings good for?

- **Parameterized queries:**
 - **Example:** *“Find all images in a user-selected section”*
 - **Write down** the user parameters as labels on the tree
 - **Relabel** when they change
- **Group-by with aggregation:**
 - **Example:** *“For each section, what is the total size of images”*
 - **Enumerate** the groups and **write down** each group



What are relabelings good for?

- **Parameterized queries:**
 - **Example:** *“Find all images in a user-selected section”*
 - **Write down** the user parameters as labels on the tree
 - **Relabel** when they change
- **Group-by with aggregation:**
 - **Example:** *“For each section, what is the total size of images”*
 - **Enumerate** the groups and **write down** each group
 - **Relabel** when switching groups



Main result

Theorem (Main result)

We can enumerate the answers of any MSO query with preprocessing *linear* in the input tree T and *constant* delay between each answer and we can relabel any node and update the index in time $O(\log T)$

Main result

Theorem (Main result)

We can enumerate the answers of any MSO query with preprocessing *linear* in the input tree T and *constant* delay between each answer and we can relabel any node and update the index in time $O(\log T)$

Work	Data	Delay	Updates
[Bagan, 2006], [Kazana and Segoufin, 2013]	trees	$O(1)$	N/A
[Losemann and Martens, 2014]	trees	$O(\log^2 T)$	$O(\log^2 T)$
[Losemann and Martens, 2014]	words	$O(\log T)$	$O(\log T)$
[Niewerth and Segoufin, 2018]	words	$O(1)$	$O(\log T)$

Main result

Theorem (Main result)

We can enumerate the answers of any MSO query with preprocessing *linear* in the input tree T and *constant* delay between each answer and we can relabel any node and update the index in time $O(\log T)$

Work	Data	Delay	Updates
[Bagan, 2006], [Kazana and Segoufin, 2013]	trees	$O(1)$	N/A
[Losemann and Martens, 2014]	trees	$O(\log^2 T)$	$O(\log^2 T)$
[Losemann and Martens, 2014]	words	$O(\log T)$	$O(\log T)$
[Niewerth and Segoufin, 2018]	words	$O(1)$	$O(\log T)$
[This work]	trees	$O(1)$	$O(\log T)$ (relabelings)

Main result

Theorem (Main result)

We can enumerate the answers of any MSO query with preprocessing *linear* in the input tree T and *constant* delay between each answer and we can relabel any node and update the index in time $O(\log T)$

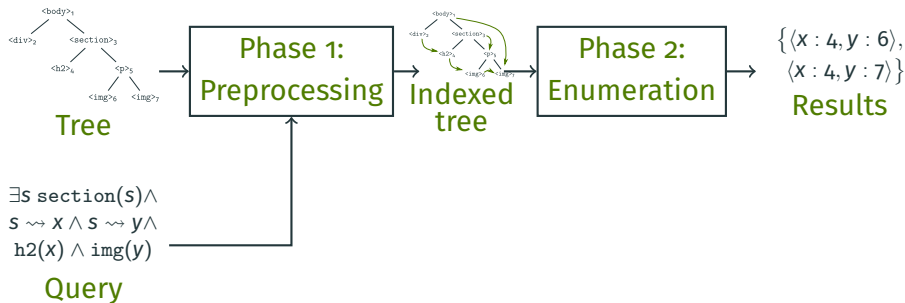
Work	Data	Delay	Updates
[Bagan, 2006], [Kazana and Segoufin, 2013]	trees	$O(1)$	N/A
[Losemann and Martens, 2014]	trees	$O(\log^2 T)$	$O(\log^2 T)$
[Losemann and Martens, 2014]	words	$O(\log T)$	$O(\log T)$
[Niewerth and Segoufin, 2018]	words	$O(1)$	$O(\log T)$
[This work]	trees	$O(1)$	$O(\log T)$ (relabelings)

→ Consequences for **group-by, aggregation, parameterized queries**

Proof techniques

Knowledge compilation

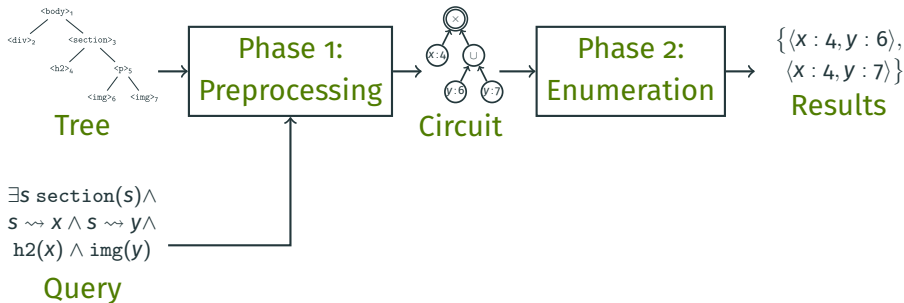
To make the proof **modular**, we follow **knowledge compilation**:



Knowledge compilation

To make the proof **modular**, we follow **knowledge compilation**:

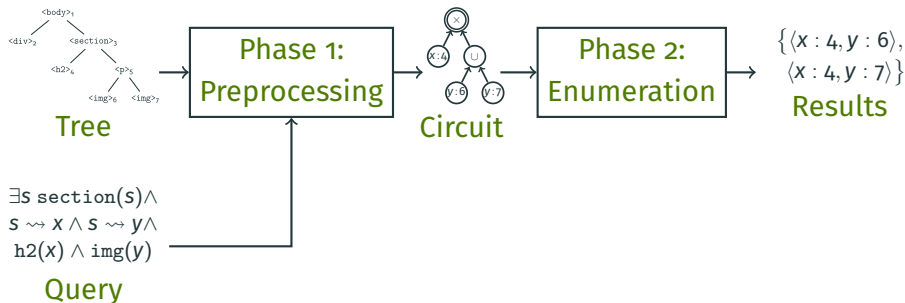
- **Preprocessing**: Compute a **circuit representation** of the answers
- **Enumeration**: Apply a **generic algorithm** on the circuit



Knowledge compilation

To make the proof **modular**, we follow **knowledge compilation**:

- **Preprocessing**: Compute a **circuit representation** of the answers
- **Enumeration**: Apply a **generic algorithm** on the circuit



First present approach **without relabelings** (as in our ICALP'17 paper)
then extend the approach to **support relabelings**

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

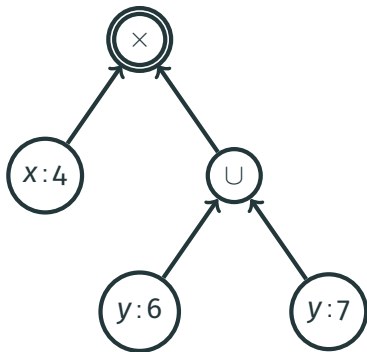
- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$

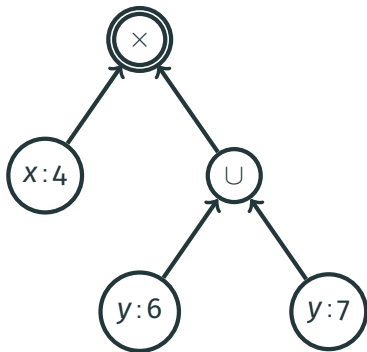
Three kinds of **set-valued gates**:



Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



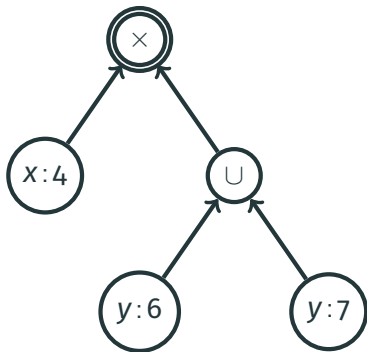
Three kinds of **set-valued gates**:

- **Variable gate** $\langle x:4 \rangle$:
 \rightarrow captures $\{\langle x:4 \rangle\}$

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



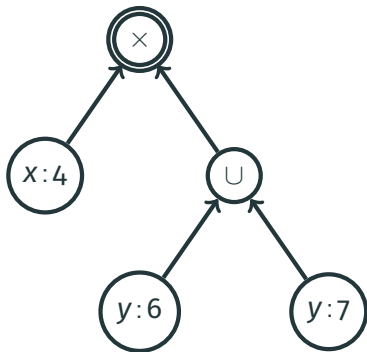
Three kinds of **set-valued gates**:

- **Variable gate** $\langle x:4 \rangle$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** \cup :
 \rightarrow union of sets of tuples

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



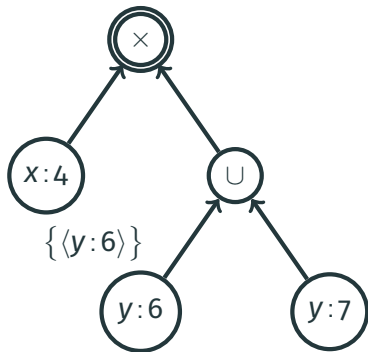
Three kinds of **set-valued gates**:

- **Variable gate** $\langle x:4 \rangle$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** \cup :
 \rightarrow union of sets of tuples
- **Product gate** \times :
 \rightarrow relational product

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



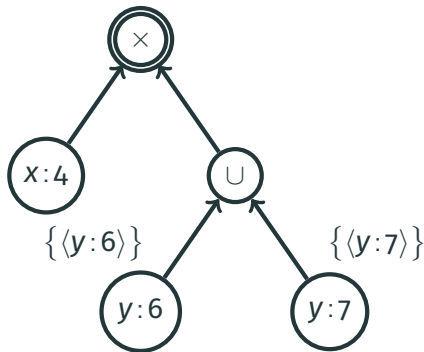
Three kinds of **set-valued gates**:

- **Variable gate** $(x:4)$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** (U) :
 \rightarrow union of sets of tuples
- **Product gate** (x) :
 \rightarrow relational product

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



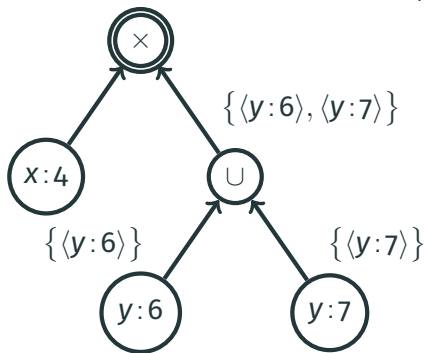
Three kinds of **set-valued gates**:

- **Variable gate** $\langle x:4 \rangle$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** \cup :
 \rightarrow union of sets of tuples
- **Product gate** \times :
 \rightarrow relational product

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



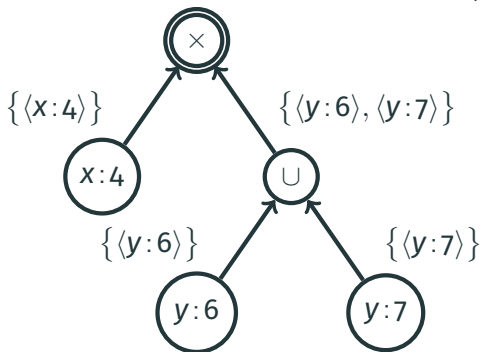
Three kinds of **set-valued gates**:

- **Variable gate** $\langle x:4 \rangle$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** U :
 \rightarrow union of sets of tuples
- **Product gate** \times :
 \rightarrow relational product

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



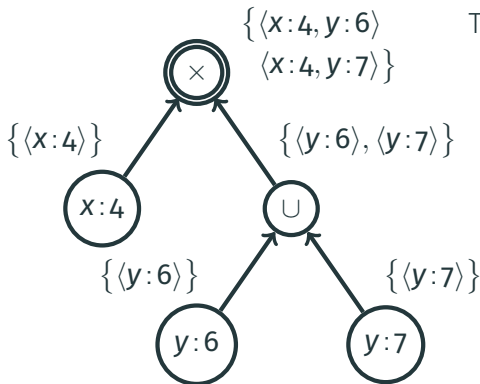
Three kinds of **set-valued gates**:

- **Variable gate** $(x:4)$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** (\cup) :
 \rightarrow union of sets of tuples
- **Product gate** (\times) :
 \rightarrow relational product

Set circuits

A **set circuit** represents a **set of answers** to a query $Q(x, y)$

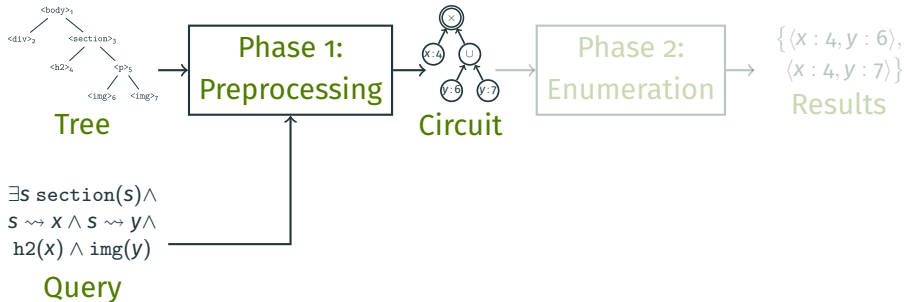
- **Singleton** $x:6 \rightarrow$ “the free variable x is mapped to node 6”
- **Tuple** $\langle x:4, y:6 \rangle$: tuple of singletons
- The circuit captures a **set** of tuples, e.g., $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



Three kinds of **set-valued gates**:

- **Variable gate** $(x:4)$:
 \rightarrow captures $\{\langle x:4 \rangle\}$
- **Union gate** (\cup) :
 \rightarrow union of sets of tuples
- **Product gate** (\times) :
 \rightarrow relational product

Preprocessing: Set circuit construction

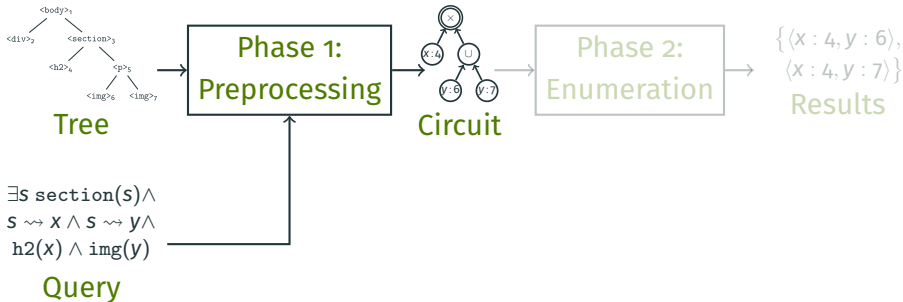


Theorem

For any **MSO query** $Q(x_1, \dots, x_k)$, given a **tree** T , we can build in $O(T)$ a **set circuit** capturing exactly the set of **answers** of Q on T :

$$\{ \langle x_1 : n_1, \dots, x_k : n_k \rangle \mid (n_1, \dots, n_k) \in T^k \}$$

Preprocessing: Set circuit construction



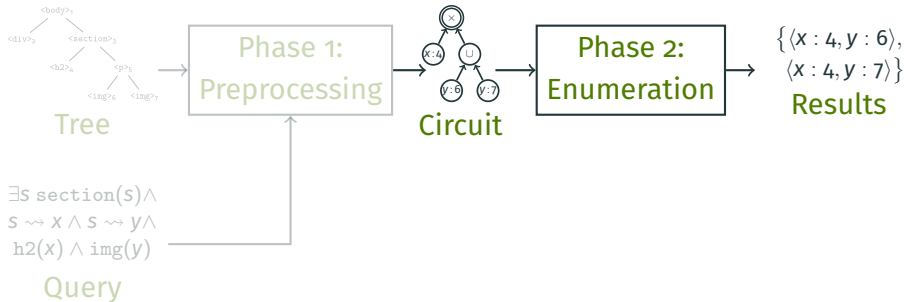
Theorem

For any **MSO query** $Q(x_1, \dots, x_k)$, given a **tree** T , we can build in $O(T)$ a **set circuit** capturing exactly the set of **answers** of Q on T :

$$\{ \langle x_1 : n_1, \dots, x_k : n_k \rangle \mid (n_1, \dots, n_k) \in T^k \}$$

- Proof idea:** Translate query to **bottom-up tree automaton** and build a **provenance circuit** following the structure of the tree

Enumeration on set circuits



Theorem

Given a set circuit *satisfying some conditions*, we can enumerate all tuples that it captures with linear preprocessing and constant delay

E.g., for $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$: enumerate $\langle x:4, y:6 \rangle$, then $\langle x:4, y:7 \rangle$

General enumeration approach

- Enumerate the set $T(g)$ captured by each gate g
- Do it by **top-down induction** on the circuit

General enumeration approach

- Enumerate the set $T(g)$ captured by each gate g
- Do it by **top-down induction** on the circuit

Base case: variable $(x:n)$:

General enumeration approach

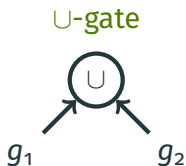
- Enumerate the set $T(g)$ captured by each gate g
- Do it by **top-down induction** on the circuit

Base case: variable $(x:n)$: enumerate $\langle x : n \rangle$ and stop

General enumeration approach

- Enumerate the set $T(g)$ captured by each gate g
- Do it by **top-down induction** on the circuit

Base case: variable $(x:n)$: enumerate $\langle x : n \rangle$ and stop

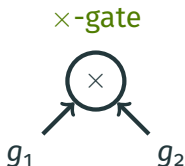
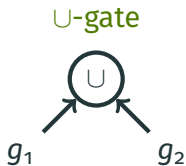


Concatenation: enumerate $T(g_1)$
and then enumerate $T(g_2)$

General enumeration approach

- Enumerate the set $T(g)$ captured by each gate g
- Do it by **top-down induction** on the circuit

Base case: variable $(x:n)$: enumerate $\langle x : n \rangle$ and stop

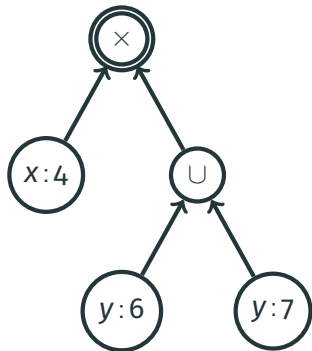


Concatenation: enumerate $T(g_1)$
and then enumerate $T(g_2)$

Lexicographic product:
for every t_1 in $T(g_1)$:
for every t_2 in $T(g_2)$:
output $t_1 + t_2$

Circuit conditions

Enumeration relies on some **conditions** on the input circuit (d-DNNF):



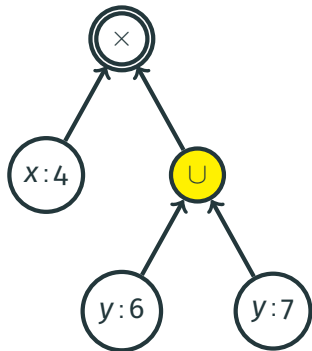
Circuit conditions

Enumeration relies on some **conditions** on the input circuit (d-DNNF):

- \cup are all **deterministic**:

For any two inputs g_1 and g_2 of a \cup -gate, the captured sets $T(g_1)$ and $T(g_2)$ are **disjoint** (they have no tuple in common)

→ Avoids **duplicate tuples**



Circuit conditions

Enumeration relies on some **conditions** on the input circuit (d-DNNF):

- \cup are all **deterministic**:

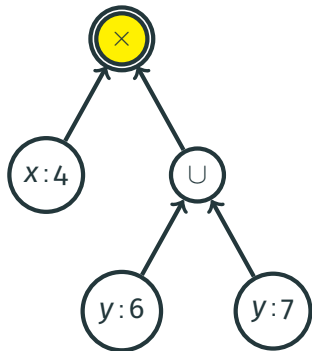
For any two inputs g_1 and g_2 of a \cup -gate, the captured sets $T(g_1)$ and $T(g_2)$ are **disjoint** (they have no tuple in common)

→ Avoids **duplicate tuples**

- \times are all **decomposable**:

For any two inputs g_1 and g_2 of a \times -gate, no variable has a path to both g_1 and g_2

→ Avoids **duplicate singletons**



Circuit conditions

Enumeration relies on some **conditions** on the input circuit (d-DNNF):

- \cup are all **deterministic**:

For any two inputs g_1 and g_2 of a \cup -gate, the captured sets $T(g_1)$ and $T(g_2)$ are **disjoint** (they have no tuple in common)

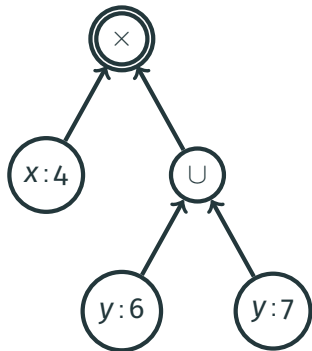
→ Avoids **duplicate tuples**

- \times are all **decomposable**:

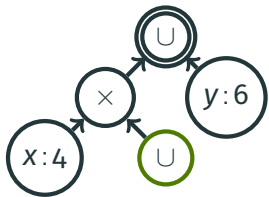
For any two inputs g_1 and g_2 of a \times -gate, no variable has a path to both g_1 and g_2

→ Avoids **duplicate singletons**

- Also an additional **upwards-determinism** condition

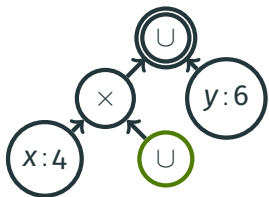


Enumeration subtleties



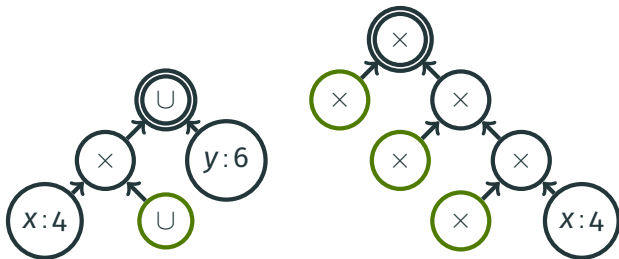
- We must not waste time in gates capturing \emptyset

Enumeration subtleties



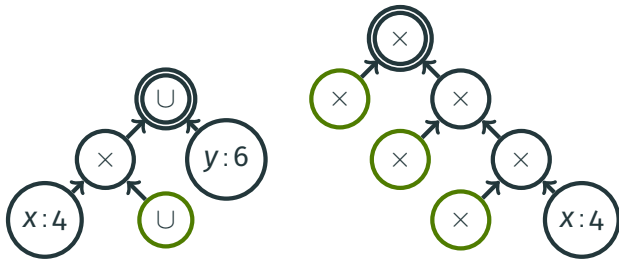
- We must not waste time in gates capturing \emptyset
→ **Label** them during the preprocessing

Enumeration subtleties



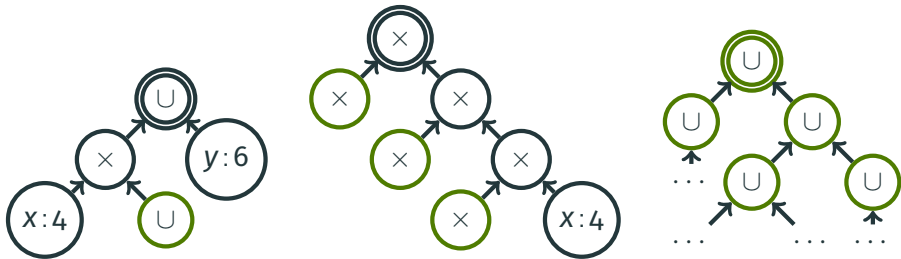
- We must not waste time in gates capturing \emptyset
→ **Label** them during the preprocessing
- We must not waste time because of gates capturing $\{\langle \rangle\}$

Enumeration subtleties



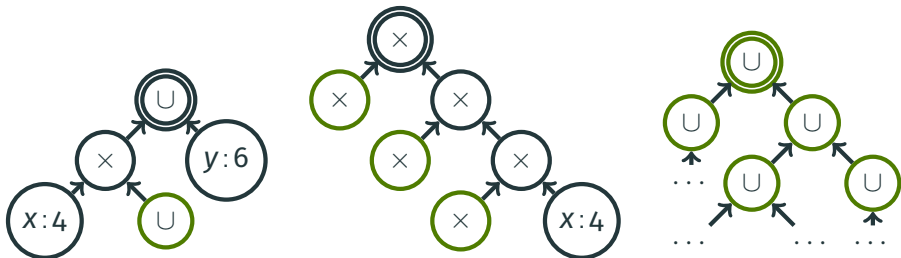
- We must not waste time in gates capturing \emptyset
→ **Label** them during the preprocessing
- We must not waste time because of gates capturing $\{\diamond\}$
→ **Homogenization** to set them aside

Enumeration subtleties



- We must not waste time in gates capturing \emptyset
→ **Label** them during the preprocessing
- We must not waste time because of gates capturing $\{\diamond\}$
→ **Homogenization** to set them aside
- We must not waste time in **hierarchies of U-gates**



Enumeration subtleties

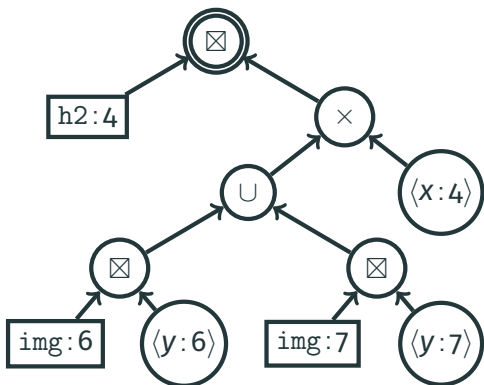


- We must not waste time in gates capturing \emptyset
→ **Label** them during the preprocessing
- We must not waste time because of gates capturing $\{\diamond\}$
→ **Homogenization** to set them aside
- We must not waste time in **hierarchies of U-gates**
→ Precompute a **reachability index** (uses **upwards-determinism**)

Hybrid circuits to support relabelings



To support **relabelings**, we use **hybrid circuits** that have:

-  **Boolean gates** that depend only on the **labeling**
-  **Set gates** that capture a set of tuples for **each labeling**

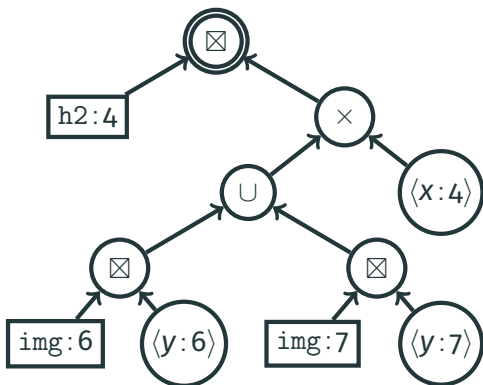


Hybrid circuits to support relabelings

To support **relabelings**, we use **hybrid circuits** that have:



-  **Boolean gates** that depend only on the **labeling**
-  **Set gates** that capture a set of tuples for **each labeling**

Four kinds of **Boolean gates**:



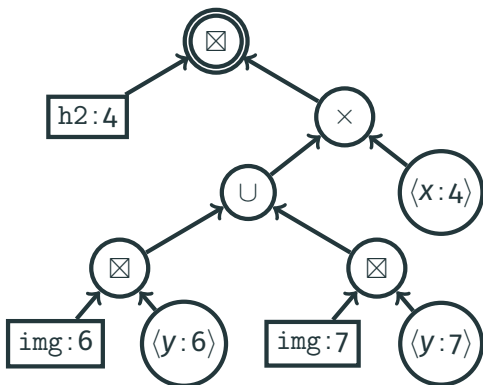
Hybrid circuits to support relabelings

To support **relabelings**, we use **hybrid circuits** that have:

-  **Boolean gates** that depend only on the **labeling**
-  **Set gates** that capture a set of tuples for **each labeling**



Four kinds of **Boolean gates**:

- **Variable gate**  :
→ true iff node 4 is labeled h_2







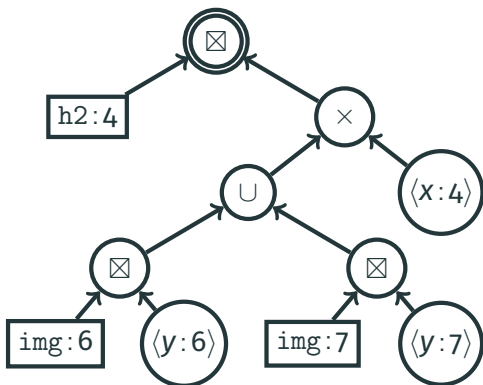
Hybrid circuits to support relabelings

To support **relabelings**, we use **hybrid circuits** that have:

-  **Boolean gates** that depend only on the **labeling**
-  **Set gates** that capture a set of tuples for **each labeling**



Four kinds of **Boolean gates**:

- **Variable gate**  :
→ true iff node 4 is labeled h_2
- **AND, OR, NOT**    :
→ usual semantics







Hybrid circuits to support relabelings


To support **relabelings**, we use **hybrid circuits** that have:

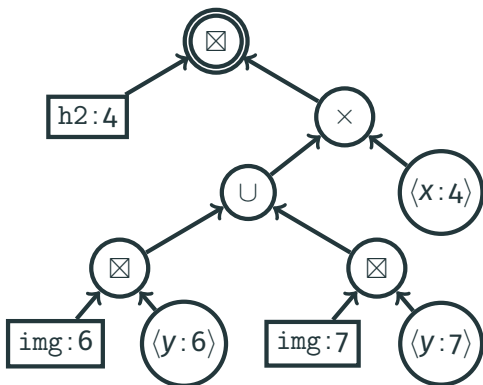
-  **Boolean gates** that depend only on the **labeling**
-  **Set gates** that capture a set of tuples for **each labeling**

Four kinds of **Boolean gates**:

- **Variable gate**  :
→ true iff node 4 is labeled h2
- **AND, OR, NOT**    :
→ usual semantics

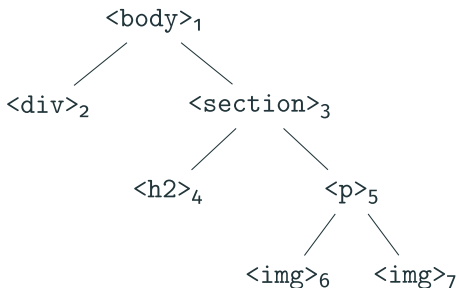
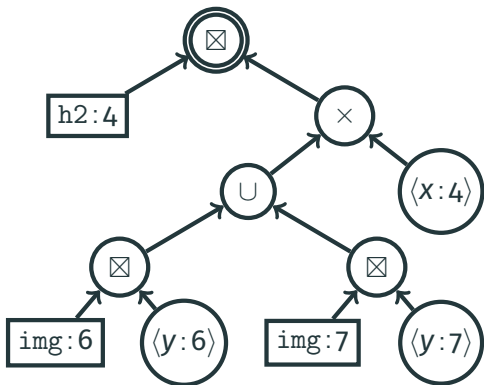
One new **set-valued gate**:

-  : **Test gate**
→ \emptyset if Boolean input is false
→ like the set input otherwise



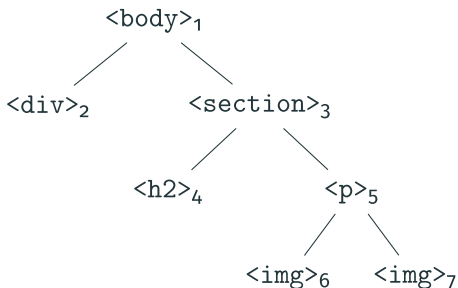
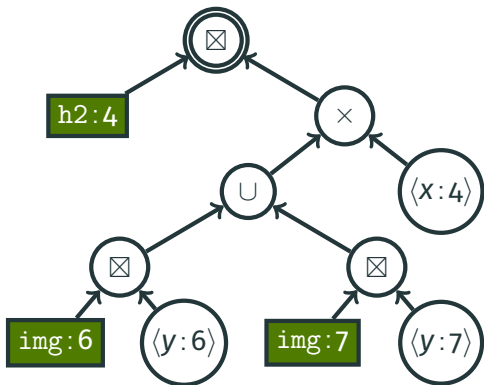
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**



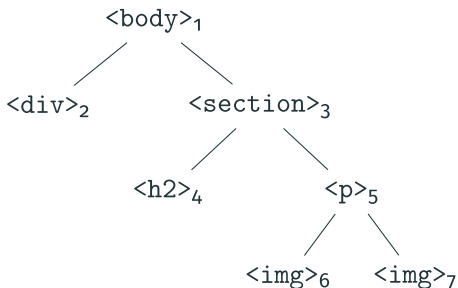
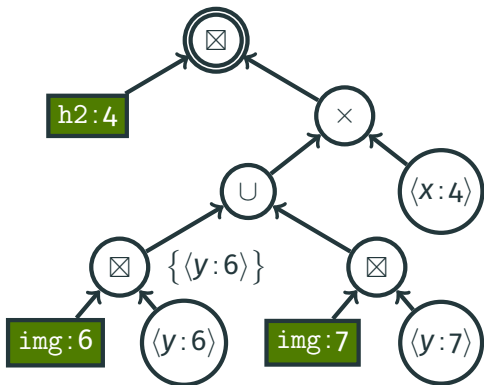
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



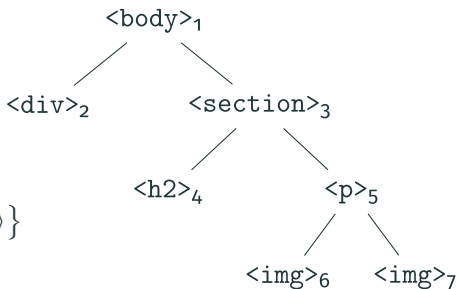
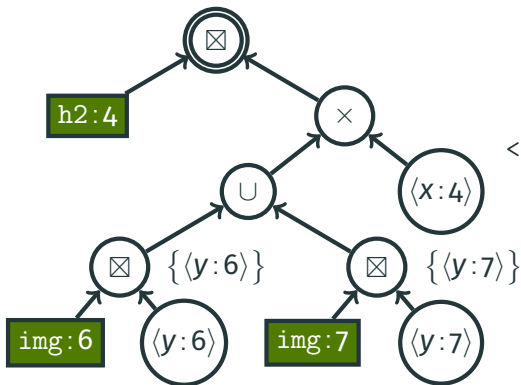
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



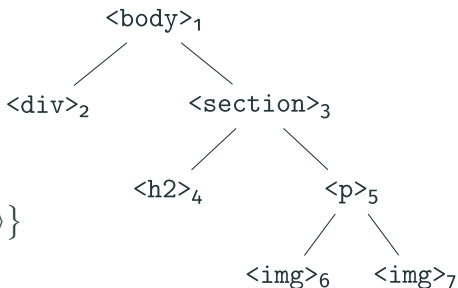
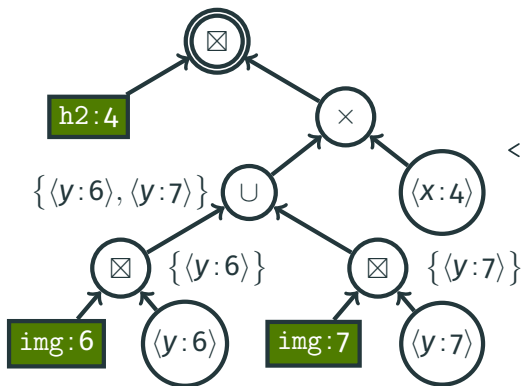
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



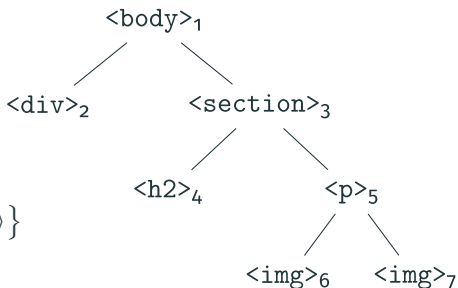
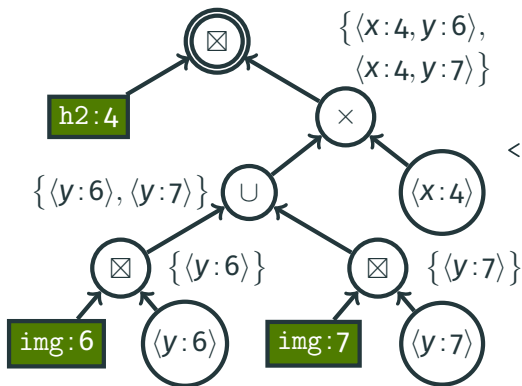
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



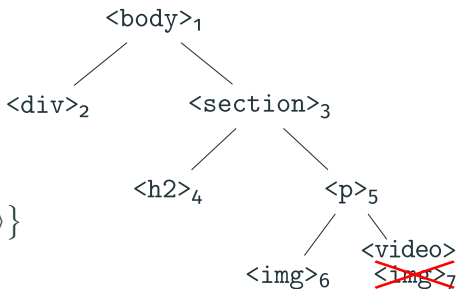
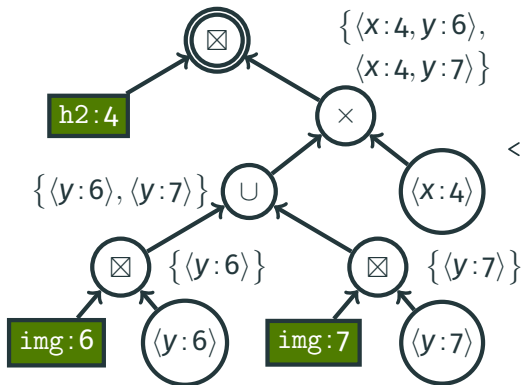
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$



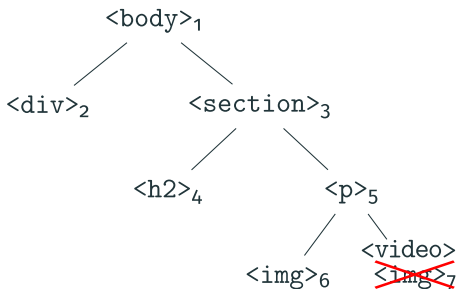
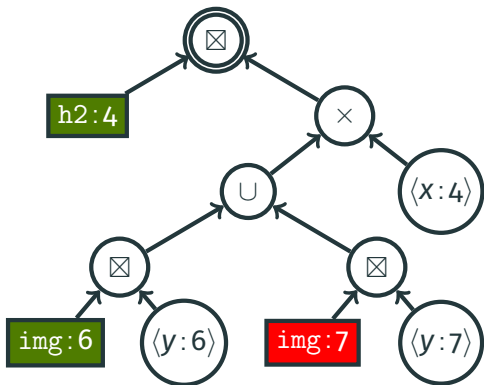
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
 - Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$
- When the tree is **relabelled**, change the **Boolean variables**



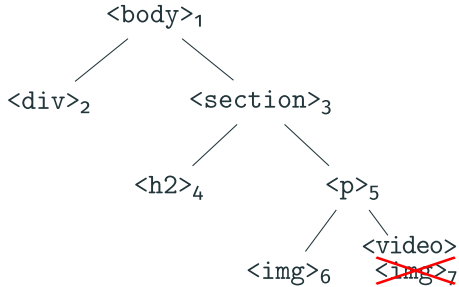
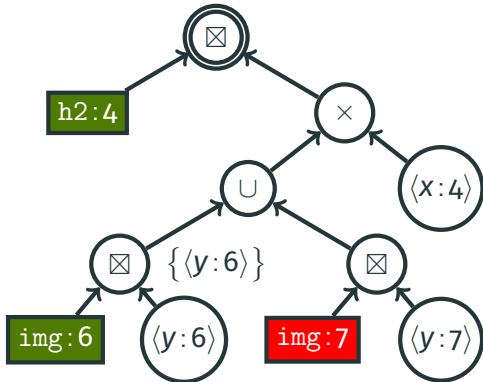
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$
- When the tree is **re-labeled**, change the **Boolean variables**



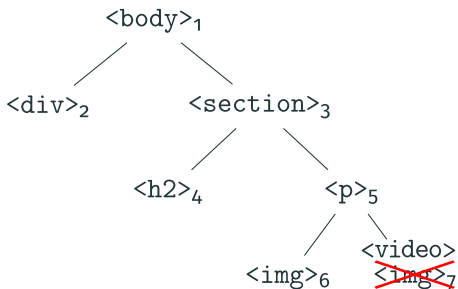
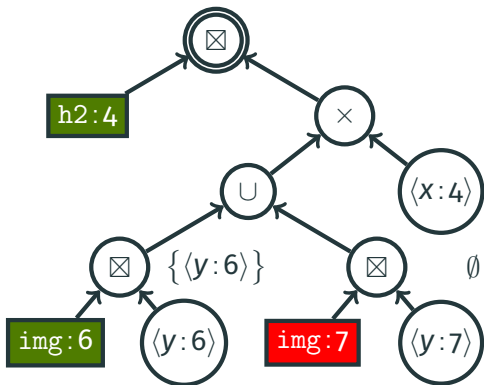
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
→ Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$
- When the tree is **relabelled**, change the **Boolean variables**



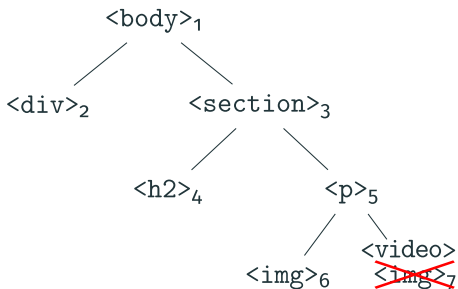
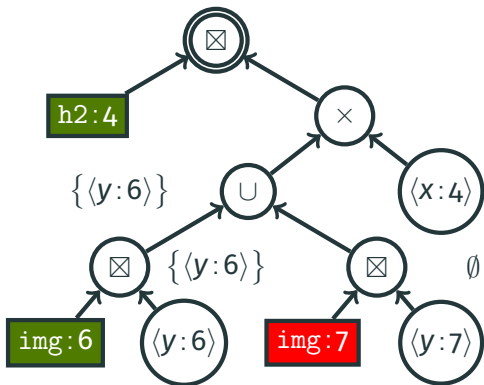
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
 - Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$
- When the tree is **reabeled**, change the **Boolean variables**



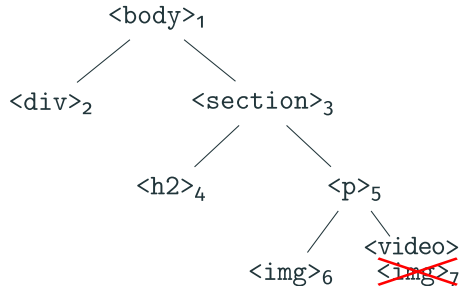
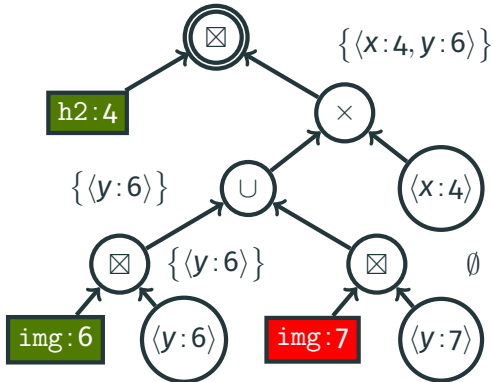
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
 - Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$
- When the tree is **re-labeled**, change the **Boolean variables**



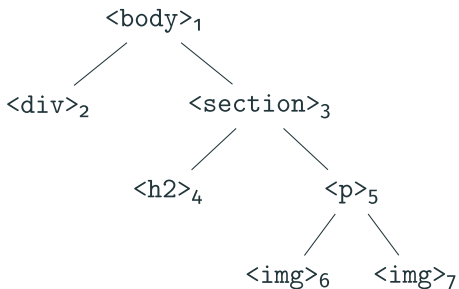
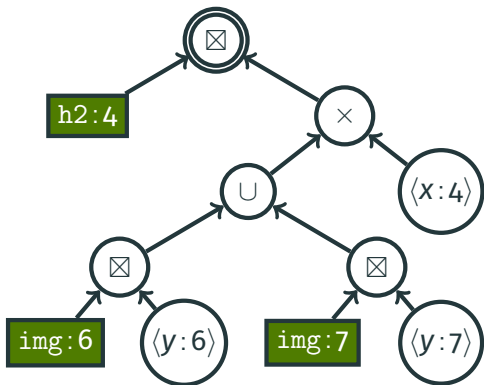
Hybrid circuit semantics

- For every **labeling**, the hybrid circuit captures a **set of tuples**
 - Here, the captured set is $\{\langle x:4, y:6 \rangle, \langle x:4, y:7 \rangle\}$
- When the tree is **relabelled**, change the **Boolean variables**
 - New captured set: $\{\langle x:4, y:6 \rangle\}$



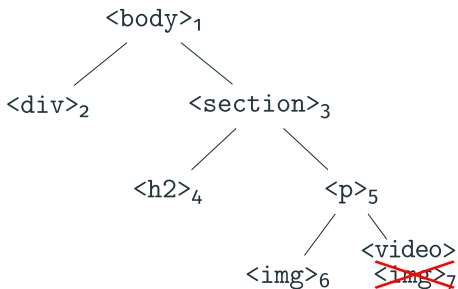
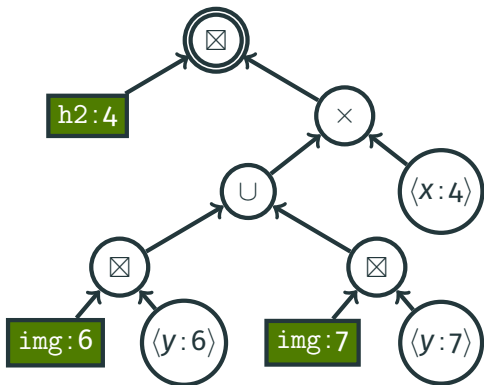
Complexity of relabelings

- When a label **changes**, update the circuit **bottom-up**



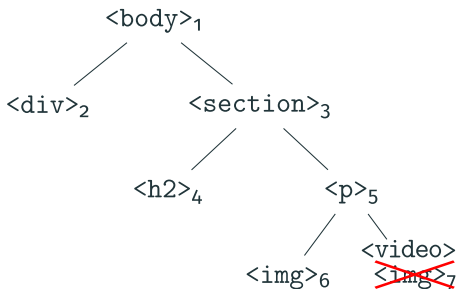
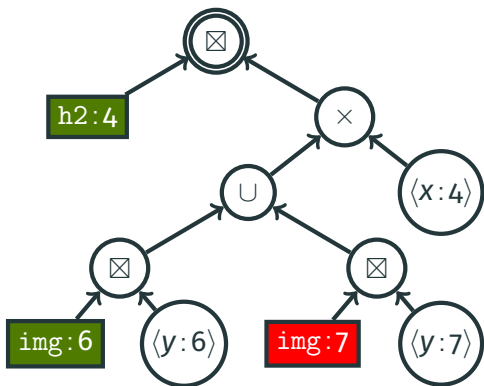
Complexity of relabelings

- When a label **changes**, update the circuit **bottom-up**



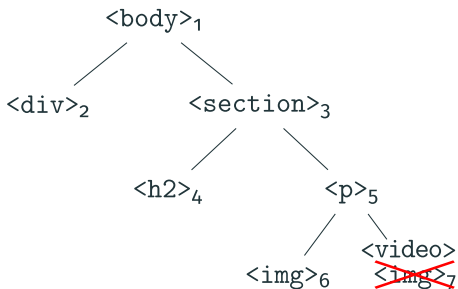
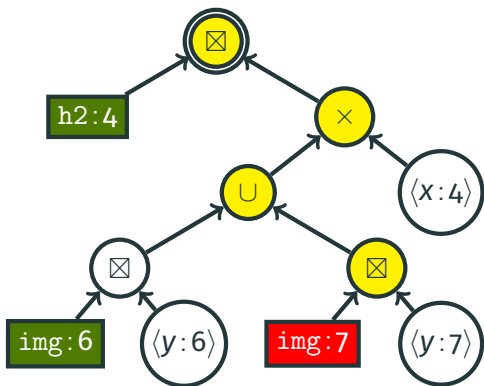
Complexity of relabelings

- When a label **changes**, update the circuit **bottom-up**



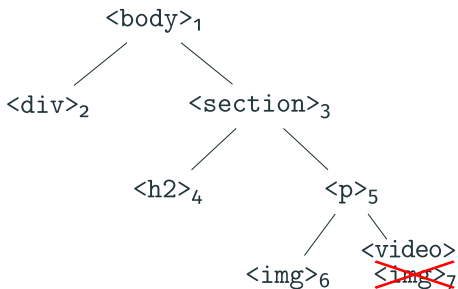
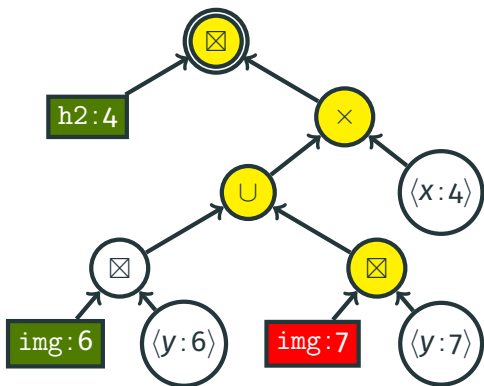
Complexity of relabelings

- When a label **changes**, update the circuit **bottom-up**
- The circuit follows the structure of the **input tree T** so updates are in $O(\text{height}(T))$



Complexity of relabelings

- When a label **changes**, update the circuit **bottom-up**
 - The circuit follows the structure of the **input tree T** so updates are in $O(\text{height}(T))$
- **Balancing lemma:** Rewrite the **input tree** to make it **balanced**



Conclusion

Summary and future work

Summary:

- **Problem:** enumerate the answers of an **MSO query** on a **tree** with efficient support for **relabeling updates** on the tree

Summary and future work

Summary:

- **Problem:** enumerate the answers of an **MSO query** on a **tree** with efficient support for **relabeling updates** on the tree
- **Main result:** we can do this with **linear** preprocessing, **constant** delay between each answer, and **log** update time

Summary and future work

Summary:

- **Problem:** enumerate the answers of an **MSO query** on a **tree** with efficient support for **relabeling updates** on the tree
- **Main result:** we can do this with **linear** preprocessing, **constant** delay between each answer, and **log** update time
- **Consequences:** group-by, parameterized queries, aggregation

Summary and future work

Summary:

- **Problem:** enumerate the answers of an **MSO query** on a **tree** with efficient support for **relabeling updates** on the tree
- **Main result:** we can do this with **linear** preprocessing, **constant** delay between each answer, and **log** update time
- **Consequences:** group-by, parameterized queries, aggregation

Future work:

- **Practice:** implement the technique with **automata**
- **Applications:** text extraction? e.g., **document spanners** (ongoing)
- **Updates:** support insertions/deletions? (ongoing)

Summary and future work

Summary:

- **Problem:** enumerate the answers of an **MSO query** on a **tree** with efficient support for **relabeling updates** on the tree
- **Main result:** we can do this with **linear** preprocessing, **constant** delay between each answer, and **log** update time
- **Consequences:** group-by, parameterized queries, aggregation

Future work:

- **Practice:** implement the technique with **automata**
- **Applications:** text extraction? e.g., **document spanners** (ongoing)
- **Updates:** support insertions/deletions? (ongoing)

Thanks for your attention!

References i



Bagan, G. (2006).

MSO queries on tree decomposable structures are computable with linear delay.

In *CSL*.



Kazana, W. and Segoufin, L. (2013).

Enumeration of monadic second-order queries on trees.

TOCL, 14(4).



Losemann, K. and Martens, W. (2014).

MSO queries on trees: enumerating answers under updates.

In *CSL-LICS*.



Niewerth, M. and Segoufin, L. (2018).

Enumeration of MSO queries on strings with constant delay and logarithmic updates.

In *PODS*.

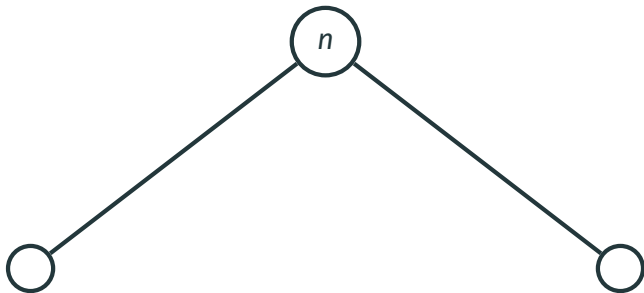
To appear.

Set circuit construction

- **Automaton:** *“Select all node pairs (x, y) ”*
- **States:** $\{\emptyset, x, y, xy\}$

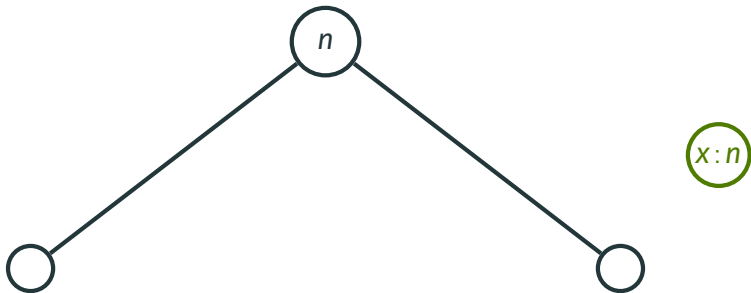
Set circuit construction

- **Automaton:** "Select all node pairs (x, y) "
- **States:** $\{\emptyset, x, y, xy\}$



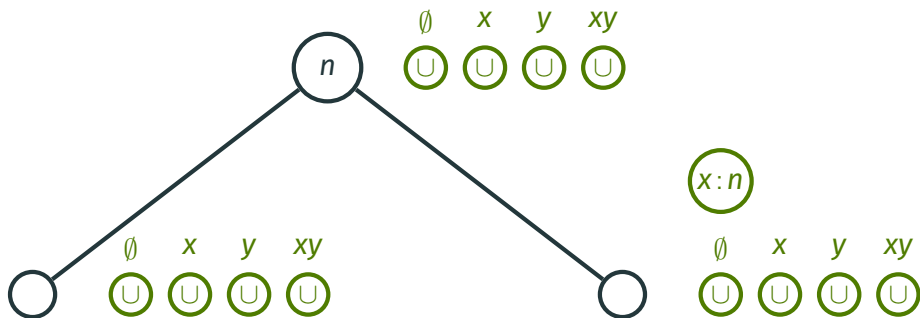
Set circuit construction

- **Automaton:** "Select all node pairs (x, y) "
- **States:** $\{\emptyset, x, y, xy\}$



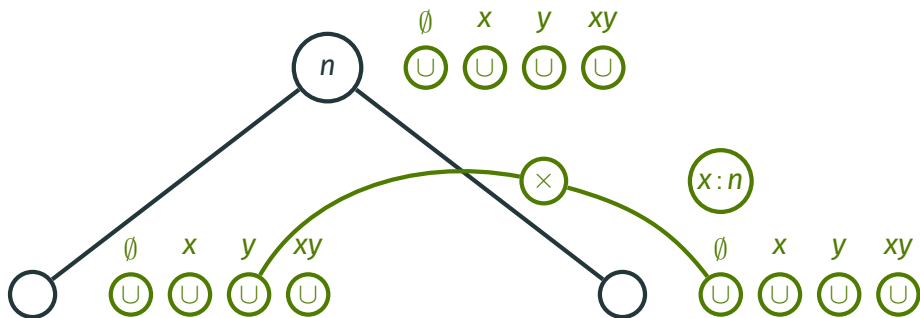
Set circuit construction

- **Automaton:** "Select all node pairs (x, y) "
- **States:** $\{\emptyset, x, y, xy\}$



Set circuit construction

- **Automaton:** "Select all node pairs (x, y) "
- **States:** $\{\emptyset, x, y, xy\}$



Set circuit construction

- **Automaton:** "Select all node pairs (x, y) "
- **States:** $\{\emptyset, x, y, xy\}$

